



Implementation and Performance Improvement of 64 bit Posit Multiplier for High Speed VLSI- FPGA Processor

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Abstract : A digital multiplier is an electronic circuit used in digital electronics, such as a computer, to multiply two binary numbers. A variety of computer arithmetic techniques can be used to implement a digital multiplier. This continuous improvement of the state of the art has been accompanied by an increase in computational complexity and an overhead in hardware resources. Posit number system has been used as an alternative to IEEE floating-point number system in many applications. The latency and speed is important parameter in digital multiplier. This paper proposed 64-bit posit multiplier for high speed VLSI-FPGA processor. Xilinx 14.7 is used to implementation with verilog programming language.

IndexTerms - Posit, Floating point, Xilinx 14.7, Multiplier, Verilog, Speed.

I. INTRODUCTION

The Energy minimization is one of the fundamental plan prerequisites in practically any electronic frameworks, particularly the versatile ones, for example, advanced mobile phones, tablets, and unique devices. It is profoundly wanted to accomplish this minimization with insignificant execution (speed) punishment. Advanced signal handling (DSP) squares are key parts of these compact gadgets for acknowledging different sight and sound applications. The computational center of these squares is the number-crunching rationale unit where increases have the best offer among all number juggling tasks performed in these DSP frameworks. Thusly, improving the speed and power/vitality proficiency attributes of multipliers assumes a key job in improving the productivity of processors.

In FIR channel structured, will utilized plan any multipliers, if last continuous years, the multiple constant multiplication (MCM) system will utilized, as a FIR channel plan, yet the disadvantage is MCM strategy won't work both thing of marked and unmarked activity, so it will we have to configuration separate MCM for marked and unsigned augmentation. So here, examined a MCM with Adjusted based surmised multiplier that incorporates both marked and unsigned activity in single multiplier, this multiplier will executed in FIR Channel, and demonstrated the productivity of region, power and delay.

Finite Impulse response (FIR) computerized channel is broadly utilized in a few advanced signal preparing application, for example, discourse handling, uproarious speaker balance, reverberation retraction, versatile clamor wiping out, and different correspondence application, including programming characterize radio etc. A significant number of this application require FIR channel of substantial request to meet the stringent recurrence detail. Regularly these channels need to help high inspecting rate for fast computerized correspondence.

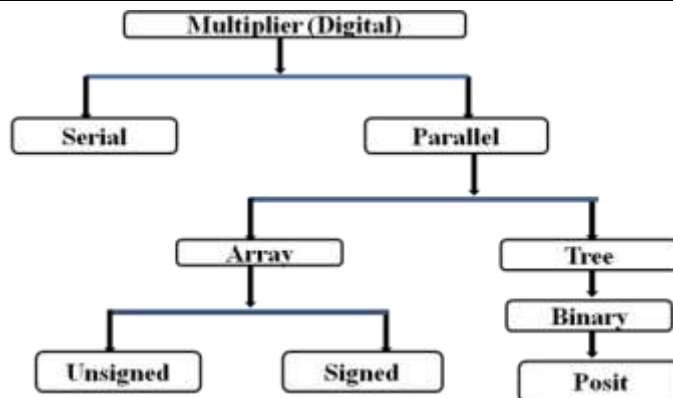


Figure 1: Types of digital multiplier

Figure 1 showing different types of multiplier, posit multiplier is part of binary multiplier but it is also applicable in signed and unsigned multiplier.

The posit number system is proposed as a replacement of IEEE floating-point numbers. It is a floating-point system that trades exponent bits for significand bits, depending on the magnitude of the numbers. Thus, it provides more precision for numbers around 1, at the expense of lower precision for very large or very small numbers. Several works have demonstrated that this trade-off can improve the accuracy of applications. However, the variable-length exponent and significand encoding impacts the hardware cost of posit arithmetic.

In FIR channel planned, will utilized structure any multipliers, if last successive years, the MCM method will utilized, as an of FIR channel plan, yet the disadvantage is MCM system won't work both thing of marked and un-marked task, so it will we have to configuration separate MCM for marked and unsigned augmentation. So here, we are a MCM with Adjusted based inexact multiplier that incorporates both marked and unsigned task in single multiplier, this multiplier will executed in FIR Channel, and demonstrated the productivity of territory, power and delay.

Duplication of paired numbers can be disintegrated into increments. Consider the increase of two 8-bit numbers A and B to create the 16 bit item P.

$$P(m + n) = A(m)B(n) = \sum_{i=0}^{m-1} \sum_{j=0}^{n-1} a_i b_j 2^{i+j}$$

The equation for the addition is:

- If the LSB of Multiplier is '1', at that point include the multiplicand into a collector.
- Shift the multiplier one piece to the right and multiplicand one piece to one side.
- Stop when all bits of the multiplier are zero.

Equipment usage of digital signal preparing (DSP) algorithms and mixed media applications in advances, for example, field programmable gate arrays (FPGAs) and digital signal processors requires countless. Frequently, the general execution of the plan is restricted by imperatives on the speed, vitality utilization, and zone necessities of the accessible multiplier structure choices. This is especially valid for applications revolved around current handheld sight and sound gadgets, where physical size, chip area and power. Therefore, research has been centered on the improvement of effective, propelled multiplier procedures to help these requesting applications.

II. PROPOSED METHODOLOGY

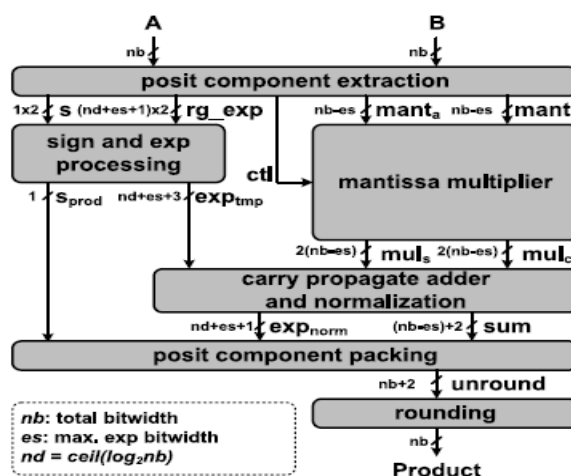


Figure 2: Flow Chart

As has been mentioned, while posit encoding may differ from usual floating-point, the core of the operations is quite similar between these number formats, with exception on the decoding and encoding of the posit fields [6]. In addition to this, in the PNS there are no special cases to being taken care of, as the denormal numbers in the case of floatingpoint based formats, a single rounding mode, i.e. round to nearest even, and unique representations for zero and infinite values. Provided that a posit number X is represented by the tuple (SX, KX, EX, FX), where SX, KX, EX, FX, are the sign, regime, exponent and fraction values, respectively, the multiplication of two posit values $C = A \times B$ is depicted in Fig. 2. The computation of the different fields is defined by (3)

Thus, the numerical value X of a generic Posithn, is expressed by (1).

$$X = (-1)^s \times (2^{2es})^k \times 2^e \times (1 + f), \tag{1}$$

$$k = -x_{n-2} + x_{i-1} = X_{n-2} - 1 - x_{i-1} \tag{2}$$

$$S = S_A \oplus S_B, \tag{3}$$

$$K = K_A + K_B, \tag{4}$$

$$E = E_A + E_B, \tag{5}$$

$$F = (1 + F_A) \times (1 + F_B) \tag{6}$$

Note that $(1 + F_A)$ (respectively $1 + F_B$) is obtained by appending a hidden bit with value 1 to the binary representation of F_A (respectively F_B).

Therefore, the resulting posit C is obtained as described in (7) to (10).

$$S_C = S, \tag{7}$$

$$K_C = (K \text{ if } E_C \geq E, K + 1 \text{ otherwise}), \tag{8}$$

$$E_C = (E \bmod 2^{es} \text{ if } F < 2, (E + 1) \bmod 2^{es} \text{ otherwise}), \tag{9}$$

$$C = (F - 1 \text{ if } F < 2, F/2 - 1 \text{ otherwise}). \tag{10}$$

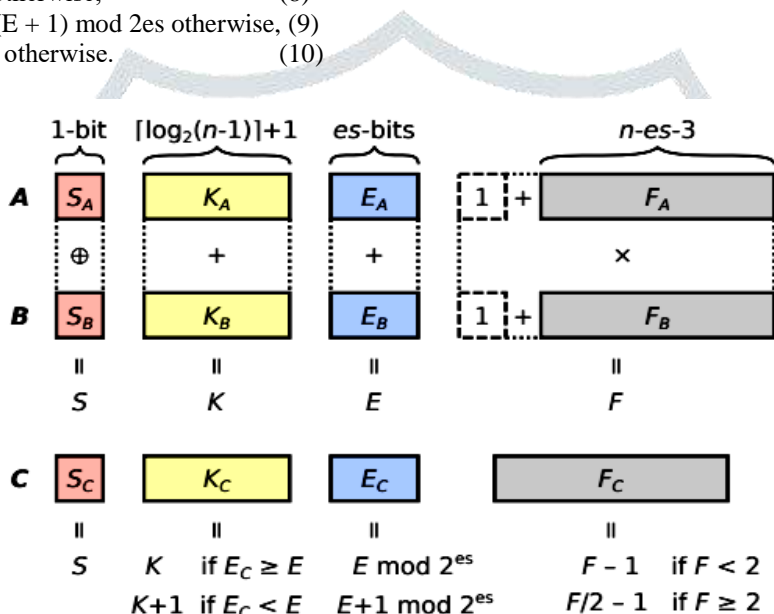


Figure 3: Posit multiplication.

Advantages:

- Common Multiplier structure for Marked and Unsigned Activity
- Less Rationale measure
- Less Power and delay

III. SIMULATION AND RESULTS

The implementation and simulation is performed using Xilinx ISE 14.7 software. The Isim simulator is used to check the result validation in the Xilinx test bench

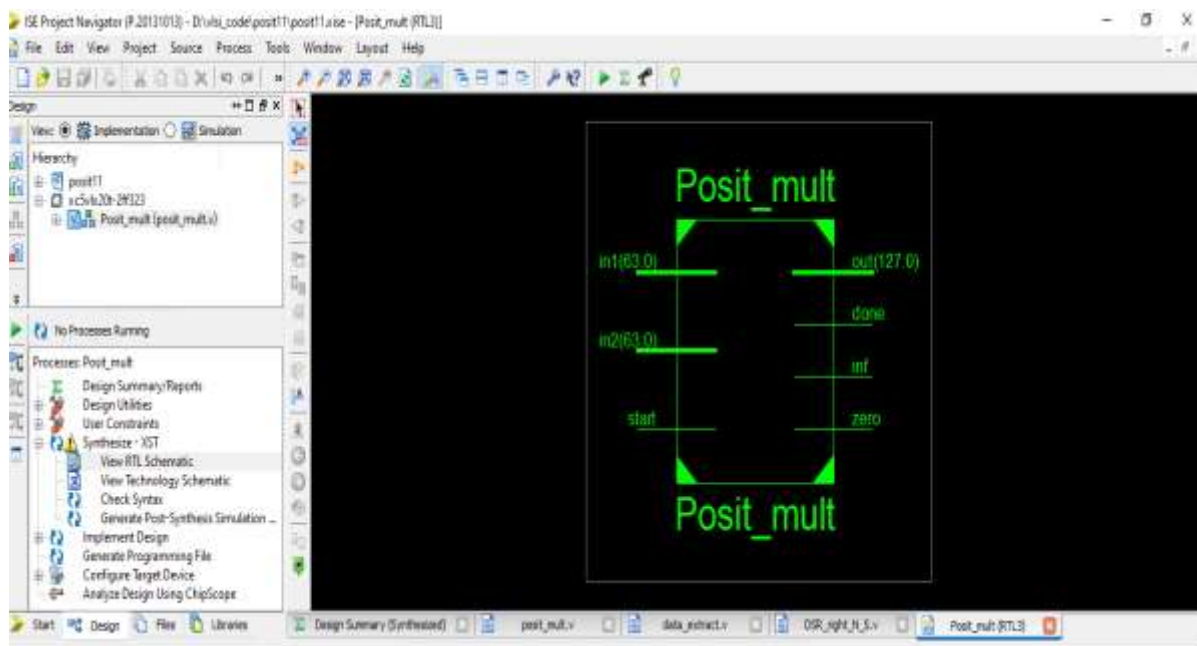


Figure 4: Posit multiplier pin details



Figure 5: Data extract of posit

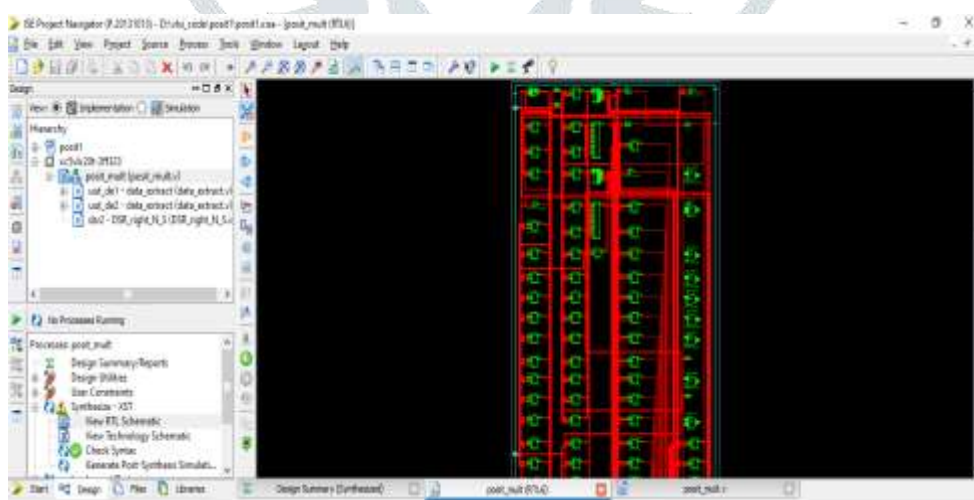


Figure 6: Complete RTL View

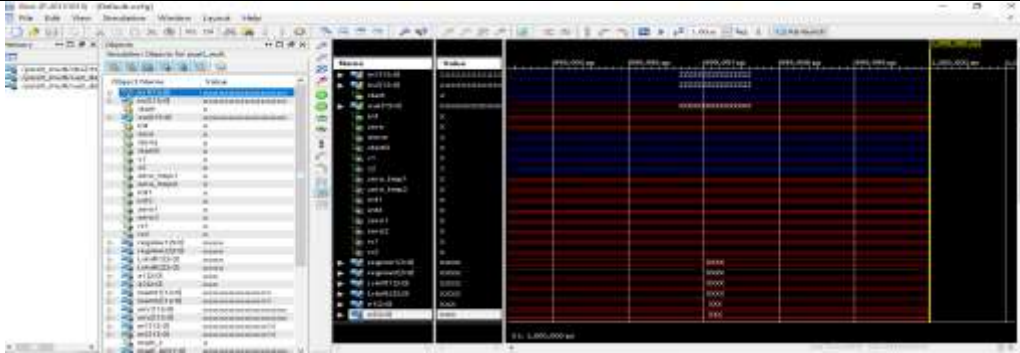


Figure 7: High impedance test bench bar (Top)

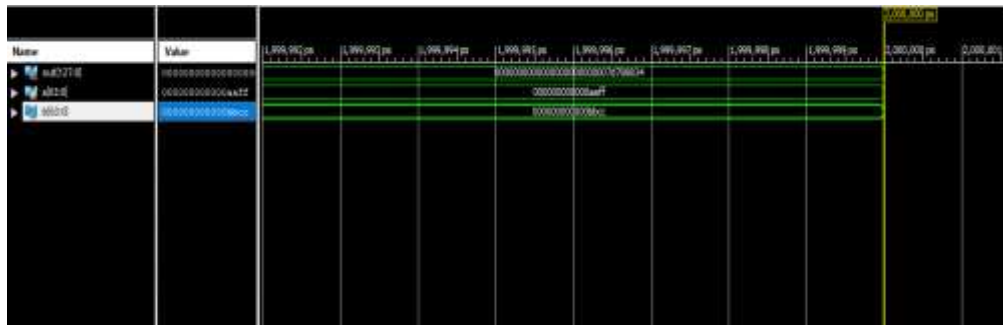


Figure 8: Test bench in binary number

Figure 8 is showing the test bench results, here input 'a' is aaff and input 'b' is bbcc. After the posit multiplication the output 'c' is 7d708834.

Table 1: Comparison with Previous and proposed work

Sr No.	Parameters	Previous work [1]	Proposed work
1	Type of Multiplier	32 Bit posit multiplier	64 Bit posit multiplier
2	Area	18979	1940
3	Delay	49 ns	36.47 ns
4	Power	43.64 mW	36 mW
5	PDP (Power delay product)	2138	1312

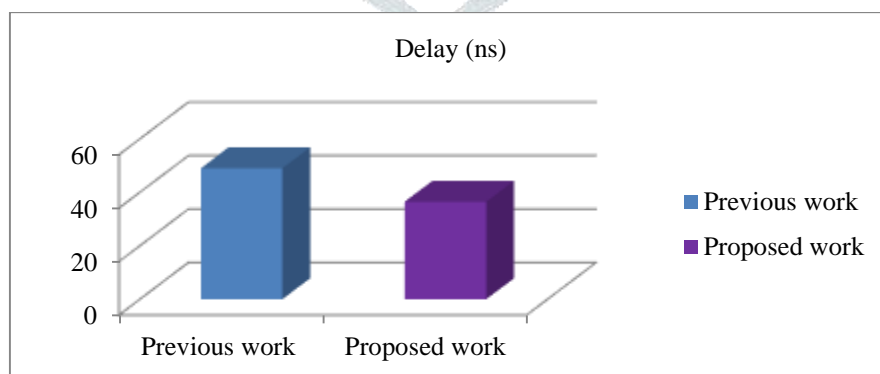


Figure 9: Delay

In figure 9, showing delay of proposed work and previous work. This is graphical representation of result and it is clear that proposed method can be calculate fast so that overall system speed will be improved.

IV. CONCLUSION

Therefore in this research work, implementation and performance improvement of 64 bit posit multiplier for advance digital signal processing and it is clear that such multiple is capable to give fast multiplication of digital signal. Less time and consume less

area. The optimized delay value is 36.47 ns and number of component using 1940. The simulation results is achieved significant improvement in the performance parameters.

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