# CRISSCROSS CONSTRAINED PATTERN GENERATION ALGORITHM FOR UNIVERSITY TIMETABLE 

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#### Abstract

Preparing course time table manually for a university with many constrains is a herculean task. Researchers tested many possible approaches to generate automatic time table for University and working for better possible solution. Several technical papers discussed about theoretical approach to solve this problem very few of them come with particle approach which is point to specific use case. Timetable problems are different for different universities. Computerized way of generating automated time tables demands a need for a way of efficient representation of such automatically generated timetables for properly storing and accessing. Time table problem involves optimum utilization of student, Paper and lecture or Teacher schedule them accordingly. This paper is intended to propose an algorithm which generates automatic timetables with efficient storage representation and processing. This also proposes algorithmically an easy way of applying all possible time table constraints. Further it also proposes how this algorithm is flexible in applying stake holder centric constraints (stake holders being teacher/class/student).


## IndexTerms - UniversityTime Table, crisscross, pattern generation,

Introduction: Time table preparation/planning is an inevitable time-consuming herculean process that every academic institution has to take it up at the beginning of every academic year. Quickest and proper way of taking up this process ensures a good beginning of academic process. This process consumes lot of human hours of teaching faculty. The difficulty in making time table for University is because of need for applying many constraints and bigger search space[11].conflicts usually arise as to the availability of teachers, classes and classrooms.

Generally, university timetable is prepared manually [5] by administrative staff based on their experience. While preparing the time table they need to consider available faculty, courses, rooms and laboratories, minimum number of working days, curriculum compactness. Moreover, the teacher's time and time of course are important constraints to handle. As stated in [12] and [13] the problem of time tabling is very complex because of several components that includes factors like elective courses, teachers, the lecture hall and teacher time slots with focus to the limitations and specific conditions that must be met. Therefore, based on all the mentioned constraints, preparing course timetabling is a very exhaustive and time-consuming task.

Problem: Generating time tables for the courses offered by the Vidyapeetha which satisfies the stake-holder centric constraints (stake holders being student, teacher, classroom, timeslots). A student opting a course will be free during specific time slots and depending on the course he/she has to attend the lectures specific course. Student opting a course will have to study two kinds of papers known as compulsory papers and optional papers. Two students pursuing different courses may have to study some common papers. Teachers can handle multiple papers relating to different courses. There is a limit on number of lecture halls with respect its accommodating capacity. There is a limit on maximum number of timeslots a teacher has to handle in a week. The task is to bind a free time slot of a student, unassigned timeslot of a teacher, and a suitable lecture hall subject to many constraints like students who opted same paper should never be divided and handled separately. Finding an optimal solution to binding time slot of teacher's availability, rooms and student with same group (same class, same selection, and same paper) is time tabling problem.

The task requires tables like student-paper, teacher-paper, room-capacity, teacher-timeslots, student-timeslots, roomtimeslots. These tables are generated during the admission process of the student.

Time slots of students with same group $\operatorname{SA}\left\{\mathrm{Sa}_{1}, \mathrm{SA}_{2}, \mathrm{Sa}_{3} \ldots\right\}$
Time slots of Teacher's availability $T\left\{\mathrm{t}_{1}, \mathrm{t}_{2}, \mathrm{t}_{3} \ldots . \mathrm{t}_{\mathrm{n}}\right\}$
Time slots of Lecture halls availability $R=\left\{r_{1}, r_{2} \ldots r_{n}\right\}$
Time slots of a class or course $\operatorname{TS}\left\{\mathrm{ts}_{1}, \mathrm{ts}_{2}, \mathrm{t}_{\mathrm{s}} . \mathrm{ts}_{\mathrm{n}}\right\}$
Time table $=\boldsymbol{T} \cap \boldsymbol{T} \boldsymbol{S} \cap \boldsymbol{S A} \cap \boldsymbol{R}$


Figure 1

Following issues are considered while taking up automatic time table preparation

- Teacher's priority with respect to time slot in handling a specific class
- Avoiding two consecutive time slots to a paper if otherwise required
- Considering the maximum limit on the number of time slots per week
- Considering the maximum number of desired time slots required to complete a course
- Creating the new sections of a class depending upon maximum limit on the class strength
- Creating the new sections when student teacher ratio exceeds desired value
- Allowing mutual swapping of time slots teachers request basing on the recommendation of academic authorities
- Generate number of random time tables for university with a scheme to uniquely identify them
- Preparing the time table and communicate to student and teacher
- Allowing priority facility to have their time slots Swapped / changed
- Automatic timetable system facilitates generating timetable on weekly, monthly and yearly basis


## State of Art:

So many theory's and algorithm are proposed to address this problem will talk about their solution and Limitations. Genetic algorithm approach to generate course timetables for universes this solution are subjected to GA operations (crossover and mutation) repeatedly until a near-optimal solution is achieve desire result which is highly time consuming [1][2][3][7][8][9][10]. Implementation of Genetic algorithm is very complex in nature. Mobile based algorithm talks more about managing college time table with fixed number of teachers, courses and class. This does not talk about situation like how time table will be organized if substitute faculty rejected the request or not fee during the proposed time. [4]. Bullet Timetable Education (BTTE). This paper presents about BTTE research by considering end to end solution to making the timetable but not discussed about implementation approach [6].

Proposed method/ Crisscross constrained pattern generation algorithm: Time table problem has multiple solutions. Normally, number of timeslots in a day are fixed and therefore in a week also fixed. The syllabus of each and every paper of a course are to be taught subject to maximum stipulated timeslots. Computationally, paper-wise timeslots are calculated per week, as the timetable is devised to be handled on weekly basis. All desired papercodes of the subject paper relating to a course/student are stored in array/string-pattern. The course wise string patterns are generated by the special algorithm developed. These stringpatterns are made up of desired timeslots required for each papercode plus remaining leisure timeslots. First requirement to implement this algorithm will be to calculate total number of time slots required in a week and which is represented as $T_{1}$ to $T_{N}$ and paper codes are represented as 3 char string where first character will represent paper type (compulsory or Optional) whereas 2 other characters are sequential numbers from $0-99 \mathrm{C} 01-\mathrm{C} 0 \mathrm{~N}$ and $\mathrm{O} 01-\mathrm{O} 0 \mathrm{~N}$. For example, if total timeslots in a week are 40 and 30 timeslots/week are desired then leisure timeslots are 10 . Three lettered string is used to code a paper and LLL is used to code leisure timeslot. Accordingly, generated string pattern may be like "P01P01P01P01P01P01P02P02P02P02P02P02......LLLLLLL". The generated example string is of length 120 . If there are 30 classes, the resultant university timetable made up of
string of length $3 * 40 * 30$. The benefit of storing timetable as a string is the ease of using regular expressions. All constraints/rules are applied/verified using regular expression, which increased efficiency of algorithm.

```
Crising \& Pattern Generation Algorithm
for course in courselist_of_university
paperpatten=List(),
totaltimeslotsinweek =periods per day* Number of working days
    for course in courselist_of_university
    papercodes \(=\) list()
    papercodes=getpapercodeFromcourse(course)
    for papercode in papercodes
                timeslots=read_timeslots_for_papercode(papercode )
            for \(\mathrm{j}=0\); j <timeslots; \(\mathrm{j}++\)
                    paperpattern.add(papercode) //addding same paper code
        endfor
    endfor
    leisuretimeslots= totaltimeslotsinweek- paperpattern.size()
    for i0; i<lisuretimeslots; \(\mathrm{i}++\)
    paperpattern.add(lisuretime)
    endfor
    while(true) \(\{\)
        Count=0;
        shuffel(paperpattern)
        for \(\mathrm{m}=0\);i<paperpattern.size();m=m+Periods_per_day
        sublist=list();
        sublist=paperpattern.getsubList(m,(Periods_per_day+m));
                if ( frequency(papercode,sublist) \(>=2\) ))
            continue
        else
            count++
                if(count==numberofpapercodeforaclass)
                        break;
        endfor
    endwhile
    coursepattern[course]=paperpattern
endfor
```

The following prerequisites are observed before testing the pattern generation

1. Each class (or) Course has set of papers
2. Each paper must be assigning a unique code
3. Each student must be identified uniquely
4. Each faculty must be given a unique code
5. Each paper must have unique code
6. Paper code and teacher are bound together in a table
7. Paper code and students are bound together in a table

Input:

- Number of periods (or) Time Slots in a day
- Number of working days in a week Days
- Total Number of Hours Required in a week for a paper code
- Max number of allowed hours for a teacher in a week.
tAll types of constraints/rules are applied using regular expressions as it facilitates faster evaluation of the expression. The algorithms shown here applies arrayed patterns to evaluate. This algorithm is experimented by applying paper constraints horizontally, teacher constraints vertically. Teacher constraints are applied after transforming the generated paper patterns to teacher-coded patterns.


## Paper Constraints Cris (apply Horizontally)

- Same paper code should not appear consecutively in same day
- Ensure all paper codes appear at least once in a day depending subject to desired time slots

CROSS-pattern algorithm: The resultant paper-code patterns obtained from previous algorithm is subject Cross patter algorithm for applying rules relating particular timeslot where cris algorithm was applied to verify constraints relating to day. For carrying out timeslot based constraint application, the resultant pattern converted teacher coded patterns. The algorithm ensures that never more than once a teacher code appears in any time slot. If by chance, a teacher code appears more than once, in any course pattern string that specific timeslot of that course is swapped with next time slot in the same course pattern and the same is applied paper code string also. This process is repeated till all course patterns verified with non-pre assigned teacher code in the string.

```
Application of constraints by crossing pattern
//convert paper pattern to teacher pattern
teacherPattern=list()
for course in coursepattern
    teacher_list=List()
    paperpattern=course
    for papercode in paperpatten
        teacher_list.add(get_avabile_teacher(papercode))
        update_teacher_avilability(teacher_1,papercode)
    endfor
    teacherPatter[course]=(teacher_list)
endfor
//conversion of paper code pattern to teacher patter complete
//crossing algorithm to apply teacher constraints on the pattern
for time in time_slot
    previousTeacher=""
    for course in coursepattern
        currentteacher=teacherPatter[coursre][timeslot]
        if(previousTeacher==teacher)
                if(coursepattern[course][timeslot+1] is
valid)
                                swap(coursepattern[course][t
imeslot], coursepattern[co
urse][timeslot+1])
                                endif
                endif
        previousTeacher=currentTeacher
    endfor
endfor
```


## Teacher and room Constraints (applied vertically)

1. Teacher code should not appear more than once in any time slot.


Once all paper codes and time slots are bind together, Check Same teacher will not assign Multiple paper codes in same time slot

- If teacher is assigning more than one Paper code Fist conflicted time slot will be swapped by next time slot and next with other and so on by following other constrain

This algorithm was tested for 10 different courses offered in Rastriya Sanskrit Vidyapeetham in Tirupati with following inputs and results are satisfactory

## Input

Number of periods per in a day $=8$
Number of working days $=5$
Number of paper codes per class $=6(\mathrm{C} 01, \mathrm{C} 02, \mathrm{CO} 3, \mathrm{C} 04, \mathrm{O} 01,0 \mathrm{O} 2)$
Number of classes required for each paper code for a week=5
Number of Faculty available to teach these subjects are store in table Format as

| Teacher | Paper code | Max Period allowed In a week |
| :---: | :---: | :---: |
| F1 | C01,C05,C16,C19 | 14 |
| F2 | C02,C07,C19,C20 | 14 |
| F3 | C03,C06,C16,C19 | 14 |
| F4 | C04,C11,C20 | 14 |
| F5 | 001,012,009,010 | 14 |
| F6 | 002,006,009,010,016 | 14 |
| F7 | 003,07,010,015 | 14 |
| F8 | O04,008,015 | 14 |
| F9 | C08,C10,C20,C24 | 14 |
| F10 | C12,C29,C23 | 14 |
| F11 | C9,C14,C23,C24 | 14 |
| F12 | C13,C15,C28,C32 | 14 |
| F13 | O07,011,016 | 14 |
| F14 | C17,C21,C30,C32 | 14 |
| F15 | C18,C22,C24,C30 | 14 |
| F16 | C25,C34,C28 | 14 |
| F17 | C26,C33,C27 | 14 |
| F18 | C27,C31,C35,36,27 | 14 |
| F19 | O13,018 | 14 |
| F20 | O17,014 | 14 |

After applying Crisscross algorithm, the final time table is shown below for 10 Different classes


Time taken to generate time table for each class is shown below

| Class | Time taken to generate valid <br> pattern <br> Sec |
| :---: | :---: |
| 1 | 26.781 |
| 2 | 17.063 |
| 3 | 3.484 |
| 4 | 47.157 |
| 5 | 205.953 |
| 6 | 14.767 |
| 7 | 69.885 |
| 8 | 189.577 |
| 9 | 155.330 |
| 10 | 125.120 |

## Average time taken per Class $=85.5117 \boldsymbol{\sim} \mathbf{9 0} \mathbf{~ s e c}$

## Minimum time taken per Class= 3.484~4 sec

## Maximum time taken per Class $=205.953$ ~ 206 sec

Conclusion: This algorithm was experiment to generate automated time tables for Rashtriya Sanskrit Vidyapeetha. Because of automating time tabling system we could easily generate time table at any number of times. This automated time tabling system facilitates administrator to frequently change time tables and help to avoid monotonic time tables all the academic year. The scheme of storing the time table as patters facilitated to communicate the whole time table to stakeholders as a plain text. Further, this algorithm is being extended to work with web interface in integration with mobile platform.

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