

## Post-Secondary Education Network Security: Accelerating Discovery at an Experimental Facility

**Prof. Haresh R. Parmar**

Assistant Professor in  
Computer Engineering Department  
Silver Oak College of Engineering &  
Technology, Ahmedabad.

**Prof. Hemal U. Patel**

Assistant Professor in  
Computer Engineering Department  
Silver Oak College of Engineering &  
Technology, Ahmedabad.

### Abstract

Advances in both sensor and computing technologies promise new approaches to discovery in materials science and engineering. For example, it appears possible to integrate theoretical modeling and experiment in new ways, test existing models with unprecedented rigor, and infer entirely new models from first principles. But, before these new approaches can become useful in practice, practitioners must be able to work with petabytes and petaflops as intuitively and interactively as today, irrespective of what career field a college graduate enters, personal computer literacy is a given requirement. Personal computer security literacy is rapidly becoming as important as office application software literacy for today's typical employee. Coping with technology security issues is not something that can be simply accomplished through personal experiences. Currently, research of young adults and students indicates that 7 out of 10 frequently ignore IT policies, and 3 of 5 believe they are not responsible for protecting information and devices. In the past, fallout from poor IT habits was

buffered by the IT department's iron control over the infrastructure. They do with gigabytes and gigaflops today. The Discovery Engines for Big Data project at Argonne National Laboratory is tackling key bottlenecks along the end-to-end discovery path, focusing in particular on opportunities at Argonne's Advanced Photon Source. Here, we describe results relating to data acquisition, management, and analysis. For acquisition, we describe automated pipelines based on Globus services that link instruments, computations, and people for rapid and reliable data exchange. For management, we describe digital asset management solutions that enable the capture, management, sharing, publication, and discovery of large quantities of complex and diverse data, along with associated metadata and programs. For analysis, we describe the use of 100K+ supercomputer cores to enable new research modalities based on near-real-time processing and feedback, and the use of Swift parallel scripting to facilitate authoring, understanding, and reuse of data generation, transformation, and analysis software.

### 1.1 Significance of the problem

The explosion of the Internet, though it has benefited society a lot, has brought along with it newer ways to commit frauds, scams, robberies, and so forth. Network fraud has grown as the Internet has become popular. As one CSI survey found [2], such crime peaked to record highs in 2001 to \$3,149,000 per respondent, before everyone realized the importance of network security. Network related fraud, though, has come down sharply to \$269,000 per respondent in 2008 [2] due to various measures being taken; however, it still causes substantial losses to various organizations. The CSI survey [2] also found an increase in unauthorized access of networks from 25% in 2007 to 29% in 2008 despite a drop in all other types of incidents. The Internet Crime Complaint Center (IC3) in their 2009 Internet Crime Report [3] found that the increase in complaints from 2008 to 2009 was 23%. The IC3 report [3] indicates that of the top five categories of offenses reported to law enforcement during 2009, non-delivered merchandise and/or payment occurred 19.9% of the time; identity theft, 14.1%; credit card fraud, 10.4%; online auction fraud, 10.3%; and computer fraud (destruction/damage/vandalism of property), 7.9%.

### 1.2 Student end user computer security concerns

Every person should care about computer security because an attacker can not only access the documents stored in the computer but also can use the computer to send forged messages and launch attacks on other computers. Arian [4] defines computer security as the process of

preventing and/or detecting unauthorized use of your computer. With increasing software complexities it has become difficult to completely secure computer systems against vulnerabilities. An attacker can use these vulnerabilities to get into a computer and launch an attack. Unless taught, the typical end user has limited awareness of how to protect themselves; they do not know how to use proper settings (or “least privileged user account”) for the software programs so that an attacker can not use them to access their computer.

### Accelerating data movement

It is common practice today at facilities such as the APS for data collected during experiments to be transferred to hard drives, carried home by the investigator, and only then analyzed—a process that may take weeks or months. This approach has many disadvantages. The investigator may subsequently discover that the data was taken incorrectly, in which case the experiment was wasted and perhaps cannot be repeated for many months (if at all). Beyond this, innovative methods in which online analysis results are used to steer experiments towards optimal solutions are impossible using these practices. Particularly as data volumes and the complexity of the algorithms and software required to make best use of data (e.g., to extract information from noisy data) grow, new approaches to computing are required in which: (1) data is delivered in real time, as it is collected, to storage systems large enough to hold the data for extended periods and to computers powerful enough to perform a range of analyses; (2) analyses can be performed with great rapidity to determine whether

data is useful and to provide other feedback to investigators during an experiment; and (3) other analyses can be performed over time, for example to extract additional information and/or to compare with other data—with results that may provide new research insights and/or guide future experiments. Such new approaches, when combined with innovations in analysis methods, can both allow for more efficient use of current facilities, permitting more experiments and

More users, and extend the capabilities of current and future experimental facilities.

The benefits of rapid data capture, analysis, and dissemination have been long understood. However, limited resources mean that the small teams that run experiments at facilities such as the APS still lack the capabilities required to exploit fully the large data sets now being produced. To address these issues, we have developed

Methods, services, and tools both for managing big data and for interactive analysis of such data.

Leveraging Globus high performance data transfer, sharing, and synchronization services, we have developed an integrated suite of data management capabilities that are both easy to use and reliable. Globus transfer supports reliable third-party data transfer between remote endpoints. It is designed to scale to huge data sizes and includes sophisticated functionality to manage transfers on behalf of users. For example, Globus manages security configurations, handles authentication with participating endpoints, tunes settings to optimize bandwidth, provides automatic fault recovery, guarantees integrity via checksums, and notifies users of errors as they occur. Using Globus, researchers are

able to automatically and manually move data as they are generated from acquisition to large storage systems and to transfer partial datasets to analysis resources from which automated analysis procedures can provide immediate feedback. Users can also use this system to share large datasets with collaborators or move data back to their home institution or laptop without needing to physically transport hard drives.

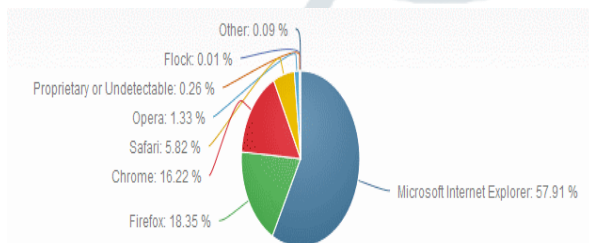
We are applying these developments in the context of analyzing APS data collected for experiments in single crystal diffuse scattering, high energy diffraction microscopy, and X-ray micro tomography. This work has involved modifying several APS detector computer stations to allow for real-time streaming of data to a remote computing platform. The network capacity at the APS has proved to be sufficient for these early experiments, after minor adjustments to detector configurations—for example, to improve data buffering when network bottlenecks cause momentary delays in data offload. The resulting systems can move raw image data to a high-capacity, redundant storage system within seconds after acquisition. We have integrated these technologies with other systems components that are engaged in a typical data lifecycle, such as visualization codes, analysis scripts, and data management capabilities. In the following, we briefly describe how this integration is performed in this case of one existing visualization and analysis tool.

### PROPOSED SOLUTION

Several regional focus groups consisting of major employers from New Bern, Greenville, and Wilmington, North Carolina [9] disclosed that students needed more training with MS Office productivity

tools as well as having an overall awareness of technology and its appropriate use in the

Workplace. In addition, the authors of this paper attended many Tillman School of Business meetings whereby student deficiencies or misconduct (e.g., not knowing how to use basic application software, the lack of knowledge in end-user computer security, using the internet to plagiarize, etc.) were discussed. Further, the IT Department at the University of Mount Olive was engaged regularly



in alerting faculty, staff, and students via email, about compromising passwords and phishing schemes. Just as business organizations are increasingly requiring their members to undergo annual or semiannual PC-based ethical and security awareness training, educational institutions may wish to consider emulating this for their staff, faculty and students on the topic of personal computer end user security best practices. The MIS program at the University of Mount Olive addressed the challenge of technology/business computer security literacy by implementing a new e-learning solution to augment a traditional course on the topic of computer security. The e-learning solution consists of a customized, self-paced, web-based end user digital security awareness tutorial.

It is common at light source beamlines for the stream of raw images (usually formatted

as TIFF or Crystallographic Binary File: CBF) generated by a detector to be merged,

once collected on stable storage, to form a single Hierarchical Data Format version (HDF5) dataset structured according to the NeXus data format. The resultant NeXus raw data file, once in place on the remote server, can be immediately accessed by scientists to perform checks on its quality and to determine experimental parameters such as orientation. We enable this access through a Python-based graphical user interface (GUI), NeXpy. This GUI application runs on a researcher's computer, either a beamline computer or a personal laptop; we enable online access from NeXpy to the remote dataset(s) via the use of network operations.

## Demographics

A voluntary exit survey was completed by students to determine their perceived efficacy of the online security tutorial on computer security topics. 85 respondents participated in the survey study. This sample was fairly evenly split across males and females. Furthermore, more than half of the sample consisted of traditional students in the 18-22 age bracket. Finally, roughly half of the sample respondents identified as White whereas a quarter of the sample respondents identified as Black or



African American. The sample was representative of the larger population of typical college students in a four-year degree programs. Table 1 below provided more details of the sample demographics.

## Multiscale data management

Experimental data management spans multiple timescales and operation modes: cataloging and checking incoming data, performing analysis and tracking progress, and long-term data sharing and publication. Catalogs for data and metadata A single APS experiment session can produce many thousands of files, and reconstruction and analysis tasks invariably produce yet more files. Keeping track of this data and its location(s) is frequently expensive and

Table 1: Demographic data for the sample

Gender	#	%	Age	#	%	Race	#	%	
Female	36	42.35%	18-20	44	51.76%	American Indian/Alaska Native	1	1.18%	
Male	47	55.29%	21-22	9	10.59%	Hawaiian/Other Pacific Islander	1	1.18%	
Undisclosed	2	2.35%	23-29	9	10.59%	Asian or Asian American	3	3.53%	
			30-39	11	12.94%	Black or African American	20	23.53%	
			40-49	5	5.88%	Hispanic or Latino	9	10.59%	
			50+	4	4.71%	Non-Hispanic White	42	49.41%	
			Blanks	3	3.53%	Prefer not to answer	9	10.59%	
TOTAL			100.00%			TOTAL			100.00%

error prone. To streamline this process, we adopt a digital asset management approach [5,29] built on Globus Catalog, a cloud service for managing user-defined catalogs. In this service, catalogs contain one or more datasets; datasets contain one or more members (files and directories accessible via Globus transfer); and metadata (typed key-value annotations, or tags) can be associated with both datasets and members. Catalogs are created and managed by users and can be used for any purpose (e.g., within a collaborative research project; for annotating and bundling data from a beamline; or for personal use). Within a catalog, users can create named datasets,

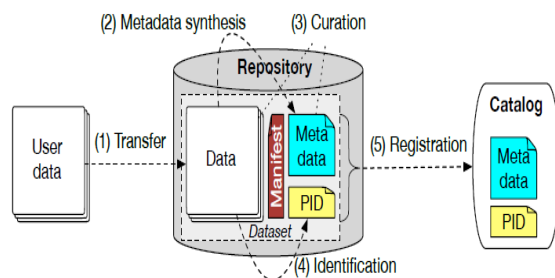
associate data members with a dataset, and associate arbitrary metadata with datasets and members. Once a catalog has been created and populated, owners can define access permissions with respect to the users and groups that can read and write it.

Datasets allow users to organize heterogeneous and disparate data elements (files, directories, URLs, and even other datasets) into content-specific collections. We leverage this capability to raise the level of abstraction by which users may express common data lifecycle operations, so that, for example, a researcher can “analyze dataset A” rather than (as is commonly the case today) “analyze the 1,500 files that were collected during the second experiment, which are distinguished from those obtained in other experiments by their file names.” This abstraction allows dataset interactions (e.g., browsing, search, discovery, inspection of data integrity, analysis, movement) to be aligned with scientific investigation rather than physical storage methods.

Globus Catalog’s query interface allows users to discover, screen, and retrieve datasets based on a broad range of search criteria, from subject type to scientifically relevant typed metadata, such as material composition and energy density among many others. The query interface also supports faceted search [43,35], an intuitive technique for exploring classified or categorized information. Faceted search is especially valuable when exploring large volumes of heterogeneous data, as it provides both an initial summary of the data as well as a means to “drill down” into the data by applying increasingly specific filters, each resulting in a new summary of the data.

## Data publication

Challenges relating to the publication of materials-related data and metadata, an essential task if we are to enable experimental and simulation data created for one purpose to be reused in other contexts, for example via the knowledge base depicted in Figure 1. The importance of this task has been recognized by the US Materials Genome Initiative, which includes as one of its four goals [25]: “Making digital data accessible including combining data from experiment and computation into a searchable materials data infrastructure and encouraging researchers to make their data available to others.” Historically, materials data exchange has focused on carefully and repeatedly validated data such as



standard reference data. Such data have been captured in computerized databases since the 1970s. In addition to compilations of experimental data, there are extensive efforts to create repositories of computed properties, such as crystal structure parameters and formation enthalpies for binary alloys, the many data collected in the Computational Materials Repository, MaterialsProject, Aflowlib.org; and the NIST repositories. But, all focus on organizing and curating large numbers of derived materials properties, whether experimental or computed. However, at present there are

few options for publishing large file-based materials datasets that may be required to reproduce these derived values. Data publication is a multi-stage process that encompasses the transfer of data to Persistent storage; assigning a persistent identifier (PID) that can be used to refer to it subsequently without ambiguity and registering it in catalogs for discovery.

The publication process, showing the distinct transfer, metadata extraction, and curation, identification, and registration steps involved in publishing a dataset. A complete dataset comprises a set of files, associated metadata, a PID, and a manifest that allows us to easily verify dataset contents.

Datasets have an associated landing page—a web page from which the dataset can

be accessed—that is referenced by a URL. Datasets are discoverable, based on metadata,

via the data publication search interface. The PID and selected metadata may also be

Published in external catalogs, such as DataCite, so that users can discover and then resolve a PID to obtain a reference (URL) to the dataset’s landing page. Landing pages can also be indexed by web search engines such as Google, so that users can discover datasets by searching on public metadata, in the same way that they find web pages.

The publication service manages the entire data publication lifecycle from submission through curation, embargo, sharing, and finally access. Its self-service administration interface allows authorized administrators to create communities and collections with associated policies. For example, administrators can specify which

users can perform actions on a collection (e.g., submission, curation, administration); define the submission and curation workflows to be used for a collection; choose what storage repository is to be used for storing a collection's data; and select what PID providers are to be used. The ability to specify publication workflows is particularly important, as it supports many different publication models, such as open access publishing and curation-based approval, and permits these models to be tailored to the requirements of different groups and institutions.

### Accelerating data analysis

The next step in the experimental process involves data modeling using a range of computational techniques, from advanced statistical analysis of data correlations to comprehensive simulations using molecular dynamics and *ab initio* modeling. As noted above, the considerable computational cost of advanced analysis methods, plus the increasing size of datasets, results in a considerable computational bottleneck at many APS beamlines. To address such bottlenecks, we and our colleagues have explored methods for high-performance parallel execution of reconstruction and analysis methods used in such fields as micro tomography, diffuse scattering, and high-energy diffraction microscopy. These methods can run both on high-performance clusters, with 100s to 1000s of cores, and on Argonne's IBM BG/Q supercomputer, with 800,000 cores. The choice of platform depends on the computational cost of the problem and its response time requirements. We report here on some results obtained in diffuse scattering.

### Diffuse scattering

Single crystal diffuse scattering is a powerful method of determining short-range order within crystalline solids. Comprehensive measurements of single crystal diffuse scattering over a wide volume of reciprocal space can provide detailed insights into the nanoscale disorder that underlie technologically important materials properties, such as fast-ion conduction, relaxer ferroelectricity, colossal magnetoresistance, and unconventional superconductivity. The experiments that generate the data analyzed here use a Dectris Pilatus series detector, which make it possible to measure diffuse scattering using continuous rotations of the sample without opening and closing the shutter between exposures, collecting complete 360° data sets in steps of 0.1° in under ten minutes. Thus, we can obtain volumes of reciprocal space coverage, about 20 to 30 GB in size, with high angular resolution in all three dimensions. The rapid data acquisition can be used either to improve statistical accuracy through repeated rotations or to collect fine-grained parameterized data, e.g., as a function of temperature. The Pilatus detectors have essentially zero background and high enough dynamic range (10<sup>6</sup>) to allow the simultaneous measurements of Bragg peak and diffuse scattering intensities. Detector images, which were collected at a frame rate of 10 Hz or 5 Hz depending on the rotation speed, were triggered by a signal emitted by SPEC, the instrument control program used to control the rotation motors. The images were then streamed using Globus to a data repository on the BG/Q supercomputer. In the case of the Pilatus

measurements, a few frames were lost because the Globus transfers used too much bandwidth and prevented the detector from transferring images from its memory buffers. This is a problem that can be solved by increasing detector memory. In two sets of experiments, we collected 25 TB and 14 TB, respectively, and measured six samples in each case with varying compositions, collecting data on each one at 40 to 60 temperatures. The experiments therefore demonstrated that our goal of being able to measure complete phase diagrams in less than a week is perfectly feasible.

### Use of Swift parallel scripting

One distinguishing feature of our work is our use of a high-level parallel scripting language, Swift, to implement the parallel structure of our applications. The ease with which Swift allows programmers to define large-scale parallel programs via the composition of existing sequential procedures has proved highly beneficial; furthermore, the Swift/T implementation allows us to run on large parallel computers such as those at Argonne Leadership Computing Facility (ALCF). Swift/T produces an MPI program from the input script, and is scalable to the largest HPC systems. We use Swift in both the Nexus assembly workflow, to organize the large collection of concurrent data manipulation tasks, and in our implementation of the diffuse scattering reconstruction algorithm (see x4), to perform large-scale parallel computing. In the parallel version of the Crystal Coordinate Transformation Workflow (CCTW), we leverage Swift/T's ability to call directly to C++ methods and Script functions, which allowed us to

produce what is essentially an MPI version of CCTW. Finally, in our implementation of parallel evolutionary optimization for diffuse scattering (see x4.4), we leverage Swift/T's ability to call Python functions directly. These functions are wrapped around the internal DISCUS FORTRAN functions through the use of the F2PY Fortran to Python interface generator, making for a hierarchical scripted programming model around pre-existing native code components.

### Experiment-time data analysis

We next describe work that we have undertaken to provide visual data analysis results to users while using the beamline. This processing pipeline provides the user with visual experimental results in reciprocal space and real space, and results from inverse simulation and Bragg peak analysis. This data is transferred to ALCF resources for stable storage, 2 visualizable real space NeXus file and produces inputs for further processing—inverse simulation-based modeling 8 and Bragg peak modeling 9. Implemented as a Swift script, it runs automatically on a parallel cluster as data is ingested, and is capable of using the whole 100-node cluster, concurrently transforming one dataset per node. CCTW is the new transformation code developed for this project. It is a nearly-all new C++ code that operates on NeXus or other HDF5 datasets. CCTW may be called in an automated manner as part of the pipeline. Additionally, the C++ interfaces are exposed to Swift, allowing the parallelization of CCTW itself—a feature that will be critical for real-time experiment calibration, etc., as the first visualization in a run must be done quickly (in less than 10 minutes). As of early 2015, we have



collected and processed about 50 TB of data and processing. The raw data is tagged in the Globus catalog 3, along with pipeline outputs as they are produced. Then, multiple components operate on the data. If necessary, the detector background signal is subtracted from the data 4. The raw image files are merged into large NeXus files, which are visualizable in NeXpy5. Then, the maximal peak and other peaks are discovered in the data 6. The data is transformed into real space via CCTW 7, which runs as a subcomputation.

Evolutionary optimization for simulation-based inverse modeling. We have also implemented a diffuse scattering evolutionary algorithm using DISCUS as the simulator and a Swift-based, concurrent evolutionary selection loop based on the DIFFEV code and algorithm. This algorithm starts with a proposed crystal structure, which it perturbs to create a population of potential structures. For each potential structure, the algorithm uses the DISCUS code to generate a simulated scattering image. That image is compared with the experimental image; if the two are “close enough,” the algorithm terminates; otherwise, it continues. This method has proved effective for estimating the structure of some disordered crystals. The process starts with the real space experimental data produced by CCTW 1. In each iteration of the selection loop 2, multiple approximations are created to form a population of potential crystal structures. Each structure is run independently in DISCUS, providing a great deal of available concurrency 3. The Swift implementation can exploit this concurrency and use up to 512 cores, enabling many more simulations to

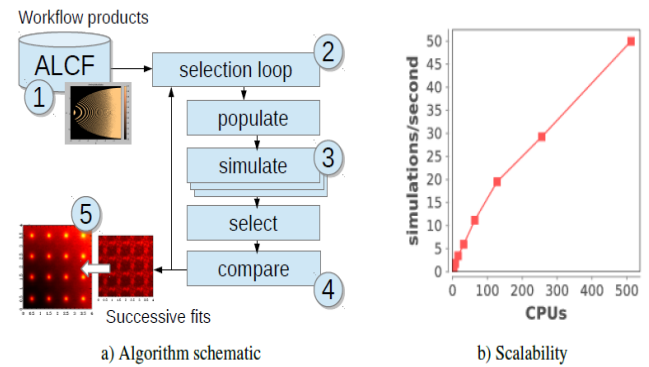


Figure 6. Evolutionary inverse model based on DISCUS simulation

complete per second. The best fits are selected and compared to the experimental data 4 and visualizations are produced 5. Computationally, the DIFFEV algorithm is an exciting use case for the application of HPC for diffuse scattering. While we have run up to 512 concurrent simulations in the evolutionary population, the method can benefit from at least 5000 concurrent simulations. Furthermore, we have incorporated OpenMP support into a performance-critical DISCUS method, allowing each simulation to use 20 threads. Thus, we can use 100,000 cores concurrently on a BG/Q or comparable supercomputer, such as those linked with the XSEDE network.

Other projects at Argonne and elsewhere have also demonstrated the value of high-performance computing as a discovery accelerator in photon sciences, for microtomography [6,13], diffraction [22,36], high energy diffraction microscopy (HEDM) [21], grazing incidence small angle scattering (GISAXS) [9], and other imaging modalities.

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