

Real-time emotion recognition from facial images using Raspberry Pi

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Abstract— Now a days growing of technology and understanding of a human expressions . emotion. Emotion can understand by test, vocal, verbal and facial expressions. Facial expression enrich source of communicative human behaviour activeness or dull mood ,it can be verified and emotion. Facial expression recognition is challenging problem upto now because of many region, moreover, it consists of three sub challenging face detection, facial feature extraction and expression classification. Automatic face images is an analysis of to identify human -machine interaction and interesting topic important application in the field of information and machine-human interaction driven animation ,it is a successful expression finding in the field of science and technology emotion expression recognition . Most of the system are able to recognize basic prototype emotion like Happy, Sad, Surprise, Anger fear and disgust. This general expression are detected using certain variations of facial expression like broadening of mouth ,closing of eyes, twitching of nose, etc..

Applying the extraction of fast robust facial image extraction based on applying classified filter to the image filters to the image. The proposed method implements facial image capture from the web camera using three steps face detection, features extraction and classification classifier of emotions. The proposed method uses raspberry pi for implementing emotions recognition.

Keywords— Feature extraction, Active shape Model, Adaboost classifier, Raspberry pi

I. INTRODUCTION

Now a days robot-human is one of the upcoming technology ,each and every machine is to be provided with a computerised vision interaction is growing in present . robot identifies emotions of a human ,it can human behaviour better ,thus efficiency of a task developing ,it can serves as a vital measurement tool for behavioural science and social intelligent software can be improved which can useful for machine. Emotions are strong feelings which are govern by surrounding play a great perception ,planning ,cognition, reasoning and many more, which leads to emotion recognition a big research field. Emotion recognition can be done by text ,vocal , communication of a verbal ,and expressions of face . FACIAL EXPRESSION brow means to synchronised a matter rising and nodding, clarify conclusion and intensity winking of a embles and with the help of a mouth read

,signal comprehension ,or dis agreement and convey messages above cognitive , pshycological and effective states [1],[2] . Therefore ,attaining machine understanding of facial behaviour would be useful for classified as streams as computing technology, medicine, and security in applications like ambient interface empathetic tutoring ,interactive gaming ,research sadness with uncofottable pain ,health support appliances ,monitoring of stress fatigue and deception detection.

Because of this practical importance [3],[4] and theoretical interest on the author of medicine cognant [5],[6], machine capturing provides a information with science and medical in computer vision and AI .Two main steams with present research spontaneity analysis of expressions of face images consider facial effect {emotion}actions and the facial detect strength [7]-[10] .This steams stem directly from we need a whole new appraoach to the job accurate in the field of research in pshychology [11] : judge of a symbol .the content of a is facts from the ctrime has been increasing expression, such as affect or personality, while the aim than to describe the layer of the behaviour that shown ,such as facial moment or component of a face emotions .Thus a frown can be judged as "anger" in message -judgement approach and a facial moment that lowers and pulls the eyebrows closer together in a sign-judgement approach. While message judgement is all about interpretation ,sign judgement is agonostic ,independent from any interpretation attempt, leaving the interference about the conveyed message to higher order decision making .facial emotions are researching now a days adher to the message judgement stream and present to prototype capture a image of small emotion of a face such as emotions are of six types proposed by EKMAN [7]-[9],[12].

There are six types of facial expressions fom images of a face and expressions of a sequences is far considerable approach of a novel implemented even to present (e.g,[13]-[16]). Interest of assumptions status of a picture in robot ,man picture effect involves pshyocological and cognitive status if impression [17], pain [18],[19], and fatigue [20].

Facial emotion recognitaion well of a 2d pictures studied filed but real time lack of process that analyse features of qualityless pictues in the web camera .mainly in the to do something [22]-[24] front based view image of the faces. More work need to be done on non-frontal images with ill conditions as in real time these global condition are not uniform.

In the proposed system, a emotion real time recognition from a face system that recognizes basic emotions like furious , uneasy, joy , astonish and no voluntary using database [25] consisting 2D images with different illumination and posesination different.The software system developed using our proposed method is deployed on Raspberry Pi as it can be used with robots as the size of raspberry PI is very small, light weighted and very less power supply is needed for it. As a result it can be mounted over any robot very easily and can be used for many applications such as surveillance security, monitoring senior citizen or children at home, monitoring critical patients in ICU, the satisfaction of a business man and more block diagram on the kit used in the process pi.

LBP features were originally proposed for texture analysis [24], and it is recently have been introduce to represent facial image and analysis. The properties of lbp contents range illumination and simple. LBP has been used along with linear programming (LP) [21] to recognize facial expressions.on(22) the image resolution performs better by using classifier adaboost since it is having a consecutive filters depending upon the accuracy it can separate the pictures with respect to accuracy

facial features based proposed a binary pattern. Various machine learning approaches including support vector machine [SVM] [25] and AdaBoost classifier [26, 27] have also been examined for facial expression recognition. One existing limitation techniques is that they are slow in extracting the facial features and recognizing the expression, therefore a real-time implementation the approach that is proposed also been presented.

II. LITERATURE SURVEY

Many studies emotions expressed on facial and an annnlysis have been carried out for a long time because facial expression play an improntatn role in natural human-computer interaction as one of the different types of non verbail communion. Paul Ekman etal postulated sixuniversalemmotions(anger,disgust,fear,happiness,surprise and sad.etc) are developed Facial Action coddng system (FACS). For taxonomy facial expressions. The system that recognises a different approaches that has been implemented .according to different picture features system that is proposed will have more interest the mathematical exact features,the features that are appearing genetic of appearance on targeting face.

For application , active shape model [ASM] are one af the successful tools fitted to a new face image that can be done for good geometrical features such as measurements among coordinates of land marks on the face . On some how Gabor wavelets representation and Local Binary Paterns [LBP] are successful appearance features with changes of the facial appearance e.g. Wrinkles and furrows. For hybrid features of appearance and shape , the Active Appearance Model [AAM] is a popular method of better performance in addition there are several

approaches for classifying facial expression in the sequence of videos special and spatio temporal information. For the frame by frame approaches realying on static image are only video frame sequences with out a temporal classifiers network oh neural , Bayesian Network (BN). On the other hand , spatio temporal approaches result in video perform well copared to information which is spatial temporantly. Above all hidden markov models [HMM] is one of the familiar classifiers among spatio temporal approaches and expression of a picture image perform well recognition. Although most of the systems are obviously interested in achieving Iperformace intrems of accuracy rate of recognition , they have all about mobile platform.

The face has a complex three-dimensional surface structure, and thus for the formation of two-dimensional image, the change is very large, especially for different face pose and it can be viewed in the 2d format ina clear way ,that can be clear ,precision and having a better vision vision . Feature location is very critical for analysis of related face issues, its accuracy is directly related to the reliability of the subsequent application. It is of prototype consists of a ASM ,which builds a prototype like a robot and it spilted the picture in the form of a segmentation and pixels can be spilted and pixels will extract the information and give matter to the cloud for further processing . kass proposed a model that will identify the prototype that will modify the image intopixels and pixels can be prototyped the each and prototype of a face such as mouse ,nose, eyes are better scanned for further purposed ,depending upon the distance the features can be scanned and found and sent to the cloud for further processing and subject to the digital image processing . the priorities are templated ,knowledge of the expected shape to be used in the matching. To perform robustly and accurately ,we need facial emotions to be created to consider all the facial features in its representation and searching process. Recently, statistical approaches had been proposed to use for feature extraction.

Because of facial images with compositie consequence of multiple factors such as illumination pose,and expression and etc,all factors will increase a few changes and difficulties to enhance facial features currently many researchers are locating a destructured images are also an be identified and uses some models to identify is very efficiently to over come multiple influences. The statistics based parameterized model, especially asm [Active Shape models], aam [Active Appearance models] {14-15} , the more algorithm are used to find this process in the step by step . On the other hand, these features can be utilized for face related areas. Its merit is very similar to the Active contour models [ACMs] [7] proposed by Kass. ASM has inherited these advantages of the variable models from ACM, moreover, it has extended the power to features extraction. ASM consists of two important models: the deformable shape model and the local profile model. ASM can having previous data and the capture data will be matched if it may be smile,sad, unhappy,disgust the training set [16-17]. It allows a little

shape changing, but it can ensure the changed shape to represent objects' structures.

III. TECHNIQUES FOR EXTRACTING THE FACIAL FEATURES

a) Filtering and Feature Extraction Stage

Among the various stages, filtering and feature extraction is the core for the development of an emotion recognition system. As there is a large amount of raw data (material) on facial images, it is necessary to analyse and synthesize it into a small and concrete set of information which is called a 'feature space'. The performance analysis is directly dependent on the feature space. The more the relevance and preciseness of the feature space, it is not only better but also easier for the task of performance analysis. A number of researches have been conducted using different approaches on different areas of analysis for feature extraction. For instance, some use information dependent on geometric features in 2-D and 3-D facial images while others use static image information obtained by filtering the image. Several filter image that have been of use include- principal component analysis [PCA], Independent Component Analysis (ICA), Discrete Cosine Transform (DCT), Gabor Filters, Fast Fourier Transform (FFT), Singular Value Decomposition (SVD), Harr Wavelet transforms, etc. Sometimes a combination of multiple techniques and filtering are used for better performance analysis.

b) Principal Component Analysis (PCA)

Also known as Karhunen-Loeve Transform (KLT) or the Hotelling Transform. The basic strength of ACP lies in the fact that it can extract the most essential abstract facial features by the Eigen face/ Fisher face calculations.

c) Gabor Wavelets

it acts as a filter. It splits the picture into segments and wavelets can be identified of the desired feature. It is interesting tool because the Gabor filtered images stand strong and unaffected to the variations or changes made in illumination and facial expression. it uses correlation method such as auto, cross for semantic ratings

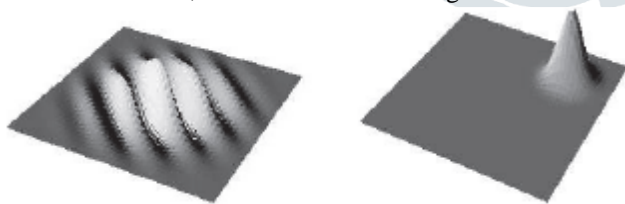
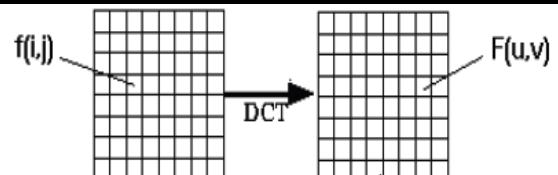


Fig. 1 gabor filter space [left] and Frequency [right]

2-D plane waves in domain of spatial. One characteristic, in between domain of space and frequency wavelets are somewhere present. In the frequency domain, fig:-1. above, all filters it represents the gaussian windows.

d) discrete cosine transform [DCT]

DCT is one of the method for reducing the image size. it reduces image by removing the information which is not of use. The DCT mechanism transfers an image domain of time to the frequency domain.



$$F(u, v) = \frac{A(u)A(v)}{4} \sum_{i=0}^7 \sum_{j=0}^7 \cos \frac{(2i+1) \cdot u\pi}{16} \cdot \cos \frac{(2j+1) \cdot v\pi}{16} \cdot f(i, j)$$

$$A(\xi) = \begin{cases} \frac{1}{\sqrt{2}} & \text{for } \xi = 0 \\ 1 & \text{otherwise} \end{cases}$$

e) Harr Wavelet Transforms

It is another frequently used image filtering method. It is based on the mechanism of filtering the image by separating the frequency bands into two groups- low and high. Wavelet functions for 2-D DWT can be obtained by two wavelet function of wavelet and scaling for one-dimensional analysis.

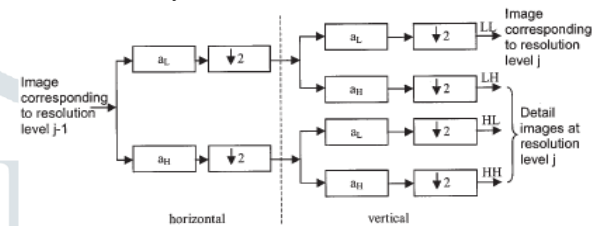


Fig.2 One filter stage in 2-D DWT

IV. FILTERED FEATURE CLASSIFICATION

FFC is the next very important and sensitive stage in the emotion recognition system. It is sensitive in the even the slightest changes in the movements of the muscles in a facial expression may alter the emotion and that is exactly what is needed to be captured and differentiated during this stage. For example, there are blend errors to find some of the expression for this we come with some kind of approaches

- 1) linear discrimination and Euclidean analysis.
- 2) human machine approach such as feed forward neural network, hidden markov model, multilayer perceptron, radial basis function network, etc.

V. DEFICIENCY IN PREVIOUS WORK

- i) Recognition rate is not achieved up to the mark due to lack of training in system.
- ii) Expression recognition is subject's age dependent.
- iii) Data representation for some expression is identical.
- iv) Previous facial expression analysis can't deal with:
 - a) Spontaneously occurring facial behavior
 - b) Feature of wrinkle extraction
 - c) Feature of spontaneous change in skin color
 - v) Lack of facial point localization & tracking
 - vi) Some papers, have shown that their results and performance are database dependent. e.g. JAFFE, CMU, Cohn Kanade, U-Maryland

Issue 1: Feature and good parameter selection process is unyielding

Among others improvements, optimization of the feature selection step and choice of good parameter sets, along with the robustness issue, should be taken up for further study. Also, some other similarity measurements and combination with (unsupervised) clustering approaches might be considered, as that uses the combination of Gabor wavelet neural networks (GWNN),

Q-learning, and Integrated adaptive fuzzy clustering [IAFC] is used to render some capabilities of adaptation and a long-term learning aspect.

Issue 2: Shortcomings of the CMU database

One thing that is to be kept in mind is the deficiency of existing popular facial expression databases, e.g., the CMU database.

VI. PROPOSED WORK

In light of the deficiencies explored, the proposed system work is to overcome the following deficiencies:

1) Developing the identification of techniques of image processing the facial features under 'uneven lighting'.

2) The processed feature of facial emotion are interpreting.

3) Improving the recognition rate.

Detection of face is the first method in given image. Haar feature selection, creating an integral image, Adaboost training and Cascading classifier. There are three types of geometrics approach for the extraction of a images approaches, appearance based approach and hybrid approach combination can be used. Active Shape Model is popular geometric based approach in which detected image is iteratively deformed to fit shape model and extract facial points after comparison with shape model. After extraction of features, different classifiers are used for the classification of emotions. Least mean square method, Support Vector Machine (SVM), Neural Networks (NN), Hidden Markov Model and Adaboost are different types of classifiers used for classification. In classification process first training has to be done to train the software later testing is done using test subject. There are many training are available such as cohn-kanade, feedtum, jaffe and cmu multipie. Mobile software can be used [3] for further use.

In the proposed method, the objective is to develop real-time real time emotion such as angry, happy, sad, disgust can be found. The cmu multipie database, the collection of images from 337 subjects with a variety of different facial expressions including neutral, happiness, surprise, disgust and anger. The subjects include 235 males and 102 females with the various level of illuminations and poses. Viola-jones face detection method for face detection, active shape model [asm] for extracting facial points and AdaBoost classifier have been used for developing the emotion recognition software.

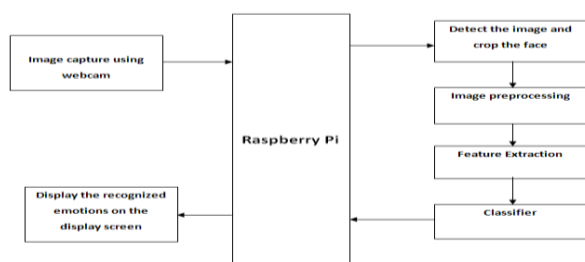


Fig.2 Overview of real time emotion recognition system

The architecture of proposed system is shown in the above Fig. And explained as follows: The input image is capture through webcam and fed to emotion recognition

software as input. Emotion recognition software is deployed in the Raspberry Pi, which gives classified emotion as output. The recognized emotion are capture in the monitor. The algorithm for real time implementation of emotion capturing using raspberry pi is explained as follows:

Step 1: Input image is captured through webcam.

Step 2: Viola-Jones face detection technique is used to detect the facial image. Viola-Jones used haar Wavelet concept to develop integral image to detect face. Haar features is a rectangular region as different area of face has different value of intensity from other region. After detection, facial image is saved for further processing and non-face area is removed.

Step 3: In image pre-processing, image is cropped according to required size and converted in gray image. This cropped image is used as input to Sobel filter for smoothing to remove the noise.

Step 4: Feature extraction is based on geometric approach for which active shape model [ASM] is used. It is an algorithm used to calucalate the distance between the pixal depending upon the pixel length the emotion can be identified and display through monitor

It extract the geomentric feature of a neutral person expression get the shape model. feature point of input facial image is extracted.

Step 5: It is done by adaptive boosting classifier (AdaBoost). AdaBoost is a powerful learning concept that provides a solution to supervised classification learning task. It produce a powerful commetee as shown in equation. AdaBoost is a flexible classifier which can be combined with any learning algorithm. It is very easy to perform in which only one parameter i.e., number of iteration is varied to get good accuracy.

Step 6: raspberry pie the hardware implementation, the software can be developed and tested in linux enivroment and can be found through display. Monitor are connected to raspberry pi as it does not have display and input unit. Laptop can also be used as remote desktop for display and keyboard for input by using Virtual Network Connection (VNC) and putty software. In real time, when a person look into the webcam, his/her image will be taken and given to Raspberry Pi Emotion recognition software that is already deployed will recognize emotions and displays the recognized emotion into the display monitor.

VI. RESULTS AND ANALYSIS

The results of the classification for 5 basic expressions for frontal poses are recorded. 25 subjects using five expression can be capture through webcam and achieved better accuracy with less processing time when compared to other methods. Implementation is a novel method and it is can be used in a variety of applications as it is very small, light weighted and very less power supply is needed. It can be mounted over small size of robot and used for many applications.

VII. CONCLUSION & Future Work

The proposed system is highly useful to the society for different applications where emotion recognition plays a major role. In future work, different algorithm can be implemented to improve recognition accuracy. robots can also be made to recognize emotion by neurological inspiration.

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