

# MULTI-SCALE NONLINEAR STRUCTURE TENSOR BASED ADVANCED CORNER DETECTION

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**Abstract:** Corner discovery is a huge assignment in various machine vision and picture handling frameworks since corners assume a critical job in depicting object special highlights for acknowledgment and recognizable proof. Corner is defined as the points on the edge curves of the image that has curvature maximum or on that brightness changes violently. It can likewise be characterized as the crossing point of two edges. These focuses not just protect the vital highlights of the picture, yet additionally viably decrease the measure of information of data. Corner discovery comes quite close to PC representation frameworks to separate particular sorts of attributes and comprehend the substance of a picture. Corner discovery is as often as possible utilized in movement identification, picture coordinating, following, picture mosaicing, scene sewing, 3D demonstrating and object acknowledgment and so forth. In this work, a corner identification calculation based a novel multi-scale nonlinear structure tensor is proposed to improve successfully the traditional Harris corner finder. First test image is acquired and preprocessed. Then, gradient of test image has been computed in horizontal and vertical direction using a  $3 \times 3$  derivatives. This operation is performed using 2D convolution method. Then, a rotationally symmetric Gaussian low-pass filter also called smooth circular Gaussian window is generated having size specified by standard deviation (sigma). This window or filter has been used to smoothening of gradient image in both directions. Then, roughly corners in the image has been estimated by multiplying both gradient images and subtracting it from square of horizontal-vertical gradient image. At the last local maxima has been founded by performing some morphological operation on roughly founded corners and then comparing it with a threshold value. Additionally, a multi-scale separating plan is created to tell the minor structures from genuine corners dependent on their diverse attributes in numerous scales. MATLAB R2013a has been utilized as a usage stage utilizing summed up MATLAB tool kit and picture handling tool kit.

**Keywords:** Corner Discovery, Image processing, Bilateral Structure

## 1. INTRODUCTION

In computer image process algorithms, an important research domain is to match or track object by detecting the image corners. Corner is defined as the points on the edge curves of image that has curvature maximum or that brightness changes violently. These points not only retain the important features of the image, but also effectively reduce the amount of data of information [2].

In computer image process algorithms, an important research field is to match or track object by detecting the image corners. Corner is defined as the points on the edge curves of image that has curvature maximum or that brightness changes violently. It can also be defined as the intersection of two edges [4]. These points not only retain the important features of the image, but also effectively reduce the amount of data of information [2].

Corner location comes surprisingly close to PC perception frameworks to extricate specific sorts of qualities and comprehend the substance of a picture. Corner identification is oftentimes utilized in movement discovery, picture coordinating, following, picture mosaicing, scene sewing, 3D demonstrating and object acknowledgment [6].

Corner discovery is a basic errand in different machine vision and picture preparing frameworks since corners assume a vital job in depicting object extraordinary highlights for acknowledgment and recognizable proof [1]. Applications that depend on corners incorporate movement following, object acknowledgment, 3D object demonstrating, and stereo coordinating, and so forth. Extensive research has been completed on corner recognition. The corner location was cultivated by examining the eigen estimations of the structure tensor at every pixel. In any case, processing subordinates is delicate to clamor, and the Harris corner finder has poor confinement execution since it needs to smooth the subsidiaries for commotion decrease.

### 1.1 Corner Detection Qualitative Description

A corner can be considered as the convergence of two very much characterized edges. The Harris corner location calculation scans for corner focuses by taking a gander at locales inside a picture, which contains high inclination esteems in many directions. A window is iteratively checked over the X and Y inclinations of the information picture, and on the off chance that high changes in force exist in different bearings; at that point a corner is deduced to exist inside the present window [12]. Figure 3.1 demonstrates the distinctive sorts of districts that can exist inside a picture.

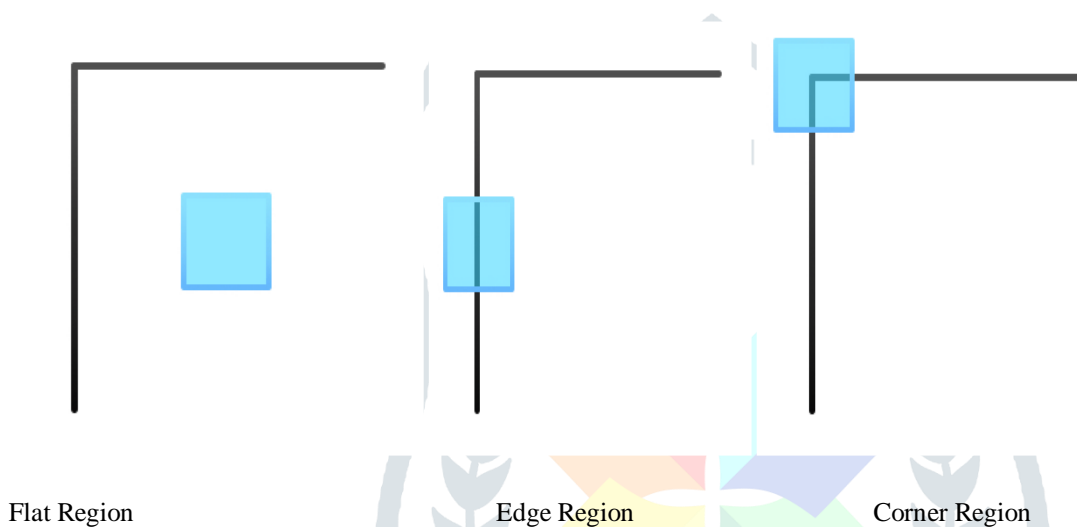


Fig. 1 Directional Intensity Change Types

### 1.2 Types Of Corner Detectors

According to [4], common corner detection methods can be divided into three groups:

- 1Template based corner detection;
- 2Contour based corner detection;
- 3Direct corner detection;

#### 1.2.1 Template based corner detection:

Layout based corner recognition techniques utilize diverse delegate formats to coordinate the picture. Relationships among's layouts and the picture are utilized to distinguish corners. In any case, this classification of strategies has a few disadvantages. For instance, the agent formats can't cover all conceivable corner circumstances. In this manner, the recognition execution profoundly relies upon the decision of suitable formats. Besides, after the connections between's the formats and the picture are resolved. A proper limit should be cautiously picked to decide the presence of corners.

#### 1.2.2 Contour based corner detection:

Contour based corner discovery strategies depend tense location. In this classification of techniques, edges in the picture are distinguished first. At that point, the corner is identified along the form.

### 1.2.3 Direct corner detection methods:

Direct corner recognition strategies utilize numerical calculations to distinguish the corner. This class of techniques as a rule applies some factual activities to the picture first. At that point, corners are recognized dependent on measurable data.

## II. PROPOSED METHODOLOGY

The corner detection is a basic undertaking in different machine vision and picture handling frameworks since corners assume a vital job in portraying object one of a kind highlights for acknowledgment and recognizable proof [1]. Applications that depend on corners incorporate movement following, object acknowledgment, the 3D object displaying, and stereo coordinating, and so forth. Impressive research has been completed on corner discovery. The corner discovery was practiced by breaking down the eigenvalues of the structure tensor at every pixel. Be that as it may, registering subsidiaries are touchy to clamor, and the Harris corner identifier has poor confinement execution since it needs to smooth the subordinates for commotion decrease.

### 2.1 Harris Corner Detector

Harris corner locator depends on the autocorrelation capacity of the flag. The fundamental thought of this indicator is we discover whether point demonstrates a huge alter in all course or not. On the off chance that indeed, at that point the fact of the matter is set apart as a corner point [4]. To do this second-minute framework and corner work is determined. In the event that both of the Eigenvalues of the second-minute grid are extensive and about equivalent than that point are considered as the corner point. The Harris corner locator is invariant to interpretation, turn and enlightenment change. This identifier is the most dreary and most enlightening [4].

The inconvenience of this identifier is it isn't invariant to extensive scale change. Harris locator recognizes the L-intersections and focuses with the higher shape alongside the corner focuses. Here we locate the second-minute network which requires finding the angles of a picture which is delicate to clamor and computationally costly. There are different adjustments are performed on the standard Harris corner indicator that gives better execution in a few conditions. Harris - Laplace and Harris - Affine are scale and relative invariant form of it.

The first gradients are approximated by [7]

$$X = I \otimes (-1, 0, 1) \sim dl/dx$$

$$Y = I \otimes (-1, 0, 1)^T \sim dl/dy$$

For small shift  $E$  can be written as

$$E(x,y) = Ax^2 + 2Cxy + By^2$$

The shifts,  $(x,y)$ , that are considered comprise  $\{(1,0), (1,1), (0,1), (-1,1)\}$ .

where

$$A = X^2 \otimes w$$

$$B = Y^2 \otimes w$$

$$C = (XY) \otimes w$$

A. On the off chance that the windowed picture fix is level (ie. Around consistent in force), at that point all movements will result in just a little change;

B. On the off chance that the window straddles an edge, at that point a move along the edge will result in a little change, yet a move opposite to the edge will result in a huge change;

C. On the off chance that the windowed fix is a corner or confined point, at that point all movements will result in a vast change. A corner would thus be able to be distinguished by finding when the base change created by any of the movements is substantial.

Give us initial a chance to think about the proportion of corner reaction,  $R$ , which we require to be a component of  $\square$  and  $\square$  alone, on grounds of rotational invariance. It is appealing to utilize  $\text{Det}(M)$  in the plan, as this dodges the unequivocal eigenvalue disintegration of  $M$ , along these lines

$$\text{Det}(M) = \alpha\beta = AB - C^2$$

In this work we have modified the above expression as

$$\text{Det}(M) = \alpha\beta = (AB - C^2) / (A+B)$$

This change incredibly immerses the quantity of corners recognized when contrasted with the current Harris strategy. We have additionally connected morphological task for example enlargement on generally corner picture and afterward contrast the expanded picture and corner picture. These means incredibly increment the precision of corner location. Examination of corner picture and widened picture works mutually with the correlation of corner picture and the limit esteem.

Here are the steps of implementation

1. Inputting of test image.
2. Display of test image.
3. Conversion of 3D network of info picture into 2D grid.
4. Initialization of info parameters.
  - The standard deviation of smoothing Gaussian.
  - Threshold esteem for Harris reaction or Harris corner limit.
  - The radius of locale considered in non-maximal concealment.
5. Declaration of Derivative veils in x bearing.
6. Declaration of Derivative veils in y bearing.
7. Computation of Image subsidiaries for x course utilizing 2D convolution technique.
8. Computation of Image subordinates for y heading utilizing 2D convolution technique.
9. Generation of Gaussian channel of size  $6 \times \sigma$  ( $\pm 3\sigma$ ) and of least size  $1 \times 1$ .
10. Application of Gaussian channels on both picture subordinates and getting of Smoothed squared picture subsidiaries.
11. Computation of Smoothed squared picture subordinates in x bearing utilizing 2D convolution technique.
12. Computation of Smoothed squared picture subordinates in y bearing utilizing 2D convolution technique.
13. Computation of Smoothed squared picture subsidiaries in x and y course utilizing 2D convolution strategy.
14. Measurement of corner using smoothed squared image derivatives in x, y and x and y direction.
15. Extraction of neighborhood maxima by playing out a dark scale morphological Dilation and afterward discovering focuses in the corner quality picture that Match the expanded picture and are adding more prominent than the limit.
  - Computation of Size of the veil to be utilized in 2-D request measurement sifting of corner quality picture.
  - 2-D request measurement sifting or Gray-scale enlargement of corner Strength picture utilizing cover.
  - Finding of maxima or discovering focuses on the Corner quality picture that coordinate the expanded picture and are likewise more noteworthy than the edge.
16. Finding of row, column coordinates for non zero elements in new maxima binary image.
17. Plotting of these corner coordinates on original test image.

### III. EXPERIMENTAL RESULTS

A calculation for corner recognition utilizing propelled Harris corner discovery is proposed in this work. For test setup we have taken two pictures for example "house.bmp" and "block.jpg". Two parameters for example number of corners recognized and time taken for corner identification have been taken for execution assessment of the proposed strategy. First test image is acquired and

preprocessed. Then, gradient of test image has been computed in horizontal and vertical direction using a 3 X 3 derivatives. This operation is performed using 2D convolution method. Then, a rotationally symmetric Gaussian low-pass filter also called smooth circular Gaussian window is generated having size specified by standard deviation ( $\sigma$ ). This window or filter has been used to smoothening of gradient image in both directions. Then, roughly corners in the image has been estimated by multiplying both gradient images and subtracting it from square of horizontal-vertical gradient image. At the last local maxima has been founded by performing some morphological operation on roughly founded corners and then comparing it with a threshold value. Below, there are some snapshots which are extracted from MATLAB figure window, showing the result of various steps in proposed algorithm. Figure 1 is the snapshot of input test image i.e. "house.bmp". Figure 2 is the snapshot of horizontal gradient or x-direction derivative image. Figure 3 is the snapshot of vertical gradient or y-direction derivative image. Figure 4 is the snapshot of threshold dilated image or non-maximal suppressed image. Figure 5 is the snapshot of marking of corners on test image. Figure 6 is the snapshot of a subplot having comparison of original test image and test image with corners. Figure 7 the preview of definite outcomes acquired from applying the proposed technique on "block.jpg" picture as done in the first test picture. Execution assessment parameters for example various corners distinguished and time taken for corner identification have been given in table 1. Corner distinguished for square picture by the proposed technique are 70 and that by ground truth are 64, which is a lot nearer when contrasted with other existing strategies. Same on account of house picture. Here corners distinguished by proposed techniques are 67 and that by ground truth is 77, which is likewise a lot nearer when contrasted with other existing strategies. Thus, propose technique working successfully and productively when contrasted with other strategy. Also, time taken by proposed method is very negeligible, which indicates its lower complexity.



Fig. 2 snapshot of input test image "house.bmp"



Fig.3 snapshot of horizontal gradient or x-direction derivative image



Fig. 4 snapshot of vertical gradient or y-direction derivative image

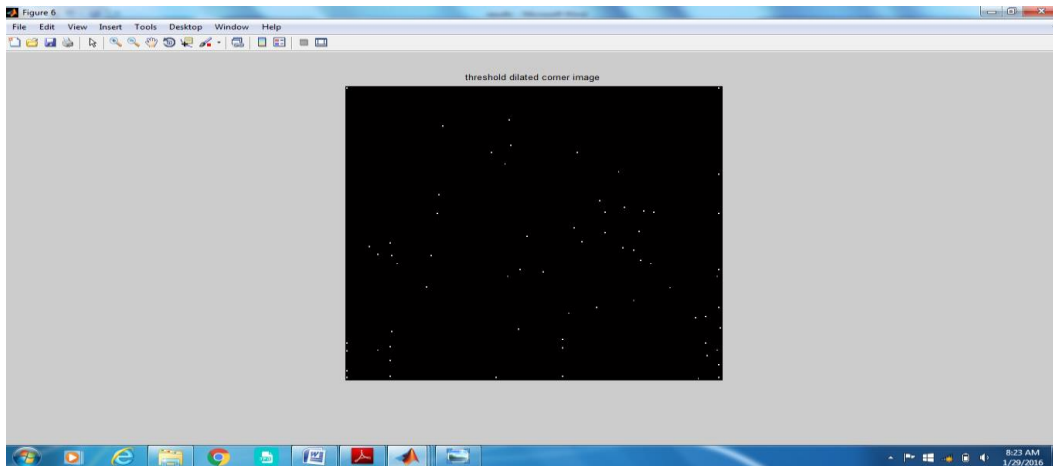


Fig.5 snapshot of threshold dilated image or non-maximal suppressed image

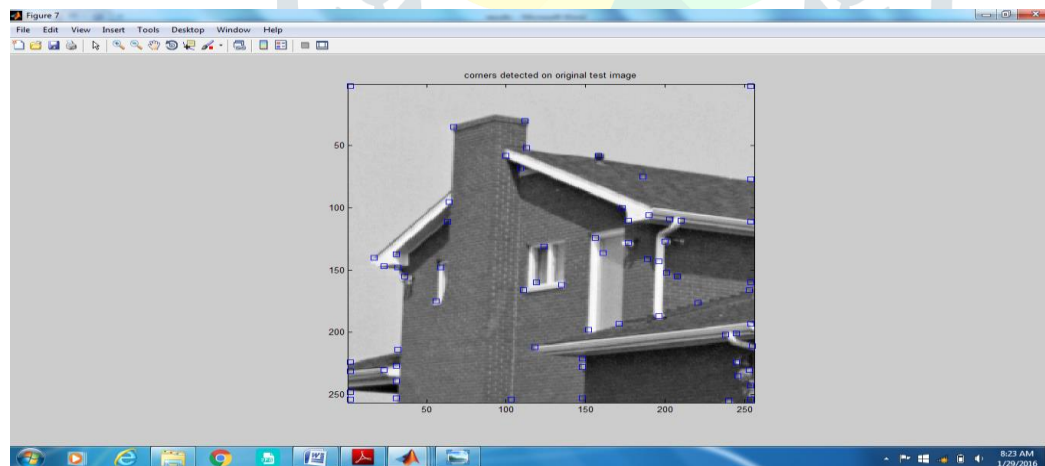


Fig. 6 snapshot of marking of corners on test image

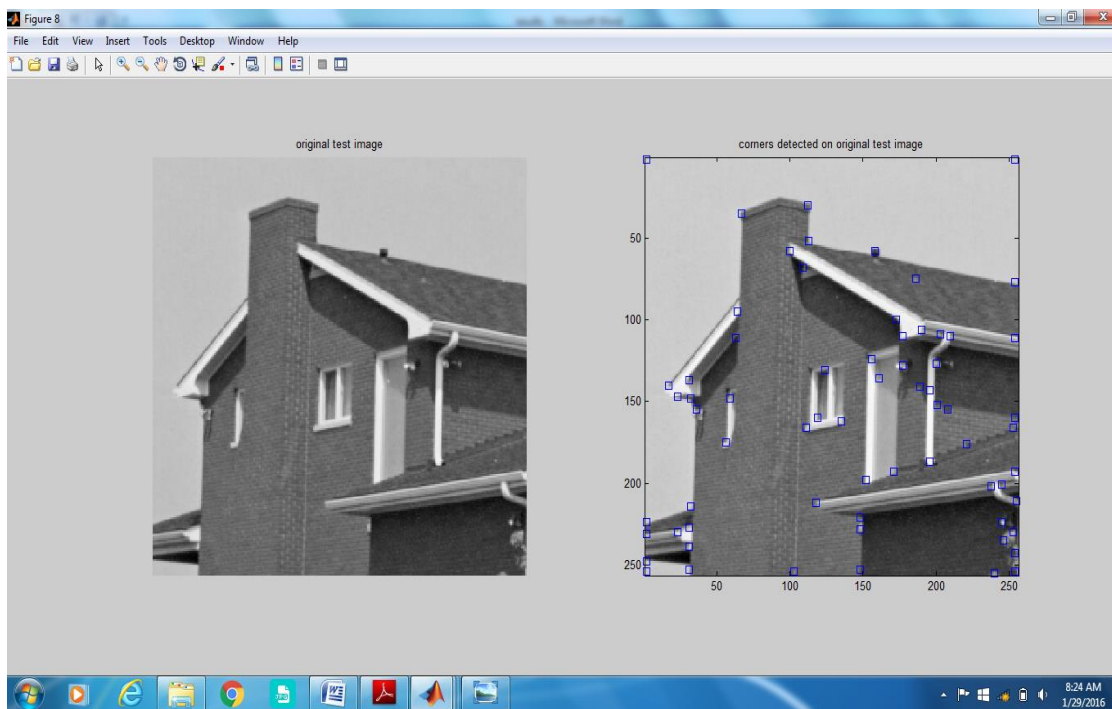


Fig. 7 snapshot of a subplot having comparison of original test image and test image with corners

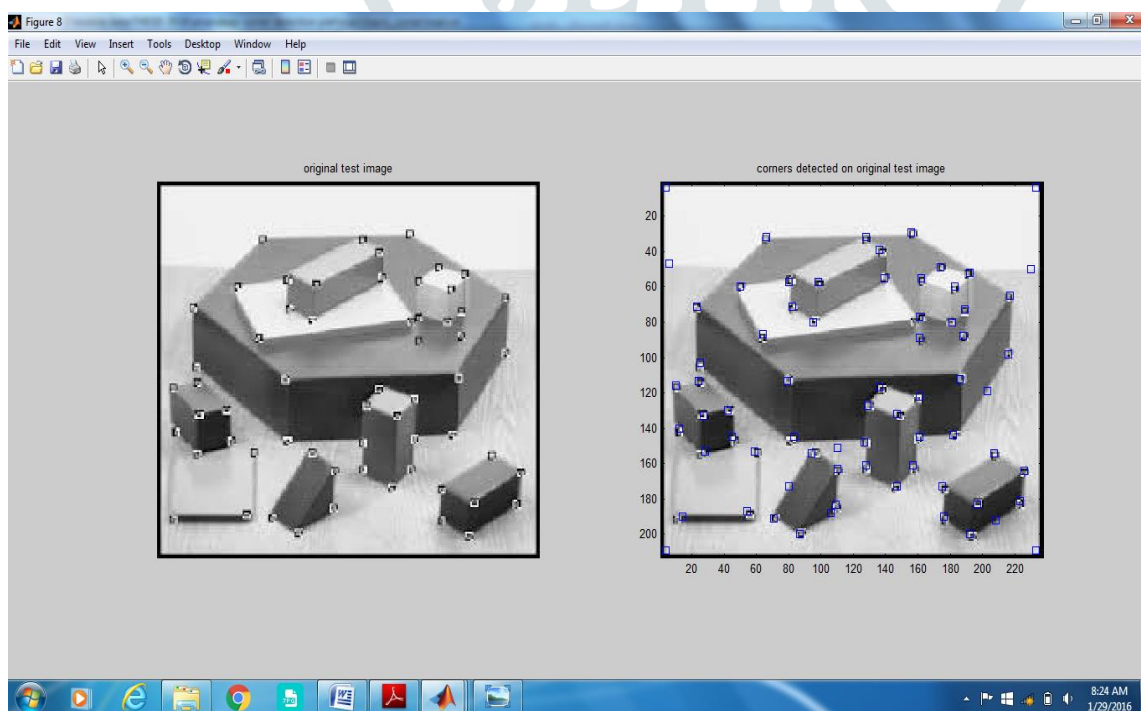


Fig 8 snapshots of final results obtained from applying proposed method on “block.jpg” image as done in 1<sup>st</sup> test image

Table 1 Comparison of performance of proposed method with existing methods

Method	Block.jpg		House.bmp	
	Number of corners detected	Time taken for detection of corners in seconds	Number of corners detected	Time taken for detection of corners in seconds
Ground Truth [ ]	64	---	77	---
Harris [ ]	52	---	57	---
SUSAN [ ]	48	---	62	---
Enhanced CSS [ ]	55	---	50	---
INLST [ ]	55	---	57	---
MSBST[ ]	57	---	64	---
Proposed	70	0.8424	67	1.0452

#### IV. CONCLUSION AND FUTURE SCOPE

In computer image process algorithms, an important research domain is to match or track object by detecting the image corners. Corner is defined as the points on the edge curves of image that has curvature maximum or that brightness changes violently. These points not only retain the important features of the image, but also effectively reduce the amount of data of information. It comes surprisingly close to PC representation frameworks to remove specific sorts of qualities and comprehend the substance of a picture. Corner discovery is much of the time utilized in movement location, picture coordinating, following, picture mosaicing, scene sewing, 3D demonstrating and object acknowledgment. The proposed strategy deals with the premise of cutting edge procedure for finding the neighborhood maxima or non-maximal concealment, which upgrades its proficiency as far as finding precise corners. Besides, so as to expel the trifling corner-like structures, a multi-scale sifting plan was created. The depictions in the last section are the evidence of above articulation. Proposed technique is working effectively on all the test pictures. In the future, we consider to process corner detection based on bilateral structure tensor under multi-scale image to achieve more accurate result. In addition, how to improve the computational efficiency of the algorithm is the next focus. Additionally, there is still much space for existing calculation to be improved, for example, how to pick distinction administrators and Gaussian smoothing channel administrators better, etc. This examination work can give a bearing to the improvement and the usage of existing corner discovery calculation.

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