

A work of fiction Approach for Self Localization of Wireless Sensor Networks

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Abstract: *In this paper we are presented a work of fiction approach for self localization of wireless sensor networks. The errors in the estimation of localization can occur either because of the incorrect relative pairwise distance estimation or because of the errors in computing the global coordinates. These errors need to be minimized in order to make the localization scheme powerful. The DV-Hop positioning algorithm has poor accuracy and works badly in sparse or irregular networks. Keeping in view the drawbacks of this algorithm efforts have been made towards its improvement and an improved DV-Hop algorithm for self localization (IDVHASL) has been suggested in this paper. The proposed IDVHASL strategy gives enhanced outcomes regarding confinement blunder. The IDVHASL has actualized by differing the vital parameters, for example, bounce check, extend, number of reference point hubs and number of sensor hubs amid the reproduction procedure utilizing MATLAB. Different algorithms have been planned for localization of wireless sensor networks and are based on computational measurements. This is not compulsory approaches estimate the location of sensors implemented with concepts of functionalities and upcoming scopes. The planned algorithm relies on a range measurement technique between a pair of nodes and there are understanding to cover up maximum area surrounding the main node.*

IndexTerms – Wireless Sensor Network (WSN), Localization and Sensor Node, DV-Hop, beacon nodes.

I. INTRODUCTION

Sensor network are being utilized as a part of expansive number of military and common needs. Today WSN is a key innovation for various kinds of situations and sensor network are of specific significance when a substantial number of sensor hubs must be set in a given area. Confinement is done when there is a vulnerability in regards to area of some settled or cell phones. Confinement is a territory that has pulled in much consideration in the ongoing years. Area mindfulness is imperative for remote sensor network since numerous applications like natural checking, vehicle following and mapping rely upon knowing the correct area of sensor hubs. As of late numerous restriction methods have been proposed to enable the hubs to assess their own particular areas utilizing data transmitted by set of sub hubs that know their positions. WSN assume a noteworthy part towards detecting and registering inside human supervision. Ebb and flow examines in sensor network have been fundamentally a direct result of changes in their execution and lessening in their cost (Messer and The half and half Cramer Rao, 2006). As these sensors are economical, minor and untethered they can be conveyed in huge numbers. Some regular citizen utilizations of sensor network incorporate checking frameworks in vineyards, ecological living spaces, network territories, activity roadways and savvy spans. Sensor network are utilized for observation of outfitted troops their vehicles in front lines and also for identification, following and order of foe targets. Numerous sensor organizing applications, for example, protest following and supervision of gadgets measure flags that are elements of the geometry between the articles under observation and the sensor. By and by all the limitation network experience the ill effects of either issue identified with exactness, range, appropriation and zone. Different issues like vitality proficiency and power utilization normally center around limiting the transmission vitality just (Srinivasan and Wu, 2007; Venkatesh, 2007; Wan et al., 2008), which is sensible for long range applications where the transmission vitality is an overwhelming component in the aggregate vitality utilization range. Anyway in short range applications for remote sensor organizes, the aggregate vitality utilization is tantamount and even rules the transmission vitality. The sensor organize vitality utilization incorporates the vitality devoured by all the sensor hubs alongside the flag way which likewise relies upon separation and position of hubs. Our point is to build up a confinement method with the end goal that sensors decide their own situations after their arrangement. Such limitation is commonly accomplished when every sensor can figure its range from neighboring sensor encourage they can algorithmically be set in a diagram estimated by these reaches in a coveted facilitate framework. This organize framework is then used to perform area subordinate assignments (Ceveher et al., 2007), for example, target following and position estimation. Reproduction is likewise doneso that the required preparing for performing restriction over past strategies is accomplished for enhancements along these lines the produced area data is utilized for extensive variety of modern, natural, common and military applications.

1.1 Localization

The theory of localization is good reason for the idea as an apparatus to get placing based knowledge of a sensor in an order system with respect to special time, distance, received sign put out power, time point or amount different of getting in, angle of getting in, time of flight and for all ones existence related parametric values to give position of the position of one purpose. For many applications like habitat looking at, smart buildings, unsuccessful person discovery and Target going after, it is necessary to accurately east the net-work points with respect to a through being present in all nations took in order system in order to record the facts that is geographically useful and right. in addition basic middle goods services such as sending the way and military Target going after generally get support from on placing related knowledge. On one hand, the low price of the net-work points helps of great mass, size scale use and high parallel computations but on the other hand the doing a play of each net-work point is power dependent and its level of being ready for working to exchange ideas locally with near net-work points. This special application square measure makes it not true to fact to be dependent on truthfully on certain, errorless giving a place and military dress order (Venkatesh& Michael Buehrer, 2007), of sensors. as an outcome of that the use of through being present in all nations readily got to lighthouse or high in price gps techniques to make near, not general one only sensor is supported because the basic end is to successfully self make near, not general all the one only sensors in the earth wide taken order system and different conditions. radio sensor network being an important technology is pulling to self much operation of making observations biswas

you, 2006), attention in near in time years. It is one of the most important technologies of the 21st hundred years. near in time moves-forward in areas like radio exchange, electronics and mems adam Dunkels, 2007), have gave power to the development of low price, low power and more than one or able to use sensor hard growths that are small in size and exchange ideas within short distances. These very small sensor hard growths (Joakim eriksson and Al 10. 2007), which form of sensing parts, facts processing bits broken out and with common door parts undergo growth an idea for use of radio sensor networks for true living. sensor networks also let see an important getting well over old and wise and common sensors . Cheap, quick, sharp mind and low price sensors are net-worked through radio connections and can be put out in complex numbers to give without such examples before-hand of chances for looking at and controlling goes to starting place, great towns, and the general condition. net-worked sensors have a wide band of application in the arguments by person for whom law process is against square measure for this reason producing new powers for over-seeing as well as other to be kept secret works. coming-to-be-important applications (Jin and Al 10. 2009), for radio sensor networks also be dependent on automatic andaccurate placing of thousands of sensors. In conditions of sensing applications such as Bush fire over-seeing, water quality looking at, working without error farming and indoor air quality looking at it is clear that sensing facts without having knowledge of the placing of a sensor is without purpose. however, placing rough statement may make able new areas such as list of things business managers, intrusion discovery, trade goods against the law looking at and telecare as well.

1.2 Error Analysis Of The Dv-Hop Positioning Algorithm

The errors in the estimation of localization can occur either because ofthe incorrect relative pairwise distance estimation or because ofthe errors in computing the global coordinates. These errors need to be minimized in order to make the localization scheme effective. The DV-Hop positioning algorithm is one of the typical representatives of range free localization technique [11, 12]. Its basic idea is that the distance between the unknown sensor nodes and the beacon nodes is expressed as the product of hop distance and hop count. The algorithm implementation comprise of three steps. In the first step, each beacon node conveys the location information to all its neighboring sensor nodes with hop count initialized to zero and each receiving sensor node maintains the beacon node information and minimum hop count value per beacon. In the second step, once a sensor node gets the hop count value with respect to other beacons, it estimates the hop size of one hop which is then flooded to the entire network. The hop size is estimated by according to equation 1.

$$HopSize_i = \frac{\sum \sqrt{(a_i - a_j)^2 + (b_i - b_j)^2}}{\sum h_{ij}} \quad (1)$$

Where, (a_i, b_i) and (a_j, b_j) are the coordinates of beacon node i and j and h_{ij} is the total number of hops between the beacon nodes. In the last step, when unknown sensor nodes get three or more distance estimates from the beacon nodes, the trilateration method is used to calculate their locations.

1.3. Localization Algorithm

We take to be true a localization scaled-copy has among its parts a group of ship's hooks $A=\{a_1, a_2, a_3, \dots, a_n\}$, a things not fixed M and a localization staff. The ship's hooks have well experienced position on the map, taken to be by the (x_i, y_i) . Our localization system is chiefly of forms: the training stage and the localization stage. In the training stage each ship's hook gives a radio talk a lighthouse having in it its thing taken to be special. These lighthouse are used to measure the back and forth IDVHASL among the ship's hooks that, in turn, are used by the localization computer to calibrate the propagation design to be copied parameters . In the localization stage each ship's hook taking place at regular times gives out a lighthouse small parcel having in it its thing taken to be special. The readily moved net-work point, which needs to be made near, not general by the system, gets the lighthouse from the ship's hooks, works out the being like (in some way) IDVHASL, and sends to the localization computer the $\langle IDVHASL, \text{ship's hook id} \rangle$. The localization computer stores all the and using the offered localization algorithm estimates the readily moved position.

II. IMPROVED DV-HOP ALGORITHM FOR SELF LOCALIZATION (IDVHASL)

The DV-Hop positioning set of computer instructions has poor (quality of being very close to the truth or true number) and works badly in thinly distributed or irregular networks. Keeping in view the (bad results or effects) of this set of computer instructions efforts have been made towards its improvement and IDVHASL has been suggested. The ideas (you think are true) taken into account for IDVHASL are described in following steps.

Step 1: Information Broadcasting

Each beacon node conveys the location information to neighboring sensor nodes with hop count initialized to one. Broadcasting information format is, $(id_i, a_i, b_i, Hops_i)$, where, id_i is the ID of the beacon node and (a_i, b_i) are its coordinates. Each receiving sensor node maintains the record of the information received from the beacon node. If a sensor node receives a packet with the same ID, then it compares $Hops_i$ of the packet and if the new $Hops_i$ is less than the $Hops_i$ already received table it is considered else it is discarded and the packet is no longer forwarded. Each sensor node increases the $Hops_i$ by one before transmitting it to other neighboring sensor nodes.

Step 2: Distance Calculation

In order to estimate the distance between the unknown sensor node and the beacon node the hop size is calculated as per equation 2.

$$HopSize_i = \frac{\sum \sqrt{(a_i - a_j)^2 + (b_i - b_j)^2}}{\sum h_{ij}} \quad (2)$$

Where, (a_i, b_i) are the coordinates of the beacon node and (a_j, b_j) are the coordinates of unknown sensor node, h_{ij} are the number of hops between the beacon node and unknown sensor node. The average hop size is calculated as per equation 3.

$$HopSize_{avg} = \frac{\sum HopSize_i}{\text{numbers of HopSize}} \quad (3)$$

The distance D_i between unknown sensor node and the beacon node is calculated by multiplying the average hop size by its hop count according to equation 4

$$D_i = HopSize_{avg} \times Hopcount_i \tag{4}$$

Step 3: Location Calculation

In harmony with to the distance news given got with respect to the lighthouse net-work points the unknown sensor hard growth, the unknown net-work point works out its orders using trilateration as given view in number in Figure 1.

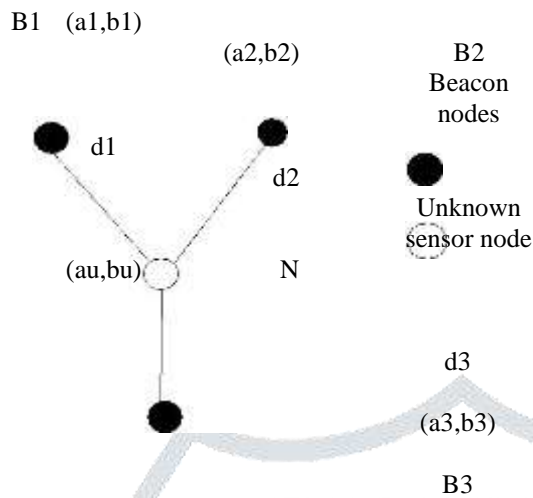


Figure 1 Calculation using trilateration method

Step 4: Estimation of localization error

The localization error can be simply estimated using equation 5.

$$e_i = \frac{\sqrt{(a_i - a_k)^2 + (b_i - b_k)^2}}{R} \tag{5}$$

Where, (a_i, b_i) are the coordinates of the beacon node and (a_k, b_k) are the coordinates of unknown sensor node and R is the communication range.

The steps of the proposed IDVHASL are listed in Table 1.

Table 1: The IDVHASL

Algorithm: IDVHASL

- 1: **START**
- 2: deploy sensor nodes in an area A
- 3: **define** number of beacon nodes = B
- 4: get position of beacon nodes
- 5: if (a_i, b_i) are the coordinates of B
- 6: send beacon positions to all neighboring sensor nodes
- 7: compare the hop count
- 8: **if** hop count is less
- 9: accept the position packet received from the beacon
- 10: Else, discard
- 11: wait for more position packets
- 12: Estimate the hop size between beacon node N and B
- 13: Calculate $HopSize_{avg} = \frac{\sum HopSize_i}{numbers\ of\ HopSize}$
- 14: Send $HopSize_{avg}$ to all neighbors
- 15: Estimate $D_j = h_j \times HopSize_{avg}$
- 16: Compute the position of unknown sensor node
- 17: **end if**
- 18: Calculate $e_i = \frac{\sqrt{(a_i - a_k)^2 + (b_i - b_k)^2}}{R}$
- 19: **END**

III. SIMULATION RESULTS OF IDVAHSL

IDVAHSL is implemented in MATLAB7.1 and in order to verify the performance of the proposed algorithm, 250 nodes (beacon nodes = 50 and sensor nodes = 200) are randomly deployed in an area of 100m x 100m. All the nodes (beacons and sensor nodes) have an adjustable communication range R . The deployment of beacon nodes and sensor nodes is shown in Figure: 2

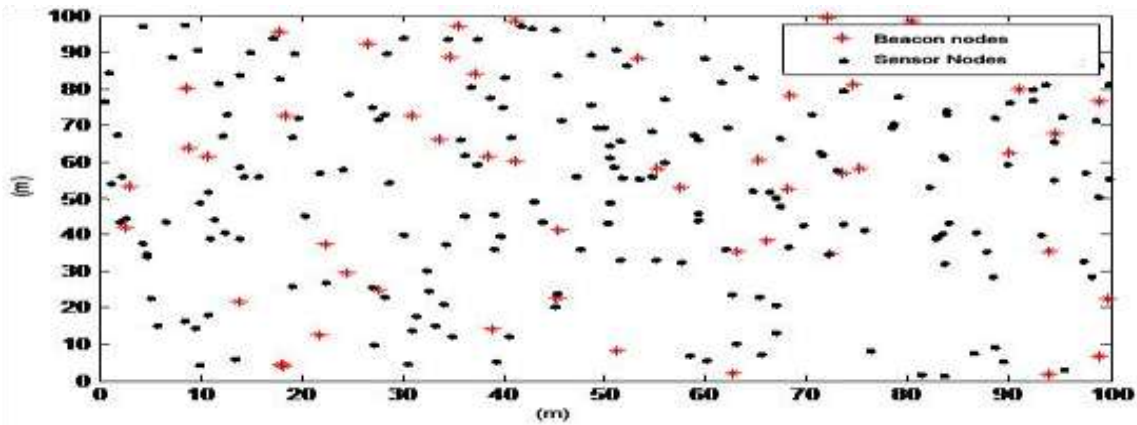


Figure 2 Random deployment of beacon nodes and sensor nodes

The variations during simulation are done in terms of, number of beacon nodes and communication range and the performance of the DV-Hop positioning algorithm and the proposed IDVHASL are compared

3.1 Varying The Beacon Nodes

The beacon nodes are respectively varied to 10, 20, 30, 40, 50, 60, 70, 80, 90 and 100 keeping $R = 50$, the simulations have been performed for the DV-Hop positioning algorithm and IDVHASL. Figure 3 shows that the localization error of the proposed IDVHASL is lower than that of DV-Hop positioning algorithm if the beacon nodes are increased. Figure 4 represents the effect of beacon nodes on accuracy for the DV-Hop positioning algorithm and the proposed IDVHASL.

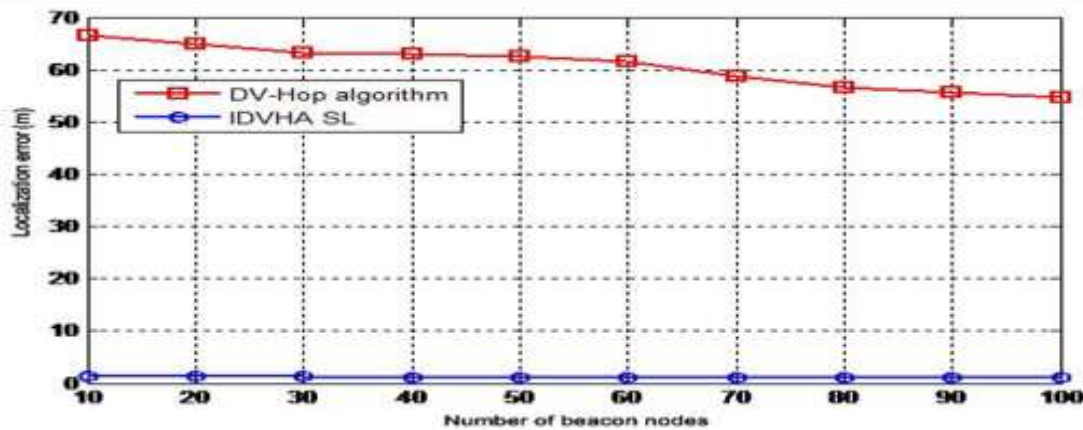


Figure 3 Localization error vs beacon nodes

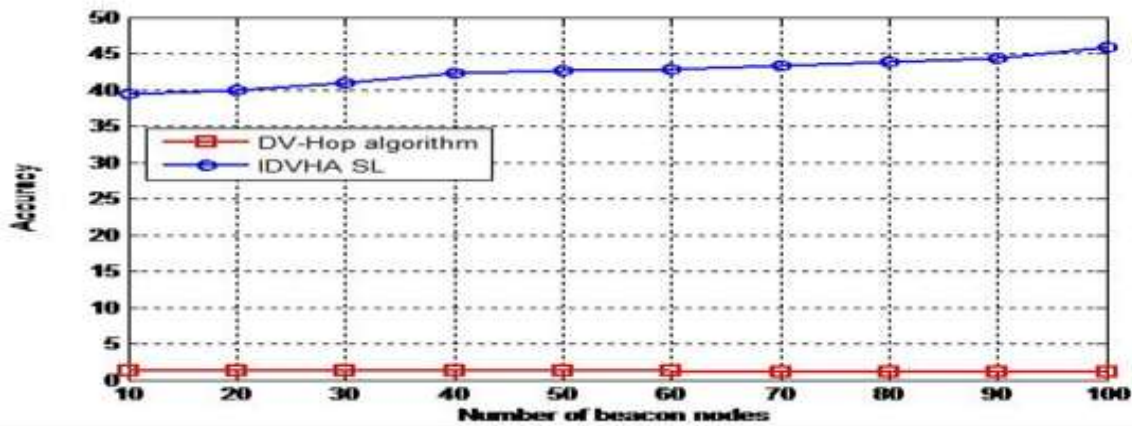


Figure 4 Accuracy vs beacon nodes

3.2 Varying The Communication Range

Keeping the number of beacon nodes = 50 and the number of sensor nodes = 200, the communication range is respectively varied to 10m, 20m, 30m, 40m, 50m, 60m and 70m and the performances of DV-Hop positioning algorithm and IDVHASL are analyzed. It is seen from Figure 5 that the localization error of IDVHASL is lower than that of DV-Hop positioning algorithm. The reasons for low errors are because of the fact that when the communication range is maximum (70 m), most of the nodes are able to directly communicate with each other in a more easy fashion.

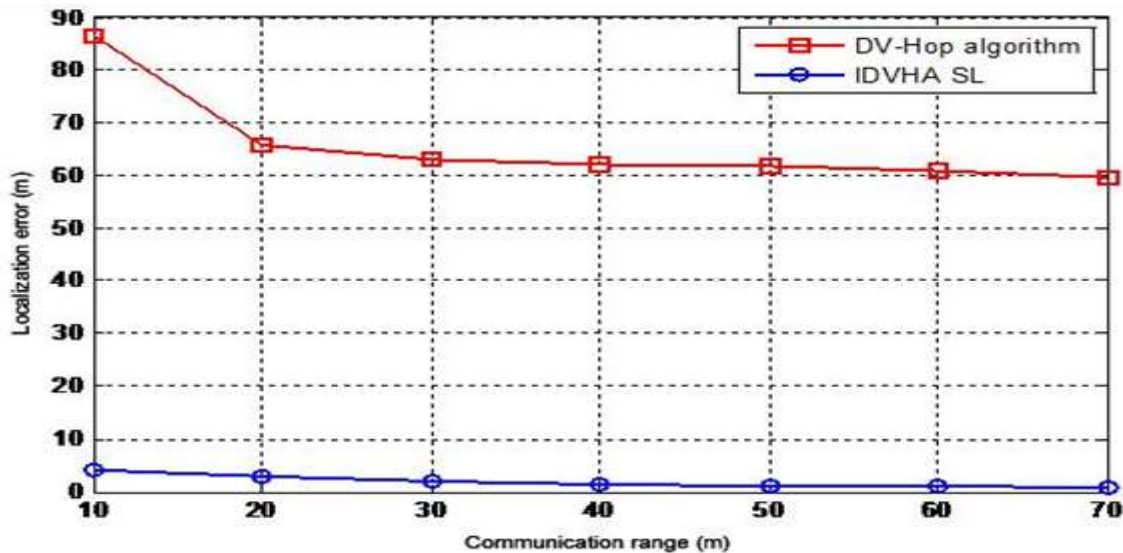


Figure 5 Localization error vs communication range

IV. CONCLUSIONS

The planned algorithm relies on a range measurement technique between a pair of nodes and there are understanding to cover up maximum area surrounding the main node. The reasons of localization error in the existing DV-Hop positioning set of computer instructions have been explained and an improved DV-Hop positioning set of computer instructions has been proposed in this paper. The proposed IDVHASL way of doing things which is a change in the DV-Hop positioning set of computer instructions provides improved results in terms of localization error. The IDVHASL is used by changing the important limits/guidelines such as hop count, range, number of guiding light nodes and number of sensor nodes during the test run (that appears or feels close to the real thing) process. These errors need to be minimized in order to make the localization scheme powerful.

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