

# Time Synchronization in Wireless Sensor Network

Kumaresh M<sup>1</sup> Asst Prof. Anitha J<sup>2</sup>

<sup>1</sup>Student of Dr Ambedkar Institute of Technology, Dept of MCA, Bangalore-560056, Karnataka, India

<sup>2</sup>Professor of Dr Ambedkar Institute of Technology, Dept of MCA, Bangalore-560056, Karnataka, India

**Abstract**— Time synchronization is a significant structure hinder for appropriated continuous real time frameworks like Wireless Sensor Network (WSN) to run numerous applications. It is exceptionally helpful to keep up and control instruments utilized in remote systems including frequency hopping, energy management, and packet routing. It can also help in building fault-tolerant distributed algorithms. It can likewise help in structure shortcoming tolerant appropriated calculations. In outcome, the accessibility of worldwide time in appropriated frameworks, specifically flaw tolerant constant ones, ought to be supported. Be that as it may, some essential properties of sensor systems, for example, limited resources of power, storage capacity, computation capabilities, and bandwidth, combined with potentially high density of nodes make traditional synchronization methods unsatisfactory for these network systems. This paper audits the diverse time synchronization calculations and methods. It likewise clarifies the requirement for check synchronization in the WSNs.

**Keywords**— Wireless Sensor Networks (WSNs); Real-time Frameworks or Systems; Time Synchronization; Survey

## I. INTRODUCTION

### A. Wireless Sensor Network

A WSN comprises of sensor nodes that are utilized for detecting, signal preparing, installed framework, and associating with the external world to detect and gather data of physical condition parameters [1-2]. These little and ease sensor bits can work in team up way among them to satisfy their allotted objectives. The work to recognize and to screen an assortment of tactile condition parameters or conditions are executed utilizing diverse sort of tangible transducers like sensory transducers like humidity sensors, chemical sensors, mechanical & magnetic sensors and electromagnetic sensors, greenhouse gas sensors, smoke sensors, biosensors etc [3]. In this way, by using the wired and remote channel and the singlehop or multihop correspondence between hubs in the system, the gigantic measure of gathered information is sent to a focal base station and utilized by client arranged applications.

The WSN helps in growing wide scope of assurance the improvement of a wide scope of client arranged applications, similar to climate determining, IoT related applications, laser guided rockets, water contamination, farming applications, Vehicle checking framework, untamed life applications, industry process control, outskirts security and so on. In this way, WSNs are turning into a necessary part in the modern world.

Few of the advantages and disadvantages of WSNs are summarized as follows [2-3]:

#### Benefits:

- The sensor organize foundation cannot be fixed.
- It is mostly applicable in inaccessible places such as unmanned fringe zone, underwater, deep forests etc.
- It is especially adaptable in specially appointed circumstance.

- The expense of execution of the system is low.

#### Limitations:

- There is dependably a security danger to WSNs in light of the fact that the programmer can gain admittance to all the data by hacking any passage.
- The speed is low when contrasted with a wired system.
- Implementation is more intricate to design than a wired system.

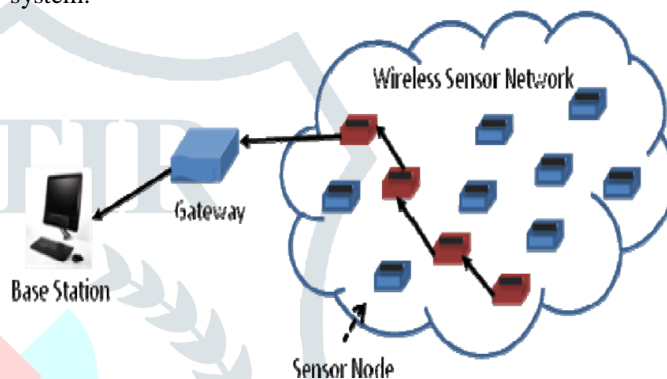


Fig. 1: Wireless Sensor Networks

- The signal attenuation, interference, line-of-sight, fading etc. Always affects the overall network throughput.

In a sensor network, a gathering of sensors is conveyed to an interconnected system (Fig: 1) with no predefined courses to collaborate for detecting a physical wonder. It has an essential issue of data grouping, with a lot of figuring assets to detect some physical wonder and after that the data assembled is prepared to get important outcomes. In this specific situation, the sensor organize has asset compelled hubs for the undertakings like detecting and calculation. The sensor hubs work with low preparing pace, stockpiling limit, and correspondence transmission capacity. They are battery worked, and the system needs to work for a long time, months or even years. Along these lines, control the executives is one of the significant concerns with respect to of WSN.

### B. Time Synchronization

The importance of time synchronization is to coordinate the tickers times of the considerable number of hubs in the system. Every sensor hub is having a nearby clock. This neighbourhood clock can be estimated on the motions of equipment oscillators [4]. The oscillator wavers on certain angular frequency. This can be given by:

$$c(t) = \int_{t_0}^t \omega(t) dt + c(t_0)$$

Where  $\omega(t)$  is the angular frequency of the oscillator and  $c(t_0)$  is called as clock drift. Due to the clock drift at different nodes in the network, the error in time synchronization occurs. The clock drift in the time synchronization is measured in the terms of parts per million (ppm). In several work in the field of wireless sensor networks, clock drifts in the range between 1 and 100 ppm are assumed. For Telos B motes, the datasheets state a maximum drift rate of 40 ppm. It is

empirically proven that a deviation of 1 ppm amounts to 1 s clock error every  $\approx 11.6$  days, a deviation of 100 ppm to 1 s every  $\approx 2.78$  h [3].

In this paper, various applications and methods of clock synchronization have been examined. In segment II, audits of various applications have been examined. In segment III, methods utilized in clock synchronization is clarified.

## II. APPLICATIONS OF TIME SYNCHRONIZATION

Time exactness is significant in numerous applications in WSNs, as to confine an occasion, to course the bundle in the system, execution of Time Division Multiple Access (TDMA) based booking strategies, information consistency, and so forth. Fig 2 clarifies couple of utilizations check exactness in WSNs.

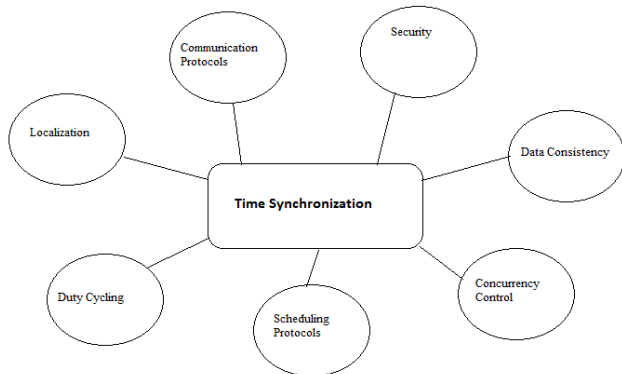


Fig 2: Time – Synchronization applications in WSNs

**Communication Protocols:** Clock exactness among hubs is required in conveying numerous bundles in their extents. To locate the quantity of hubs in the range, the hubs need to send/get RTS/CTS messages [5]. In light of the time required to venture to every part of the hub, the separation between two hubs can be determined.

**Localization:** WSNs is comprises of exceptionally small hubs with restricted assets and least expense. Because of the reason, we cannot introduce GPS beneficiary on every bit. Then again, in couple of uses, we need to discover the area of the hubs/occasions in the system. The way toward finding the spatial and transient co-ordinate of a hub or occasion is called as confinement. Clock synchronization is required to restrict an event or node in the network especially in the case of range-based localization algorithms [6].

**Duty cycling:** The primary objective of the WSN explore is to limit the power utilization. This is on the grounds that the sensor hubs use battery capacity to run and it is difficult to energize or supplant the battery. Along these lines most vitality sparing tasks firmly rely upon clock synchronization. For instance, the hub in the system may apply rest/alert components to spare the vitality plan of action. This causes the hubs to spare immense vitality assets by spending negligible power amid the rest mode.

**Scheduling protocols:** A large number of the systems use TDMA to evade bundle impacts and ration vitality [8] by limiting them for retransmission of the parcel or applying any mistake recognition calculations. Such sorts of techniques require time synchronization so as to play out the errand productively. This is likewise required in Frequency Hopping Spread Spectrum (FHSS) strategies where the sensor hubs in the system switch radio transmissions among various bearer frequencies in a pseudo-irregular request.

**Concurrency Control:** In a given sensor arrange Clock is utilized to keep up the system coordination among the hub. Time is likewise an important apparatus for intra-organize coordination. This coordination is particularly required in disseminated genuine – time framework eg. atomicity and shared rejection [9]. The atomicity and common rejection is required in TDMA approach where numerous gets to the

mutual correspondence medium is accomplished by relegating diverse schedule vacancies to the conveying hubs [10].

**Data Consistency:** For Data consistency inside remote correspondence, which is a key activity in every dispersed system to process and to coordinate the gathered information in a significant manner, it requires a few or all hubs in the system to share a typical clock.

**Security:** Clock exactness among the hubs is required for breaking point utilization of keys for security and to recognize replay assaults in the systems.

## III. TIME SYNCHRONIZATION SCHEMES

### A. Traditional Time Synchronization

In the conventional time synchronization plot [11], the sender sends a "welcome" message containing the current timestamp to the sender hub. At the point when the sender gets the message, it thinks about its timestamp. On the off chance that the postponement is little and if there is any adjustment in the timestamp shows up, the recipient synchronizes the clock. On the off chance that the deferral is enormous, at that point the sender ascertains the stage mistake by estimating the aggregate round excursion time (RTT) by sending and getting the individual reaction from the receiver. The limitation of the technique is: it is suitable for single hop communication.



a) If latency is small compared to desired accuracy



b) If latency is small compared to desired accuracy

Fig 3: Traditional Time Synchronization

### B. Reference-Broadcast Synchronization

In Reference broadcast Synchronization (RBS) [12], the sender sends the messages to all the neighbouring hubs. The accepting hubs get the messages and compute the movement delay locally. In view of the estimation all the beneficiary hubs trade the message timestamp to synchronize to one another (fig 4). It functions admirably for multihop correspondence. This system expels the sender from basic way and subsequently vulnerability, at the same time, the main blunder is the beneficiary vulnerability.

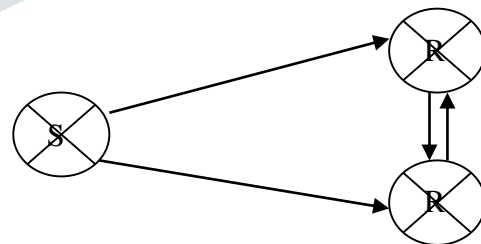


Fig 4: Reference broadcast Synchronization (RBS)

### C. Timing-sync protocol for sensor networks (TPSN)

TPSN plot works in two phases: I) the progressive system revelation stage and ii) the clock synchronization arranges. The main stage helps in making the various leveled structure of the WSN in which every bit in the system is doled out a chain of importance level. Just a single hub dwells on pecking order level zero. In the synchronization arrange all i level hubs will get synchronize with i-1 dimension of hubs. This will synchronize all hubs with the root level hub. This plan limits the time stepping vulnerabilities by utilizing timestamps at MAC layer.

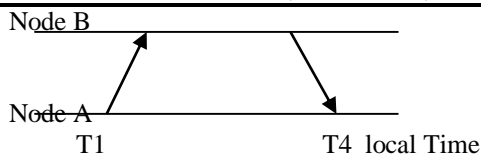


Fig 5: Two-way communication between nodes

#### D. Flooding-Time Synchronization Protocol(FTSP)

FTSP is similar to the TPSN protocol. The root node will transmit the timestamp with a single radio message to all neighbour receivers. The receiver makes a note of its local time when the message is received. Having the sender's transmission time and the reception time, the receiver estimates the clock drift. The message is Medium Access layer time stamped, which is common to TPSN, on both the sending and receiving nodes.

#### E. Dynamic Stochastic Time Synchronization for Wireless Sensor Networks

It is a stochastic clock accuracy scheme which is dynamic in nature for WSN. The scheme uses a Kalman filtering approach to formulate and follow the clock evolution of oscillators and achieve sync to a main time reference. Despite targeting sensor nodes, which having limited resources, and presenting positive results with a real time deployment, the complexity of the Kalman filter formulation may not be adequate to sensor nodes that have severe computation limitations.

## IV. CONCLUSION

The meaning of time synchronization is to match the clocks times of all the nodes in the network. In this work, few of the time synchronization process is analysed and discussed. In the future, we will analyse the performance of time synchronization protocols on certain parameters.

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