# Digikart: A Online Art Gallery

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Abstract: This paper is aimed at developing a website named DIGIKART which is for painters of different genres. The DIGIKART site will let customers to view and order paintings online from any part of the world. The site sells different genres of paintings. Under this website different genres of paintings can be ordered. This project is specifically created only for painters and all legitimate artist or buyer will be given authorized accessed to sell or buy from the website. Different genres of paintings will get updated each month on the website. In this project we are solving different problem affecting to direct sales management and purchase management. As unique as some artists are, sometime people might like a painting in exhibition which is already bought which they can order or request an artist for the same. People who like to go for Painting exhibition but don't have time to go for the same due to some other personal issues can watch the painting's on website which will be displayed after the exhibition.

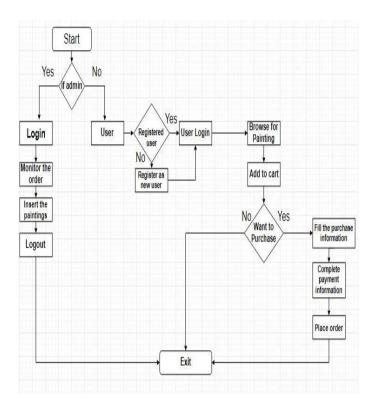
Keywords—Painting, Or-code, Chatbot

#### I. Introduction

Shopping Cart is a growing trend and used business paradigm. More and more business houses are implementing web sites providing functionality over the web. It is reasonable to say that the process of shopping on the web is becoming commonplace. The Objective of this project is to develop a general purpose shopping cart store where any painting can be bought from the comfort of home through the Internet. However, for implementation purposes, this paper will deal with an online Artworld. The DIGIKART is a virtual store on the Internet where customer can browse and select painting of interest. The selected item may be collected in a shopping cart. At checkout time, the item in the shopping cart will be presented as an order. At that time, more information will be needed to complete. Usually, the customer will be asked to fill or select the billing option, address, name and other details

# II. PROPOSED SYSTEM

- 1. The User will visit the website and register and create a user login.
- 2. After creating the user account the user will be able to browse for different genre of painting.
- 3. If user likes painting they should add the painting to the cart to know if that painting is available or not.
- 4. If the user wants to buy a particular painting then the user will have to fill the purchase information and complete the payment
- 5. Admin will login into his account and will check everything is in order.
- 6. Admin can insert and delete the painting.
- 7. Admin will be able to monitor the orders.



#### **QR** Code



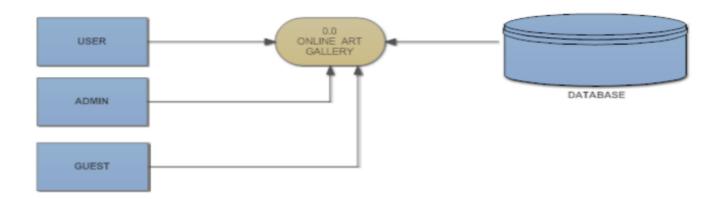
A QR code (short for "quick response" code) is a type of barcode that contains a matrix of dots. It can be scanned using a QR scanner or a Smartphone with built-in camera. Once scanned, software on the device converts the dots within the code into numbers or a string of characters. For example, scanning a QR code with your phone might open a URL in your phone's web browser. All QR codes have a square shape and include three square outlines in the bottom-left, top-left, and top-right corners. These square outlines define the orientation of the code. The dots within the QR code contain format and version information as well as the content itself.

# ChatBot

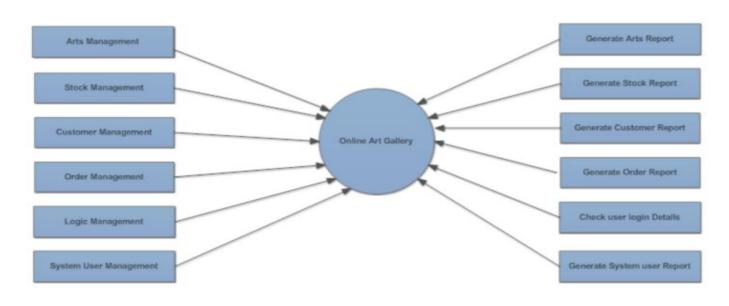
A Chatbot is an artificial intelligence (AI) program that simulates interactive human conversation by using key pre-calculated user phrases and auditory or text-based signals. Chatbots are frequently used for basic customer service and marketing systems that frequent social networking hubs and instant messaging (IM) clients. They are also often included in operating systems as intelligent virtual assistants. Chatbots are often used online and in messaging apps, but are also now included in many operating systems as intelligent virtual assistants, such as Siri for Apple products and Cortana for Windows. Dedicated chatbot appliances are also becoming increasingly common, such as Amazon's Alexa. These chatbots can perform a wide variety of functions based

# III. SYSTEM FLOW

DFD LEVEL 0



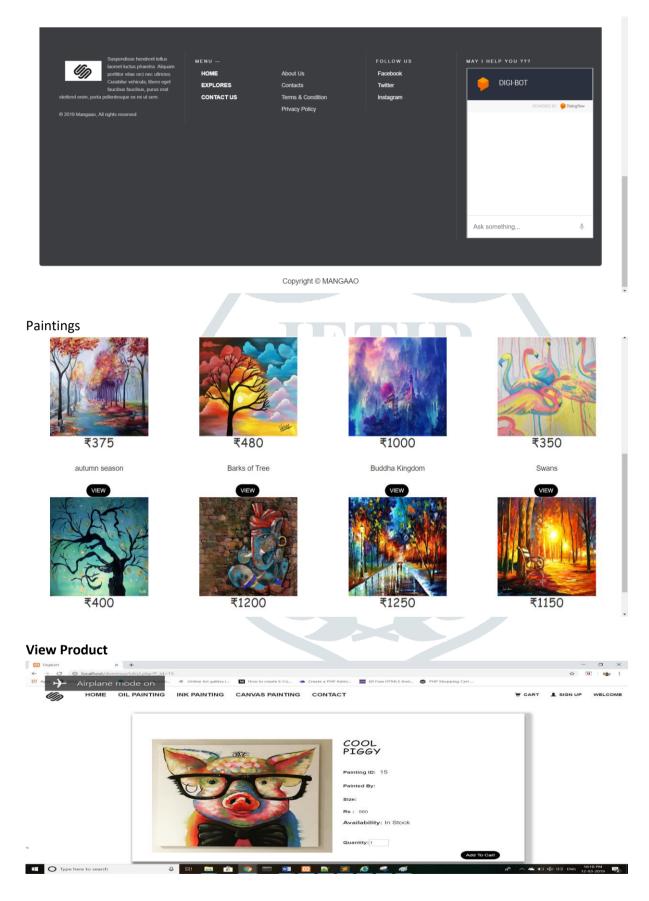
# DFD LEVEL 1



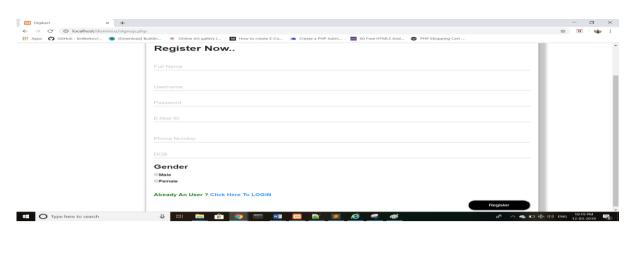
#### IV. SCREENSHOTS

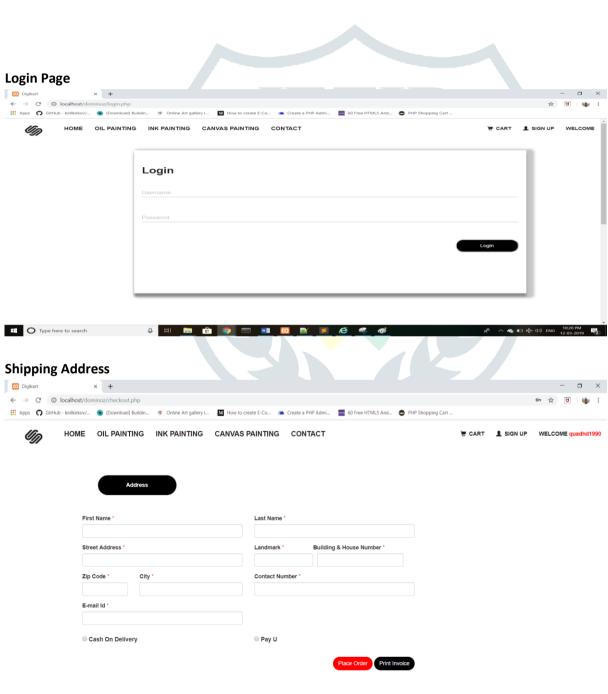
**HOME PAGE** 



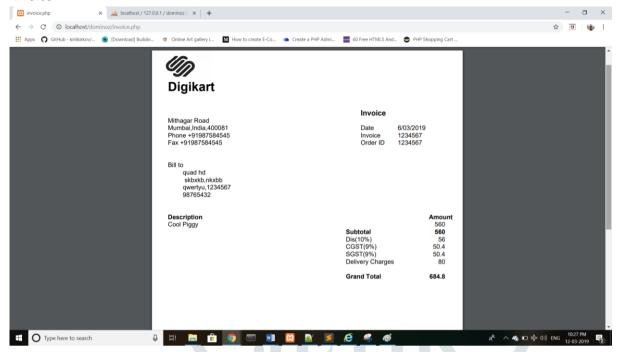


**Registration Page** 





#### Invoice



### V. Methodology

This Digikart: A online art gallery is based on database. My SQL (Structure Query Language) is used in areas where keep the records in the database is necessary, this system uses HTML, CSS, JSON as the front-end and has connectivity with My SQL using PHP for server side scripting.

#### VI.CONCLUSION

The Internet has become a major resource in modern business, thus electronic shopping has gained significance not only from the entrepreneur, but also from the customer's point of view. For the entrepreneur, electronic shopping generates new business opportunities and for the customer, it makes comparative shipping possible. As per a survey, most consumers are offline stores are impulsive and usually make a decision to stay on a site within a first few seconds. Website design is like a shop interior. If the shop looks poor or like hundreds of other shops the customer is most likely to skip to the other site. Hence we have designed the project to provide the user with easy navigation, retrieval of data and necessary feedback as much as possible

#### VII. ACKNOWLEDGEMENT

We express sincere thanks to our guide Prof. Sulochana Madachane whose supervision, inspiration and valuable guidance helped us a lot to complete our work. Her guidance proved to be the most valuable to overcome all the hurdles in the fulfilment of this paperwork. Also, we are thankful to all those who have helped us in the completion of paperwork.

#### REFERENCES

To developing our project we used some valuable books and also some valuable websites they are listed below and also we refers the ieee paper

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