

ALGEBRAIC STRUCTURES ON SR – MAGIC SQUARE OF ORDER FOUR

J.Suresh Kumar, M.Sc., M.Phil., B.Ed.,
Assistant Professor, Department of Mathematics
St Thomas College of Arts and Science ,
Chennai, Tamil Nadu, India.

ABSTRACT :

In this paper a generic definition for SR - Magic Squares is given. and group structure of SR - magic squares is discussed and SR –magic square are proved to be an abelian group. A function on SR - magic squares is also defined and it is proved to be a group homomorphism and isomorphism. The paper also deals with linear transformation, the formation of a vector space for the set of all SR - magic squares and the kernel of the mapping. And also the SR - magic squares are proved to have a ring structure and some particular SR - magic squares form commutative ring with unity. The paper also sheds light on the field structure of SR - magic squares.

Keywords: Magic Square, Magic Constant, SR - Magic Square, Abelian group, Homomorphism, Isomorphism, Kernel, Linear transformation, Vector space, Ring, Field.

1. INTRODUCTION :

While magic squares are recreational on one hand they can be treated somewhat more seriously in higher mathematics on the other hand. A normal magic square is a square array of consecutive numbers from 1 ... n^2 where the rows, columns, diagonals and co-diagonals add up to the same number. The constant sum is called magic constant or magic number. Along with the conditions of normal magic squares, SR - magic square of order 4 have some more property. There are many recreational aspects of SR - magic squares. But, apart from the usual recreational aspects, it is found that these SR - magic squares possess advanced mathematical properties.

2. NOTATIONS AND MATHEMATICAL PRELIMINARIES

2.1 Magic Square

A magic square of order n is an n^{th} order matrix $[a_{i,j}]$ such that

$$\sum_{j=1}^n a_{i,j} = \alpha \quad \text{for } i=1, 2, 3, 4, \dots, n \quad \text{----- (1)}$$

$$\sum_{j=1}^n a_{j,i} = \alpha \quad \text{for } i=1, 2, 3, 4, \dots, n \quad \text{----- (2)}$$

$$\sum_{i=1}^n (a_{i,i}) = \alpha \quad \text{----- (3)}$$

$$\sum_{i=1}^n (a_{i,n+1-i}) = \alpha \quad \text{----- (4)}$$

Equation (1) represents the row sum, equation (2) represents the column sum, equation (3) represents the diagonal and equation (4) represents the co-diagonal sum and symbol α represents the magic constant.

2.2 Magic Constant

The constant α in the above definition is known as the magic constant or magic number. The magic constant of the magic square A is denoted as $\alpha [A]$

2.3 SR MAGIC SQUARE (SRMS) GENERIC DEFINITION :

A SR - magic square over a field R is a matrix $A = [a_{i,j}]$ of order 4×4 with entries in R such that, the following conditions holds.

- Sum of $(a_{11} + a_{12} + a_{13} + a_{14}) = \alpha[A]$ ----- (1)
- Sum of $(a_{21} + a_{22} + a_{23} + a_{24}) = \alpha[A]$ ----- (2)
- Sum of $(a_{31} + a_{32} + a_{33} + a_{34}) = \alpha[A]$ ----- (3)
- Sum of $(a_{41} + a_{42} + a_{43} + a_{44}) = \alpha[A]$ ----- (4)
- Sum of $(a_{11} + a_{21} + a_{31} + a_{41}) = \alpha[A]$ ----- (5)
- Sum of $(a_{12} + a_{22} + a_{32} + a_{42}) = \alpha[A]$ ----- (6)
- Sum of $(a_{13} + a_{23} + a_{33} + a_{43}) = \alpha[A]$ ----- (7)
- Sum of $(a_{14} + a_{24} + a_{34} + a_{44}) = \alpha[A]$ ----- (8)
- Sum of $(a_{11} + a_{22} + a_{33} + a_{44}) = \alpha[A]$ ----- (9)
- Sum of $(a_{14} + a_{23} + a_{32} + a_{41}) = \alpha[A]$ ----- (10)
- Sum of $(a_{11} + a_{21} + a_{33} + a_{43}) = \alpha[A]$ ----- (11)
- Sum of $(a_{12} + a_{22} + a_{34} + a_{44}) = \alpha[A]$ ----- (12)
- Sum of $(a_{13} + a_{23} + a_{31} + a_{41}) = \alpha[A]$ ----- (13)
- Sum of $(a_{14} + a_{24} + a_{32} + a_{42}) = \alpha[A]$ ----- (14)
- Sum of $(a_{13} + a_{14} + a_{31} + a_{32}) = \alpha[A]$ ----- (15)
- Sum of $(a_{23} + a_{24} + a_{41} + a_{42}) = \alpha[A]$ ----- (16)
- Sum of $(a_{11} + a_{12} + a_{33} + a_{34}) = \alpha[A]$ ----- (17)
- Sum of $(a_{21} + a_{22} + a_{43} + a_{44}) = \alpha[A]$ ----- (18)
- Sum of $(a_{11} + a_{14} + a_{21} + a_{24}) = \alpha[A]$ ----- (19)
- Sum of $(a_{21} + a_{24} + a_{31} + a_{34}) = \alpha[A]$ ----- (20)
- Sum of $(a_{31} + a_{34} + a_{41} + a_{44}) = \alpha[A]$ ----- (21)
- Sum of $(a_{11} + a_{12} + a_{41} + a_{42}) = \alpha[A]$ ----- (22)
- Sum of $(a_{12} + a_{13} + a_{42} + a_{43}) = \alpha[A]$ ----- (23)
- Sum of $(a_{13} + a_{14} + a_{43} + a_{44}) = \alpha[A]$ ----- (24)
- Sum of $(a_{11} + a_{12} + a_{21} + a_{22}) = \alpha[A]$ ----- (25)

Sum of ($a_{12} + a_{13} + a_{22} + a_{23}$) = $\alpha[A]$ ----- (26)

Sum of ($a_{13} + a_{14} + a_{23} + a_{24}$) = $\alpha[A]$ ----- (27)

Sum of ($a_{21} + a_{22} + a_{31} + a_{32}$) = $\alpha[A]$ ----- (28)

Sum of ($a_{22} + a_{23} + a_{32} + a_{33}$) = $\alpha[A]$ ----- (29)

Sum of ($a_{23} + a_{24} + a_{33} + a_{34}$) = $\alpha[A]$ ----- (30)

Sum of ($a_{31} + a_{32} + a_{41} + a_{42}$) = $\alpha[A]$ ----- (31)

Sum of ($a_{32} + a_{33} + a_{42} + a_{43}$) = $\alpha[A]$ ----- (32)

Sum of ($a_{33} + a_{34} + a_{43} + a_{44}$) = $\alpha[A]$ ----- (33)

Sum of ($a_{11} + a_{13} + a_{31} + a_{33}$) = $\alpha[A]$ ----- (34)

Sum of ($a_{12} + a_{14} + a_{32} + a_{34}$) = $\alpha[A]$ ----- (35)

Sum of ($a_{21} + a_{23} + a_{41} + a_{43}$) = $\alpha[A]$ ----- (36)

Sum of ($a_{22} + a_{24} + a_{42} + a_{44}$) = $\alpha[A]$ ----- (37)

Sum of ($a_{11} + a_{14} + a_{41} + a_{44}$) = $\alpha[A]$ ----- (38)

Sum of ($a_{13} + a_{24} + a_{31} + a_{42}$) = $\alpha[A]$ ----- (39)

Sum of ($a_{12} + a_{21} + a_{34} + a_{43}$) = $\alpha[A]$ ----- (40)

Equation (1), (2), (3), (4) represents the row sum, equation (5), (6), (7), (8) represents the column sum, equation (9) represents the diagonal sum and equation (10) represents the co-diagonal sum.

2.3.1 Example

15	10	3	6
1	8	13	12
14	11	2	7
4	5	16	9

SR – Magic square of order 4, with magic constant $\alpha = 34$

2.4 Magic Constant (SRMS)

Given $A = [a_{i,j}]$ be a SR - magic square of order 4. Then its magic constant or magic number is

defined as $\alpha[A] = \frac{1}{4} \sum_{i=1}^4 \sum_{j=1}^4 a_{i,j}$

2.5 Group

A group $(G, *)$ is a non empty set G closed under a binary operation $*$ such that the following axioms are satisfied.

- (i) $*$ is associative in G . i.e, $a * (b * c) = (a * b) * c, \forall a, b, c \in G$
- (ii) $\exists e \in G$, such that $e * a = a * e, \forall a \in G$, where e is the identity element for $*$.
- (iii) Corresponding to each $a \in G; \exists b \in G$ such that $a * b = b * a = e$, where b is the inverse of a .

2.6 Abelian Group

A group G is abelian if its binary operation $*$ is commutative.

2.7 Vector Space

A non-empty set V together with two operations $+$ and \cdot called addition and scalar multiplication respectively, is called a vector space or linear space over a field F if the following conditions are satisfied.

- (i) $\langle V, + \rangle$ is an abelian group.
- (ii) $\forall \lambda \in F$ and $a \in V, \lambda \cdot a \in V$.
- (iii) $\forall \lambda \in F$ and $a, b \in V, \lambda(a + b) = \lambda \cdot a + \lambda \cdot b$
- (iv) $\forall \lambda, \mu \in F$ and $a \in V, (\lambda + \mu) \cdot a = \lambda \cdot a + \mu \cdot a$
- (v) $\forall \lambda, \mu \in F$ and $a \in V, (\lambda \mu) \cdot a = \lambda \cdot (\mu \cdot a)$
- (vi) $1 \cdot a = a, \forall a \in V$ and 1 is the unity element of the field F .

2.8 Group homomorphism

A mapping f from a group $\langle G, * \rangle$ into a group $\langle G', *' \rangle$ is a homomorphism of G into G' if $f(A * B) = f(A) *' f(B)$ for all $A, B \in G$.

2.9 A one to one and onto mapping

A function $f: X \rightarrow Y$ is one to one if $f(x_1) = f(x_2)$ only when $x_1 = x_2$.

The function f is onto of Y if the range of f is Y

2.10 Group isomorphism

A one to one onto homomorphism f from a group $\langle G, * \rangle$ into a group $\langle G', *' \rangle$ is defined as isomorphism.

2.11 Linear Transformation

Let U and V be two vector spaces over the same field F . Then a mapping $f: U \rightarrow V$ is called linear transformation of U into V if $(\lambda a + \mu b) = (\lambda a) + (\mu b) \forall \lambda, \mu \in F$ and $a, b \in U$.

2.12 Kernel of a Homomorphism

If ϕ is a homomorphism of a group G into G' , then the kernel of ϕ is denoted as $\ker \phi$ and is defined as $\ker \phi = \{ g \in G; \phi(g) = e' \}$, where e' is the identity of G' .

2.13 Rings

A non-empty set R together with two binary operations $+$ and \cdot called addition and multiplication respectively is called a ring denoted as $\langle R, +, \cdot \rangle$ if the following axioms are satisfied.

- i. $\langle R, + \rangle$ is an abelian group.
- ii. Multiplication is associative., i.e., $a \cdot (b \cdot c) = (a \cdot b) \cdot c \forall a, b, c \in R$
- iii. Multiplication is distributive with respect to the addition,
i.e., $a \cdot (b+c) = a \cdot b + a \cdot c$ (Left distributive law) and $(b+c) \cdot a = b \cdot a + c \cdot a$ (Right distributive law)

2.14 Commutative Ring

A ring in which the multiplication is commutative is called a commutative ring. A ring with a multiplicative identity element 1 is called a ring with unity.

2.15 Field

A ring R with at least two elements is called a field if it

- i. is commutative
- ii. has unity
- iii. is such that each non zero element possesses multiplicative inverse.

2.16 Other Notations

1. G denotes the set of all SR-Magic Square of order 4 (SRMS).
2. G_a denotes the set of all SR - Magic Square of order 4 such that $a_{ij} = a$, for every $i, j = 1, 2, 3, 4$. ie. If $A = [a_{ij}] \in G_a$ then each $a_{ij} = a$, for some $a \in R$. we denote $A = [a]$.
3. G_0 denotes the set of all SR - Magic Square of order 4 such that $a_{ij} = 0$, for every $i, j = 1, 2, 3, 4$.
4. If $A = [a_{ij}] \in G$, then its magic constant of A , $\alpha[A] = \frac{1}{4} \sum_{i=1}^4 \sum_{j=1}^4 a_{i,j}$
5. If $A = [a_{ij}] \in G_a$, then its magic constant of A , $\alpha[A] = 4a$
6. If $A = [a_{ij}] \in G_0$, then its magic constant of A , $\alpha[A] = 0$

3. PROPOSITIONS AND THEOREMS

Proposition 3.1 : If A and B are two SR – Magic Square of Order 4 with $\alpha[A] = a$ and $\alpha[B] = b$, then $C = (\lambda + \mu) (A + B)$ is also a SR – Magic Square of Order 4 with magic constant $(\lambda + \mu) (\alpha[A] + \alpha[B])$, for every $\lambda, \mu \in R$.

Proof:

Let $A = [a_{ij}]$ and $B = [b_{ij}]$

then $C = (\lambda + \mu) (A + B) = [(\lambda + \mu) (A + B)]$

Sum of the i^{th} row elements of

$$\begin{aligned} C = \sum_{j=1}^4 c_{ij} &= (\lambda + \mu) (\sum_{j=1}^4 a_{ij} + \sum_{j=1}^4 b_{ij}) \\ &= (\lambda + \mu) (a + b) \end{aligned}$$

$$= (\lambda + \mu) (\alpha[a] + \alpha[b])$$

A similar computation holds for column sum, diagonal and co-diagonal sum.

From the above propositions the following results can be obtained by putting suitable values for λ and μ .

Results: For every $A, B \in G$ and $\lambda, \mu \in R$, then

3.1 a: $\lambda(A + B) \in G$, with magic constant $\alpha[\lambda(A + B)] = \lambda(\alpha[A] + \alpha[B])$

Proof: Taking $\mu = 0$ In the above proposition 3.1

3.1 b: $(A + B) \in G$, with magic constant $\alpha[(A + B)] = \alpha[A] + \alpha[B]$

Proof: By putting $\lambda = 1$ in result 3.1 a

3.1 c: $\lambda A \in G$, with magic constant $\alpha[\lambda A] = \lambda \cdot \alpha[A]$

Proof: It can be easily verified by putting $B=0$ in result 3.1 a

3.1 d: $(\lambda + \mu)(A) \in G$, with magic constant $\alpha[(\lambda + \mu)(A)] = (\lambda + \mu) \alpha[A]$

Proof: In the Proposition 3.1 put $B = 0$, where $\in G$.

3.1 e: $\lambda A + \mu B \in G$, with magic constant $\alpha[(\lambda A + \mu B)] = \lambda \cdot \alpha[A] + \mu \cdot \alpha[B]$

Proof: It can be deduced from result 3.1 b and 3.1 c.

3.1 f: $-A \in G$, with magic constant $\alpha[-A] = -\alpha[A]$

Proof: By Putting $\lambda = -1$ in result 3.1 c, it can be obtained.

3.1 g: $(A - B) \in G$, with magic constant $\alpha[(A - B)] = \alpha[A] - \alpha[B]$

Proof: From the above result 3.1.b and 3.1.f it can be deduced

Theorem 3.2 : $\langle G, + \rangle$ forms an abelian group.

Proof:

Closure property :

If $A, B \in G$, then $A + B \in G$. (from above result 3.1 b)

Associativity :

If $A, B, C \in G$, then $A + (B + C) = (A + B) + C \in G$ (Since matrix addition is associative.)

Existence of Identity:

There exists 0 matrix in G so that $A + 0 = 0 + A = A$, where 0 acts as the identity element.

Existence of additive inverse:

For every $A \in G$, there exists $-A \in G$ so that $A + (-A) = 0$ where $0 \in G$ (from result 3.1 f).

Commutativity:

If $A, B \in G$, then $A + B = B + A \in G$ (Since matrix addition is commutative.)

This completes the proof.

Proposition 3.3 : G_a forms a subgroup of the abelian group G .

Proof:

It is clear that $G_a \subset G$.

For $A, B \in G_a$; $A = [a]$ and $B = [b]$, then clearly $A - B = [a - b] \in G_a$

Thus G_a forms a subgroup of the abelian group G .

Proposition 3.4 : G_0 forms a subgroup of the abelian group G .

Proof:

It is clear that $G_0 \subset G$

Take $A, B \in G_0$, then $\alpha[A] = 0 = \alpha[B]$

Now $\alpha[A - B] = \alpha[A] - \alpha[B] = 0$

Therefore $A - B \in G_0$.

Thus G_0 forms a subgroup of the abelian group G .

Proposition 3.5 : For all $A, B \in G, \lambda, \mu \in R$;

- $\lambda(A + B) = \lambda A + \lambda B$
- $(\lambda + \mu). A = \lambda. A + \mu. A$
- $(\lambda. \mu). A = \lambda. (\mu. A)$
- $1. A = A$

Proof:

Since $A, B \in G$; $A = [a_{ij}]$ and $B = [b_{ij}]$

$$a) A + B = [a_{ij}] + [b_{ij}]$$

$$\begin{aligned} (A + B) &= \lambda ([a_{ij}] + [b_{ij}]) \\ &= \lambda [a_{ij}] + \lambda [b_{ij}] \\ &= \lambda A + \lambda B \end{aligned}$$

$$\begin{aligned} b) (\lambda + \mu). A &= (\lambda + \mu). [a_{ij}] \\ &= \lambda . [a_{ij}] + \mu . [a_{ij}] \\ &= \lambda . A + \mu . A \end{aligned}$$

$$\begin{aligned} c) (\lambda. \mu). A &= (\lambda. \mu). [a_{ij}] \\ &= [\lambda. \mu. (a_{ij})] \\ &= \lambda. [\mu. a_{ij}] \end{aligned}$$

$$\begin{aligned}
 &= \lambda. (\mu. A) \\
 \text{d) } 1. A &= 1. [a_{ij}] \\
 &= [1.a_{ij}] \\
 &= [a_{ij}] \\
 &= A
 \end{aligned}$$

Theorem 3.6 : $\langle G, +, \cdot \rangle$ forms a vector space over the field of real numbers.

Proof:

It is an immediate consequence of Theorem 3.2 and Proposition 3.5

Theorem 3.7 : $\langle G_a, +, \cdot \rangle$ forms a vector space over the field of real numbers.

Proof:

Since $G_a \subset G$; and G is a vector space over the field of real numbers R with respect to the addition of matrices as addition of vectors and multiplication of a matrix by a scalar as scalar multiplication, it is enough to show that G_a is a subspace of G .

This can be verified by the fact; for every $\lambda, \mu \in R$, and $A, B \in G_a$; $\lambda A + \mu B \in G_a$

Since $A, B \in G_a$, $A = [a]$ and $B = [b]$

$$\begin{aligned}
 \lambda A + \mu B &= [a] + \mu [b] \\
 &= [\lambda A] + [\mu B] \\
 &= [\lambda A + \mu B] \in G_a
 \end{aligned}$$

Theorem 3.8 : $\langle G_0, +, \cdot \rangle$ forms a vector space over the field of real numbers.

Proof:

Proceeding as in Proposition 3.7 it is enough to show that for every $\lambda, \mu \in R$, and $A, B \in G_0$; $\lambda A + \mu B \in G_0$

Since $A, B \in G_0$; $\alpha[A] = 0$ and $\alpha[B] = 0$

Now $\alpha[\lambda A + \mu B]$

$$= \lambda \alpha[A] + \mu \alpha[B] \quad (\text{From result 3.1 e})$$

$$= \lambda \cdot 0 + \mu \cdot 0 = 0$$

Thus $\lambda A + \mu B \in G_0$

Proposition 3.9 : The mapping $f : G \rightarrow R$ defined by $f(A) = \alpha[A]$ for all $A \in G$ is a group homomorphism.

Proof :

Let $A, B \in G$, then

$$f(A + B) = \alpha[A + B]$$

$$= \alpha[A] + \alpha[B] \quad (\text{By result 3.1 b and Proposition 3.3})$$

Proposition 3.7 : The mapping $f : G_a \rightarrow \mathbb{R}$ defined by $f(A) = \alpha[A]$ for all $A \in G_a$ is a group homomorphism.

Proof:

It can be easily verified since $G_a \subset G$

Proposition 3.8 : The mapping $f : G_0 \rightarrow \mathbb{R}$ defined by $f(A) = \alpha[A]$ for all $A \in G_0$ is a group homomorphism.

Proof:

It can be easily verified since $G_0 \subset G$

Proposition 3.9 : The mapping $f : G_a \rightarrow \mathbb{R}$ defined by $f(A) = \alpha[A]$ for all $A \in G_a$ is a group isomorphism.

Proof:

Let $A, B \in G_a$, $A = [a_{ij}]$, $B = [b_{ij}]$ then $\alpha[A] = 4a$ and $\alpha[B] = 4b$

(i) To show that f is one to one
 $f(A) = f(B)$

$$\Rightarrow \alpha[A] = \alpha[B]$$

$$\Rightarrow 4a = 4b$$

$$\Rightarrow a = b$$

(ii) To show that f is onto

For every $a \in \mathbb{R}$, there exists $A = \begin{bmatrix} a \\ 4 \end{bmatrix} \in G_a$ such that $\alpha[A] = a$

Since f is 1-1 and onto and from Proposition 3, it can be deduced.

Proposition 3.10 : The mapping $f : G \rightarrow \mathbb{R}$ defined by $f(A) = \alpha[A]$ for all $A \in G$ is a linear transformation.

Proof :

Let $A, B \in G$, then

$$f(\lambda A + \mu B) = \alpha[\lambda A + \mu B]$$

$$= \lambda \alpha[A] + \mu \alpha[B] \text{ (By Result 1.4 and Theorem 3.6)}$$

$$= \lambda f(A) + \mu f(B)$$

Proposition 3.11 : The mapping $f : G_a \rightarrow \mathbb{R}$ defined by $f(A) = \alpha[A]$ for all $A \in G_a$ is a linear transformation.

Proof :

Let $A, B \in G_a$, then $A = [a]$, $B = [b]$ such that $\alpha[A] = 4a$ and $\alpha[B] = 4b$

From Result 1.4 and Theorem 3.7

$$f(\lambda A + \mu B) = \alpha[\lambda A + \mu B]$$

$$= \lambda \alpha[A] + \mu \alpha[B]$$

$$= \lambda f(A) + \mu f(B)$$

Hence G_a is a linear transformation.

Proposition 3.12 : The mapping $f : G_0 \rightarrow \mathbb{R}$ defined by $f(A) = \alpha[A]$ for all $A \in G_0$ is a linear transformation.

Proof :

Let $A, B \in G_0$, then $\alpha[A] = 0$ and $\alpha[B] = 0$

$$f(\lambda A + \mu B) = \alpha[\lambda A + \mu B]$$

$$= \lambda \alpha[A] + \mu \alpha[B] \text{ (By Result 1.4 and Theorem 3.8)}$$

$$= \lambda f(A) + \mu f(B)$$

Hence G_0 is a linear transformation.

Theorem 3.16 : The mapping $f : G_a \rightarrow \mathbb{R}$ defined by $f(A) = \alpha[A]$ for all $A \in G_a$ is a ring homomorphism.

Proof :

Let $A, B \in G_a$, $A = [a_{ij}]$, $B = [b_{ij}]$ then $\alpha[A] = 4a$ and $\alpha[B] = 4b$

$$f(A + B) = \alpha(A + B)$$

$$= \alpha(A) + \alpha(B)$$

$$= f(A) + f(B)$$

Now $AB = [4ab]$ with $\alpha[AB] = 16ab$

$$f(AB) = \alpha[AB]$$

$$\alpha[AB] = 16ab$$

$$= 4a \cdot 4b$$

$$= \alpha[a] \cdot \alpha[b]$$

$$= f(A) \cdot f(B)$$

Theorem 3.17 : The mapping $f : G_a \rightarrow \mathbb{R}$ defined by $f(A) = \alpha[A]$ for all $A \in G_a$ is a ring isomorphism.

Proof:

From Proposition 3.6 and Proposition 3.5 it can be deduced

Theorem 3.17 : $\langle G_a, +, \cdot \rangle$ forms a ring.

Proof:

Since

- a) G_a is an abelian group under matrix addition.
- b) Matrix multiplication is associative and distributive over addition.
- c) G_a is closed under matrix multiplication.

$\langle G_a, +, \cdot \rangle$ forms a ring.

Theorem 3.18 : Let $A = [a], B = [b] \in G_a$, then $A \cdot B = B \cdot A$

Proof:

Since $A, \in G_a$

$$A = [a] = \begin{bmatrix} a & a & a \\ a & a & a \\ a & a & a \end{bmatrix} \text{ and } B = [b] = \begin{bmatrix} b & b & b \\ b & b & b \\ b & b & b \end{bmatrix}$$

$$\begin{aligned} \text{Then } A \cdot B &= \begin{bmatrix} a & a & a \\ a & a & a \\ a & a & a \end{bmatrix} \begin{bmatrix} b & b & b \\ b & b & b \\ b & b & b \end{bmatrix} = \begin{bmatrix} 4ab & 4ab & 4ab \\ 4ab & 4ab & 4ab \\ 4ab & 4ab & 4ab \end{bmatrix} \\ &= [4ab] \\ &= [4ba] \\ &= \begin{bmatrix} 4ba & 4ba & 4ba \\ 4ba & 4ba & 4ba \\ 4ba & 4ba & 4ba \end{bmatrix} \\ &= \begin{bmatrix} b & b & b \\ b & b & b \\ b & b & b \end{bmatrix} \begin{bmatrix} a & a & a \\ a & a & a \\ a & a & a \end{bmatrix} \\ &= B \cdot A \end{aligned}$$

Hence $A \cdot B = B \cdot A$

Theorem 3.18 : $\langle G_a, +, \cdot \rangle$ is a commutative ring with unity $I_a = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$

Proof :

To prove $I_a = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$ is the unity, it is enough to prove that $A \cdot I_a = I_a \cdot A = A$

$$\text{For } A \in G_a, A = [a] = \begin{bmatrix} a & a & a \\ a & a & a \\ a & a & a \end{bmatrix} \text{ and } I_a = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \end{bmatrix}, \text{ clearly } I_a \in G_a.$$

$$A \cdot I_a = \begin{bmatrix} a & a & a \\ a & a & a \\ a & a & a \end{bmatrix} \begin{bmatrix} \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \end{bmatrix} = \begin{bmatrix} a & a & a \\ a & a & a \\ a & a & a \end{bmatrix} = A$$

also

$$I_a \cdot A = \begin{bmatrix} \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \end{bmatrix} \begin{bmatrix} a & a & a \\ a & a & a \\ a & a & a \end{bmatrix} = \begin{bmatrix} a & a & a \\ a & a & a \\ a & a & a \end{bmatrix} = A$$

hence $A \cdot I_a = I_a \cdot A = A$ and by theorem 3.17 and 3.18, $\langle G_a, +, \cdot \rangle$ is a commutative ring with unity $I_a = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$

Theorem 3.19: If $A \in G_a$, then A has a multiplicative inverse in G_a . (Here $A \neq 0$)

Proof:

Let $A \in G_a$, then $A = [a]$. Now we have to find out an element $B \in G_a$ such that $A \cdot B = I_a$, the identity element of G_a .

Take $B = \left[\frac{1}{16a} \right]$ then clearly $B \in G_a$ and $A \cdot B = [a] \cdot \left[\frac{1}{16a} \right] = \left[\frac{1}{16a} \right] \cdot [a] = B \cdot A = \left[\frac{1}{4} \right] = I_a$.

Hence A has a multiplicative inverse in G_a .

Theorem 3.20: $\langle G_0, +, \cdot \rangle$ forms a field.

Proof:

Since $\langle G_0, +, \cdot \rangle$ forms a commutative ring with unity (Theorem 3.18) and it has a multiplicative inverse (Theorem 3.19), it will form a field.

4. CONCLUSION :

The study of SR - magic squares is an emerging innovative area in which mathematical analysis can be done. Here some advanced properties regarding SR - magic squares namely Group structure, Abelian, Vector spaces, Group homomorphism, Group isomorphism, Vector space isomorphism, Linear transformation, Kernel of transformation are described. This will help in applying SR - magic squares in different areas. Physical application of magic squares is still a new topic that needs to be explored more. Further studies are being carried out by the authors on the scope for further research and the application of SR - Magic Squares.

5. REFERENCES

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