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Vehicle Number Plate Recognition Using MATLAB

¹ Vivek Sharma, ² Aviral Jain, ³ Anurag Singh, ⁴ Divyanshu Agrey, ⁵ Archit Jain

Swami Keshwanand Institute of Technology, Jaipur, India

Abstract: *The Number plate Recognition system is based on image processing technology. It is one of the necessary systems designed to detect the vehicle number plate. In today's world with the increasing number of vehicle day by day it's not possible to manually keep a record of the entire vehicle. With the development of this system it becomes easy to keep a record and use it whenever required.*

I. INTRODUCTION

With increasing number of vehicles on roads, it is getting difficult to manually enforce laws and traffic rules for smooth traffic flow. Toll-booths are constructed on freeways and parking structures, where the car has to stop to pay the toll or parking fees. Also, Traffic Management systems are installed on freeways to check for vehicles moving at speeds not permitted by law. All these processes have a scope of improvement. In the center of all these systems lies a vehicle. In order to automate these processes and make them more effective, a system is required to easily identify a vehicle. The important question here is how to identify a particular vehicle. The obvious answer to this question is by using the vehicle's number plate.

1.1 Purpose of this project

The main purpose of this project is to detect a number plate from an image provided by a camera. An efficient algorithm is developed to detect a number plate in various luminance conditions. This algorithm extracts the number plate data from an image and provides it as an input to the stage of Car Number Plate Recognition. The image of a vehicle is given as an input from the camera. Extracted image of the number plate can be seen on television for verification purpose. Some protocol developed previously will be discussed in this section. A significant amount of work has been done over the last couple of years on image processing technique and deep learning for object detection purpose. Several different recognition and detection algorithms for vehicle reconnaissance have evolved in this field. We can see different current techniques occurring from literature review.

1.2 Significance of this Project

A vehicle registration plate, also known as a number plate (British English), license plate (American English), or license plate (Canadian English), is a metal or plastic plate attached to a motor vehicle or trailer for official identification purposes. All countries require registration plates for road vehicles such as cars, trucks, and motorcycles. Whether they are required for other vehicles, such as bicycles, boats, or tractors, may vary by jurisdiction. The registration identifier is a numeric or alphanumeric ID that uniquely identifies the vehicle or vehicle owner within the issuing region's vehicle register. In some countries, the identifier is unique within the entire country, while in others it is unique within a state or province. Whether the identifier is associated with a vehicle or a person also varies by issuing agency. There are also electronic license plates. In the vast majority of jurisdictions, the government holds a monopoly on the manufacturing of vehicle registration.

1.3 Fundamental of Image Processing

An image is used to convey useful information in a visible format. An image is nothing but an arrangement of tiny elements in a two-dimensional plane. These tiny elements are called Pixels. A large number of pixels combined together to form an image, whether small or large.

Each pixel represents certain information about the image, like color, light intensity and luminance. A large number of such pixels combine together to form an image. Pixel is the basic element used to describe an image. Mostly, each pixel in an image is represented in either RGB (Red Green Blue) format or YCbCr format. In case of an RGB image, all the three components, namely R, G and B combine together to convey information about the color and brightness of a single pixel. Each component consumes certain memory space during image processing.

- **RGBFormat**

In case of an RGB image, each pixel is represented by three different components R, G and B. Each of these components requires at least 8 bits for their storage. In general, a single pixel may require upto $8 * 3$ bits for its storage. The value of R, G and B each ranges from 0-255. A value of (0,0,0) represents a black pixel, (255, 0, 0) represents a red pixel and (0, 255, 0) represents a green pixel. So, 8 bits are required to store value for a single component.

- **YCbCrFormat**

The methodology section outline the plan and method that how the study is conducted. This includes Universe of the study, sample of the study, Data and Sources of Data, study's variables and analytical framework.

2 Methodology

The working of full NPR system can be divided into two broad sections.

- Hardware part
- Software part

Software Model: The first and the most important part in this process is the software model. The software model uses the image processing technology. The programs are implemented in MATLAB. The algorithm is divided into following parts: Capture image, Pre-processing, Plate region extraction, Segmentation of character in the extracted number plate, Character recognition, Comparison with database and Indicate result. The flowchart of number plate recognition system implementation in this work is shown in the following figure. There are various steps in this approach and these are implementation in MATLAB.

2.1 Hardware Model

: The hardware model consists microcontroller for controlling the complete hardware of the ANPR system. The ANPR algorithm on a PC receives the image and performs the processing, which Yields the vehicle number. This Number is then compared to standard database and finally provides signal to microcontroller to control the system Hardware. If the inputted plate contains the authorized number then the green indication light will be switched on w, and if the inputted plate contains an unauthorized number then red indication will be switched-on

2.2 WORKFLOW PROCESS

Capture of Image: The first step is the capture of image. The image is captured by electronic device. Digital Camera or Webcam. The image captured is stored in JPEG format. Later on it is converted in to gray scale image in MATLAB.

Pre-

processing: The next step after capturing the image is the preprocessing of the image. When the image is captured there is lot of disturbances and noises present in the image for which the image can't be used properly. So in this step the noises from the image are required to be cleared to obtain an accurate result.

Gray Processing: this step involves the conversion of image in to Gray levels. Color images are converted in to Gray image. According to the R, G, B value in the image, it calculates the value of gray value, and obtains the gray image at the same time.

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Median Filtering: media filtering is the step to remove the noises from the image. Gray level cannot remove the noises. So to make image free from noise media filtering is used.

Plate region extraction: The most important stage is the extraction of number plate from eroded images significantly. The extraction can be done by using image segmentation method. There are numerous image segmentation methods available in various literatures. In most of the methods image binarization is used.

rate and stock returns. Nguyen (2010) studies Thailand market and found that Interest rate has an inverse relationship with stock prices.

It requires the re-registration of any vehicle that crosses its borders from another country, such as for overland tourist visits, regardless of the length of time it is due to remain there; this has to be arranged with prior approval. Other jurisdictions follow a "plate-to-owner" policy, meaning that when a vehicle is sold the seller removes the current plate from the vehicle.

Buyers must either obtain new plates or attach plates they already hold, as well as register their vehicles under the buyer's name and plate number. A person who sells a car and then purchases a new one can apply to have the old plates put onto the new car. One who sells a car and does not buy a new one may, depending on the local laws involved, have to turn the old plates in or destroy them, or may be permitted to keep them. Some jurisdictions permit the registration of the vehicle with personal plates.

2.3 Character segmentation

: In this step get the o/p of extracted number plate using labelling components, and then separate each character and split the each and every character in the number plate image by using split and also find the length of the number plate.

2.3.1 MATLAB IMPLEMENTATION

MATLAB is a very powerful software tool used to implement the tasks that require extensive computation. It provides easy and quicker implementation of algorithms compared to C and C++. The key feature in MATLAB is that it contains a rich library of functions for image processing and data analysis. This makes MATLAB an ideal tool for faster implementation and verification of any algorithm before actually implementing it on a real hardware. Sometimes, debugging of errors on actual hardware turns out to be a very painful task. MATLAB provides an easy approach for debugging and correction of errors in any algorithm. Other than this, MATLAB contains many features including workspace, plot, imread, imhist, imshow, etc. for data analysis and image processing, which makes it a better choice over other software languages like C and C++.

2.3.2 Convert a Colored Image into Gray Image

The algorithm described here is independent of the type of colors in an image and relies mainly on the gray level of an image for processing and extracting the required information. Color components like Red, Green and Blue values are not used throughout this algorithm. So, if the input image is a colored image represented by a 3-dimensional array in MATLAB, it is converted to a 2-dimensional gray image before further processing. The sample of original input image is shown below:

A binary image is one that consists of pixels that can have one of exactly two colors, usually black and white. Binary images are also called bi-level or two-level. Pixel art made of two colors is often referred to as 1-bit or 1-bit. This means that each pixel is stored as a single bit—i.e., a 0 or 1. The names black-and-white, B&W, monochrome or monochromatic are often used for this concept, but may also designate any images that have only one sample per pixel, such as grayscale images. In Photoshop parlance, a binary image is the same as an image in "Bitmap" mode.

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