

IMPROVED DARK CHANNEL PRIOR FOR IMAGE DEFOGGING USING RGB AND YCBCR COLOR SPACE

¹Mr. M. Krishna Prasad ²M. Siva Nithyasri ³P. Yamini ⁴P. Jayasri
¹Asst.Professor^{2,3,4}Final Year B.Tech
Electronics and Communication Department
^{1,2,3,4}Geethanjali institute of science and technology

ABSTRACT:

Ecological factors, for example, fog and haze influence the image quality and make it unsatisfactory for mechanized frameworks, for example, canny vehicles, surveillance and outside article acknowledgment, which require images with clear perceivability for preparing and basic leadership. As a rule, recreation of without fog image from a solitary info image is very testing. Dark channel prior (DCP) technique is utilized to appraise environmental light with the end goal of image defogging. This paper exhibits a DCP based image defogging technique with improved transmission guide to abstain from blocking ancient rarities. The transmission maps are figured for RGB and YCbCr shading spaces. Three transmission maps for the R, G, and B channels are used to figure a mean transmission map. In the YCbCr shading space, Y channel is utilized to compute the transmission map. The two transmission maps are refined by safeguarding edge data for developing two middle of the road images, which are allotted diverse loads to get the upgraded defogged yield. The proposed strategy is assessed against the present best in class approaches, and the trial results dependent on auxiliary likeness file, fog impact, anisotropic quality file and corruption score are determined, which demonstrate that the defogged images reproduced utilizing the proposed technique accomplished better outcomes with lower fog impact, closeness record, debasement score and higher quality file esteem. Remade image has better contrast and luminance which is perceptually all the more speaking to the human visual framework.

I. INTRODUCTION

The perceptual quality of outside scene images is critical for comprehension and breaking down the earth to perform robotized assignments, for example, route, object identification and acknowledgment. Dispersing or retention of light in antagonistic climate because of fog and haze can incredibly confine the perceivability of open air scenes. In this way, images taken in such climate conditions experience the ill effects of lower contrast, blurred hues and luminance lopsidedness, bringing about articles a long way from camera practically undetectable. Fig.1. outlines the impact of fog which decreases the perceivability in obtained images. It tends to be seen that image debasement in such condition is because of the reflection and ingestion of light by the fog particles. Since decreased perceivability enormously impacts the imaging frameworks, mechanized techniques to upgrade perceivability in foggy images have turned into a territory of enthusiasm for scientists. The fog impact relies upon the profundity of the article in a scene, i.e., the items more remote from the camera

lose more data. The models used to recreate improved images are ordered into two sorts, physical and non-physical models [1]. Physical model is intended for watching physical causes that debase the image and dependent on this model a backwards procedure is proposed to diminish the corruption level [7-9]. Non-physical models depend on image preparing systems that upgrade the image contrast and shading recreation without thinking about the elements which caused debasement [1]. Physical models offer the benefit of making nearby fix as indicated by fog focus in neighborhood locales of the image and offer great defogging results, as proposed in [2]. Tan et al. [3] separated the open air images taken in clear climate, into little fixes and determined most reduced powers for each fix. The resultant channel is named as the Dark Channel, which is utilized as prior data to remake fog free images [1,3,4,9-13]. A dark channel prior (DCP) based method comprises of four stages, i.e., barometrical light estimation, transmission map figuring, refinement of transmission guide and remaking of fog free image. The dark channel is utilized to gauge the climatic light, the transmission map is the impact of fog on the item which relies upon the separation among article and the camera, the transmission map is refined.

II. LITERATURE REVIEW:

A. Kumari et al. [5] connected morphological tasks on the grayscale foggy image and after that refined by using guided channel for right estimation of the barometrical light. DCP technique is connected to discover the transmission map with no preprocessing or post preparing, which results in low power and corona antiques in the defogged image. In [6], quad-tree decay and entropy-based weighted relevant regularization is proposed and the most splendid locale of DCP is utilized to assess climatic light. Besides, measurable properties of info image are utilized to process limit requirements adaptively with a quad-tree disintegration to isolate foggy image into homogeneous patches. Meng et al. proposed a strategy in which limit requirements are connected on transmission map joined with logical regularization dependent on weighted standard [7]. The geometric point of view of DCP is used by applying limit requirements in which every pixel influenced by fog is considered as a feature of environmental light evaluated from dark channel prior (DCP). Most splendid pixel from each channel of foggy image is chosen, and the fog free image is evaluated by direct extrapolation of environmental light and foggy image. Eight Kirsch administrators and a Laplacian administrator are utilized for improving edges and corners. Riaz et al. seen that the fix measure utilized for the count of dark channel majorly affected DCP based strategy [8].

In [10], a parameter K is proposed to recognize the sky from the remainder of the image. The transmission map for sky is determined independently, notwithstanding the first transmission map for non-sky zone. It is seen that the low splendor in yield image is because of littler estimations of the transmission map, henceforth the parameter 'p' running between 0.08 to 0.25 is included the transmission map. Dengi et al. [11], proposed a technique dependent on Fuzzy Logic Controller (FLC) that naturally gauges an edge parameter to conquer the issue of brilliant area. Chen et al. [12] utilized a vitality cover to actualize a guided channel. The vitality cloak is gotten by choosing the base force an incentive from the RGB channels of the foggy image.

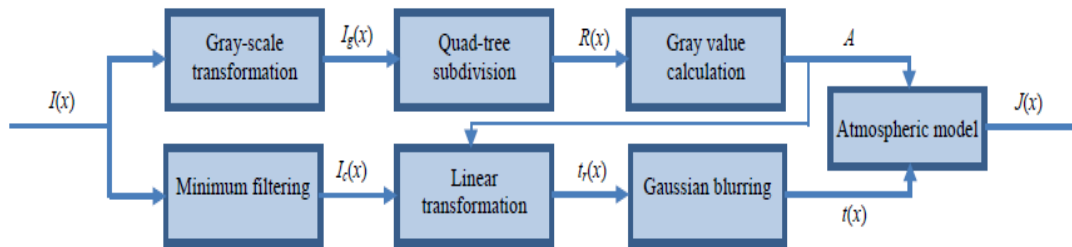


Fig 1:Block Diagram of proposed system

III. PROPOSED METHODOLOGY

A. Improved Dark Channel Prior

An improved Dark Channel Prior (DCP) based technique to reproduce fog free images is proposed in this work. Fig. 3. demonstrates the square outline of proposed strategy. DCP is determined for two diverse shading spaces, i.e., RGB and YCbCr. A window size of 31 x 31 is utilized to apply the base channel on the RGB images to get DCP. Initially, the base channel is connected on the three shading channels and after that on the neighborhood fix of the yield image from the sifted RGB image. A vast fix measure is utilized for this reason on the grounds that littler fix may yield a mistaken estimation of the barometrical light. DCP for the RGB shading space is given as,

$$I_{Dark} = \min_{y \in \Omega(x)} \left(\min_{C \in \{R, G, B\}} (I^C) \right)$$

In our case $\Omega=31$, for the local patch size. The proposed method also uses DCP on the Y channel of YCbCr color space, which is given as,

$$I_{Dark-Y} = \min_{y \in \Omega(x)} (I_Y)$$

where I_Y is the Y channel of the foggy input image and $\Omega= 31$ is local patch size.

B. Atmospheric Light Estimation

In the wake of registering the DCP from RGB and YCbCr shading spaces, the environmental light A_n and A_Y are assessed from dark channels Dark I and Dark Y I_{\square} , separately. The directions of the most brilliant 0.1% pixels are chosen and the most astounding power an incentive in each RGB shading channels is gotten independently from these pixel areas. These three force esteems from the RGB channels are taken as environmental light A, consequently A will be a 3x1 vector where each esteem speaks to the most astounding power an incentive in the individual R, G, and B channel.

C. Transmission Map Calculation.

The transmission map is processed utilizing the barometrical light A from the info image. Each channel of information image is partitioned by its comparing an incentive in A to register three transmission channels. The mean channel for RGB shading space is figured as

$$t'(x) = 1 - \omega \frac{1}{3} \left(\sum_{c=1}^3 \left(\frac{I^c}{A^c} \right) \right)$$

In the next step is computed as

$$t_Y'(x) = 1 - \omega \left(\frac{I_Y}{\max(A_Y)} \right)$$

where $t_Y(x)$ is transmission map using channel Y.

D. Refinement of Transmission Map

The transmission map is refined by safeguarding the data of the inclinations. In the first place, Laplacian channel is connected on the transmission map, and the yield inclinations are subtracted from the first transmission guide to evacuate the undesirable clamor. Thereafter, a mean channel is connected for smoothing. The previously mentioned procedure is connected to both the transmission maps i.e., the mean transmission map for the RGB shading space and the transmission map for the Y channel of YCbCr shading space.

E. Reconstruction of Fog Free Image

After computing all the parameters, the final step is to reconstruct the enhanced image with minimized fog effect. The image reconstruction process is given by,

$$J(x) = \frac{I - A}{\max(t(x), t_0)} + A$$

$$J_Y(x) = \frac{I - A_Y}{\max(t_Y(x), t_0)} + A_Y$$

Where t_0 is a constant used to avoid division by very small value. $J(x)$ is the image reconstructed using the RGB color space and $J_Y(x)$ is the image reconstructed using the YCrCb color space

VI.RESULTS:

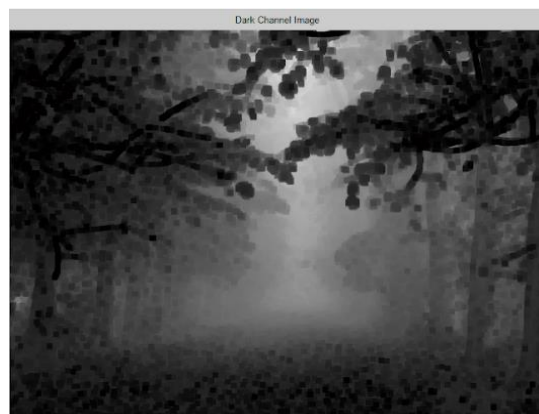
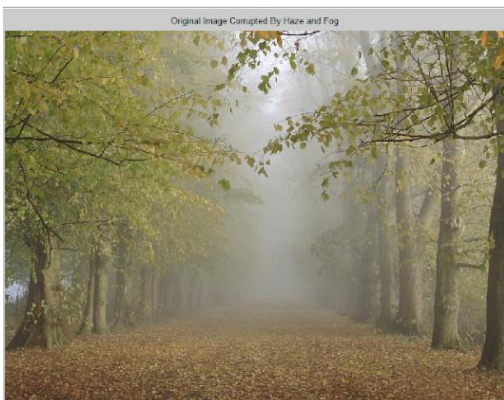


Fig 1: Original image corrupted by haze and fog

Fig 2: Dark channel image



Fig 3: Estimated transmission map



Fig 4: Filtered Image



Fig5: Refined Transmission Map

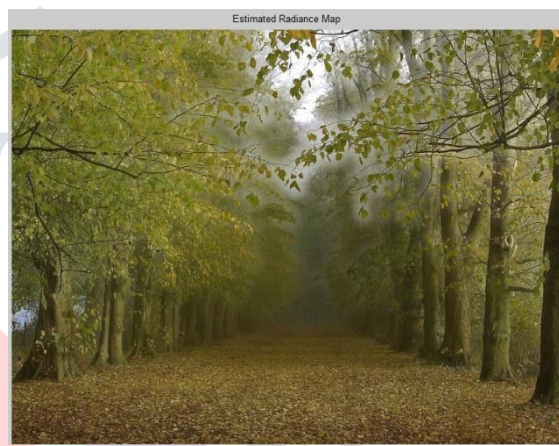


Fig 6: Estimated Radiance Map



Fig 7: Haze removed Image

V.CONCLUSION:

In this project, image defogging strategy has been proposed dependent on the dark channel prior (DCP). Existing condition of-the-art image defogging techniques utilizing DCP neglect to demonstrate ideal execution for the errand of image defogging. Their outcomes are either low in contrast or undermined by antiquities. We have proposed another technique to ascertain the transmission map and used a Laplacian channel to refine the transmission map. Trial results demonstrate that the proposed strategy gauges fog all the more precisely and the reproduced images have better shading contrast. Radiance impacts and meager fog layer which can be seen in defogged images of different techniques are evacuated utilizing the proposed strategy. Besides, Fog Effect, SSIM, DS and AQI values demonstrate that the images recreated by proposed strategy show higher perceptual quality when contrasted with existing image defogging techniques. In future our proposed technique can be improved to reproduce fog free image from thick foggy image likewise calculation can be upgraded to remake fog free image on run time.

REFERENCES:

- [1] X. He, X., J. Mao, Z. Liu, J. Zhou, and Y. Hua, "A fast algorithm for image defogging", In Chinese Conference on Pattern Recognition, Springer-Verlag Berlin Heidelberg, pp. 149-1580, 2014.
- [2] Z. Chen, J. Shen, and P. Roth, "Single image defogging algorithm based on dark channel priority", Journal of Multimedia, vol. 8, no. 4, pp. 432-438, 2013.
- [3] R. T. Tan, "Visibility in Bad Weather from a Single Image", in Proc. IEEE Conf. Comput. Vis. Pattern Recognit., Jun. 2008, pp. 1-8.
- [4] K. He, J. Sun, and X. Tang, "Single image haze removal using dark channel prior", IEEE Trans. Pattern Anal. Mach. Intell., vol. 33, no. 12, pp. 2341–2353, Dec. 2011.
- [5] A. Kumari, S. Sahdev, and S. K. Sahoo., "Improved single image and video dehazing using morphological operation", IEEE International Conference on VLSI Systems, Architecture, Technology and Applications, pp. 1-5, 2015.
- [6] N. Baig, M. M. Riaz, A. Ghafoor, and A. M. Siddiqui, "Image dehazing using quadtree decomposition and entropy-based contextual regularization", IEEE Signal Processing Letters, vol. 23, no. 6, pp. 853-857, 2016.
- [7] G. Meng, Y. Wang, J. Duan, S. Xiang, and C. Pan, "Efficient image dehazing with boundary constraint and contextual regularization", in IEEE International Conference on Computer Vision, pp. 617-624, 2013.
- [8] I. Riaz, T. Yu, Y. Rehman, and H. Shin., "Single image dehazing via reliability guided fusion", Journal of Visual Communication and Image Representation, 40, pp. 85-97, 2016.
- [9] E. Zhang, K. Lv, Y. Li, and J. Duan., "A fast video image defogging algorithm based on dark channel prior", In Image and Signal Processing (CISP), 2013 6th International Congress on, vol. 1, pp. 219-223, 2013.
- [10] H. Xu, J. Guo, Q. Liu, and L. Ye, "Fast image dehazing using improved dark channel prior", IEEE International Conference on Information Science and Technology, pp. 663-667, 2012.
- [11] L. Deng, O. Li, and S. Zhao, "An improved image defogging algorithm based on global dark channel prior and fuzzy logic control", In Wavelet Active Media Technology and Information Processing IEEE, pp. 188-191, 2015.

- [12] X. Chen, and W. Sun., "A fast algorithm for single image dehazing based on estimating illumination veil", International Conference on Mechatronics, Electronic, Industrial and Control Engineering, pp. 987-991, 2015.
- [13] B. Yao, L. Huang, and C. Liu., "Adaptive defogging of a single image", IEEE International Symposium on Computational Intelligence and Design, vol. 1, pp. 56-59, 2009.
- [14] M. J. Abbaspour, M. Yazdi, and M. M. Shirazi, "A new fast method for foggy image enhancement", Iranian Conference on Electrical Engineering (ICEE), pp. 1855-1859, 2016.
- [15] J. P. Tarel, and N. Hautiere., "Fast visibility restoration from a single color or gray level image", in IEEE 12th International Conference on Computer Vision, pp. 2201-2208, 2009.

