



IMAGE DENOISING USING HSVOD WITH K++ MEANS ALGORITHM

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ABSTRACT

With the explosion in the number of digital images taken every day, the demand for more accurate and visually pleasing images is increasing. However, the images captured by modern cameras are inevitably degraded by noise, which leads to deteriorated visual image quality. Therefore, work is required to reduce noise without losing image features (edges, corners, and other sharp structures). So far, researchers have already proposed various methods for decreasing noise. Each method has its own advantages and disadvantages. In this paper, we summarize some important research in the field of image denoising. First, we give the formulation of the image denoising problem, and then we present several image denoising techniques. In addition, we discuss the characteristics of these techniques. Finally, we provide several promising directions for future research.

Keywords: Denoising, Monochrome, Ridgelet, Speckled

I. INTRODUCTION

Restoring damaged photos takes up a significant chunk of time spent on digital image processing. The study of algorithms and the practise of processing images with a specific end in mind both fall under this category. Restoring a picture is fixing problems that occur during the process of capturing the image [9]. The blurring and noise introduced by electrical and photometric sources contribute to the deterioration. The defective picture production process, such as relative motion between the camera and the source scene or an out-of-focus optical system, may induce blurring, which reduces the image's bandwidth [10]. Atmospheric turbulence, optical aberrations, and relative camera-to-ground motion all contribute blurring factors to aerial photos used for remote sensing.. Degradation occurs at every stage of the image process, from the optics to the film to the digitizer.

An region, target, or event may be better understood via the use of remote sensing, which involves analysing data collected from a sensor placed at a distance. For the sake of accuracy, it does not physically touch the items under scrutiny. Satellite imagery has several environmental uses, including resource monitoring and mapping, crop forecasting, urban development analysis, disaster management, and more

The process of picture denoising is often used in photography and publishing to restore quality to images that have been damaged during the production process. Astronomy, where resolution limitations are particularly severe, medical imaging, where high-quality images are required for analysing rare events, and forensic science, where potentially useful photographic evidence is sometimes of extremely poor quality, are all areas where image denoising finds applications [10]. Now, let's think about how a digital picture is seen on a screen. To store the coordinates of each pixels in a digital picture, we may use a two-dimensional array notation, written as $s(x,y)$, where x and y are the corresponding coordinates. In digital photography, each pixel represents the amount of light entering the camera at a given point (x,y) . Images in binary, grayscale, and colour are some of the most common. Clean picture like the uproarious picture from an information base that comprise of pictures of a similar class and a denoising technique for images utilizing outside picture of a similar classification with free dataset. The proposing picture denoising plan by utilizing adjusted Principal Component Analysis has predominant execution which joins with Dual Tree Wavelet Transform and gives expanding PSNR esteem in every

II. LITERATURE SURVEY

The K-SVD technique is an iterative one, moving back and forth between a sparse encoding of the examples utilizing the ongoing word reference and an activity of refreshing the word reference to all the more likely suit the information. Our implementations are low-complexity in terms of computing and enable precise reconstruction, robustness against perturbations, and simplicity of use. Transformations have theoretical support that implies they can outperform wavelet techniques for several picture reconstruction tasks. Positively, the given empirical findings are consistent with the literature [1]. Digital image processing using singular value decomposition (SVD) methods is of significant relevance to huge computer centres with strict imaging requirements. Both images and

very broad representations of the point spread function (impulse response) may benefit from the SVD techniques. Finally, a variety of object and imaging system degradations are discussed, and analyses and techniques are offered for getting a pseudo inverse of separable space variant point spread functions (SVPSF's)[2]. As a sparse expansion for functions in continuous spaces that avoid line discontinuities, the ridgelet transform was first developed. [3] In this research, we propose the signal-scale wavelet K- SVD calculation, a remarkable half breed picture denoising approach in light of the wavelet change and the scanty and excess portrayals model (SWK-SVD). Multiscale picture qualities and scanty earlier of wavelet coefficients are achieved in a straightforward manner in the wavelet domain. As a result, we achieve cutting edge denoising execution as far as both PSNR and tasteful effects within the sight of elevated degrees of commotion.[4] In this research, we propose the signal-scale wavelet K-SVD algorithm, an unique hybrid image denoising approach based on the wavelet transform and the sparse and redundant representations model (SWK-SVD). Multiscale picture characteristics and sparse prior of wavelet coefficients are attained in a straightforward manner in the wavelet domain. It is for this reason that we will be constructing sparse representations in the wavelet domain. K-SVD is used to train on picture approximation and high-frequency wavelet coefficients, resulting in both adaptive and over- complete dictionaries. As a result, we achieve state-of-the-art denoising performance in terms of both PSNR and aesthetic impacts in the presence of high levels of noise.[5] In this research, we offer K-LLD, an adaptive denoising technique that clusters the supplied noisy picture into areas with comparable geometric structure using a patch-based approach. Through the use of Stein's unbiased risk estimator, we also provide a new technique for selecting the local patch size for each cluster (SURE). We provide a number of examples to demonstrate the algorithm's effectiveness in general. These results suggest that the suggested approach compares well to some of the most cutting-edge denoising techniques that have recently been published.[6] Commonly, singular value decomposition (SVD) is used to transform a collection of 1D vectors into a higher dimension. Forming 2DSVD, In this work, we investigate the optimality features of 2DSVD as a low-rank approximation and demonstrate that it offers a foundation for bringing together two recent methods. Examples of 2DSVD's use in image processing and meteorological mapping experiments. [7] An oracle provides guidance on how to optimally adjust a spatially variable estimator to the unknown function, such as a piecewise constant or polynomial function, a variable knot spline, or a variable bandwidth kernel. [8] Here, we provide a novel approach to compactly representing extensive picture collections. Our approach involves storing tiny regions of a 2- dimensional picture as inadequate projections onto an assortment of model orthonormal bases that are advanced deduced from a preparation set, instead of utilizing the more customary vectorial portrayal.[9] The outcome is a low-mistake, profoundly conservative picture/fix portrayal with critical hypothetical benefits and good correlations with existing procedures (counting JPEG) on tests including the pressure of ORL and Yale face information bases, as well as a data set of various regular pictures. Finally, we investigate how picture noise impacts the effectiveness of our compression methods.[10]

III PROPOSED SYSTEM

The patch grouping can be made by any classification algorithms such as block matching, K- means clustering and nearest neighbor clustering. The block matching method is followed in many patches grouping process due to its simplicity. After patch grouping singular value decomposition is involved this is further followed by ridgelet transform. In this transform first we compute 2D fast Fourier transforms for the image. Then the values are substituted over the square lattice. For each angular line 1D inverse FFT is estimated and then wavelet transformation is presented to obtain ridgelet co-efficient.

A. Patch Grouping

Classification problems involving clustering similar patches have several applications in the field of image and video processing. While many other classification techniques (such as block matching, K-means clustering, nearest neighbour clustering, etc.) can be found in the literature,. In order to find the square patches that are comparable, we calculate the Euclidean distance between the transform coefficients. In our proposed system it is applicable to take a satellite images. Since we need detailed image, we have to reduce the noise in the image.

B. Singular Value Decomposition

These patches made up the entire image. A similar group of patches is taken based on Euclidean distance and SVD is applied.

$$P = U\Sigma V^T = \sum \sigma_i u_i v_i^T$$

U and V are unitary matrices. $\Sigma = \text{diagram}(\sigma_1, \dots, \sigma_n)$ has nonnegative diagonal elements appearing in non increasing order such that

The denoised version is obtained by aggregating patch estimates after the low-rank approximation has been applied. It completes a picture by replacing any damaged or missing pixels. It reduces background noise thanks to its low rank approximation and non- local redundancy. However, further techniques are needed to solve photos with big isolated patches.

C. Ridgelet Transform

In terms of restoring images, the ridgelet transform is on par with the more well-known wavelet transform. Discontinuities in straight lines are handled more smoothly..

1. To analyse the picture, a 2D FFT computation must be performed.
2. The Fourier transform computed using a square lattice may be recalculated using polar latticesamples instead.
3. To get the corresponding inverse Fast Fourier transform in 1 dimension along each angular line, we must do the following calculation.
4. Get the ridgelet coefficients by applying the 1D dual-tree complex wavelet transform on the resultant angular lines.

The following is a description of the complicated ridgelet picture denoising algorithm:

- Divide the image into $R \times R$ blocks with two vertically adjacent blocks overlapping $R/2 \times R$ pixels and two horizontally adjacent blocks overlapping $R \times R/2$ pixels.
- For each block, apply the proposed complex protrusions, threshold the complex light coefficients, and perform the inverse complex gradient transform.
- Take the average of the image noise reduction values at the same location.

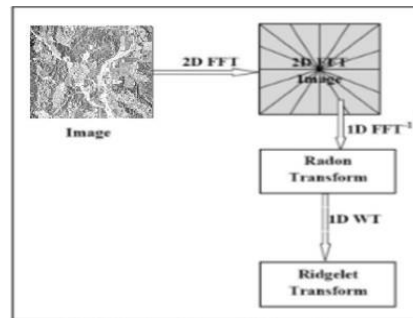


Figure 1 Ridgelet Transformation

K-means++:

The goal of the k-means problem is to identify cluster centers that minimize intrastratum variation, which is defined as the sum of the squared distances from each data point to its cluster center (the center closest to it). There are at least two significant theoretical limitations to the k-means method, although. The k-mean++ approach overcomes the second of these challenges by defining a way to initialize cluster centers before proceeding with regular k-means optimization rounds. As long as the algorithm is given the k-means++ initialization, it will always provide a solution that is $O(\log k)$ competitive with the best possible k-means solution.

RESULT AND ANALYSIS

Original image

The satellite image has been taken for denoising purpose with a size of 512 x 512 pixels.

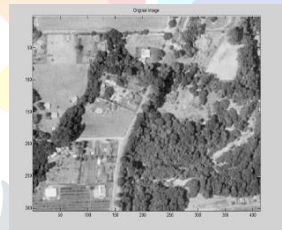
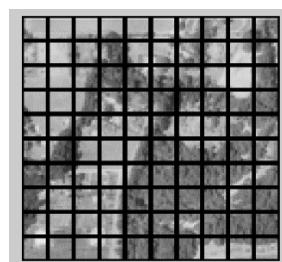


Figure 2 original image



Figure 3 Gaussian noise image

Patches image



After the noise image can be divided into patches. The image patches divided into 10 x 10 patch size. Based on the Euclidean distance the similar patches are taken.

Noise image



Denoised image

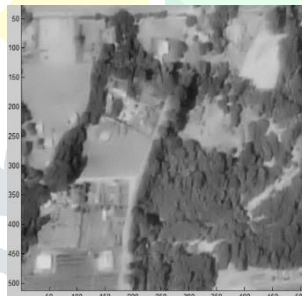


Next, the k-means ++ technique may be used to cluster the patches into larger units, and finally, the singular value decomposition can be used to filter the noisy picture. A technique called singular value decomposition may help you determine which features of your data display the greatest volatility, and rank them accordingly. Change the threshold and the PSNR and MSE values for the same picture will change.

T=0.1

A simple thresholding method used to calculate the PSNR of an image. If the threshold values are less than some constant T or if the threshold values are greater than that constant. The Noise Ratio has been changed.

Difference of Noisy Image and Denoised Image



The denoised images has been arrived after processing of noise removal method like decomposition with thresholding. The effectiveness of the suggested strategy may be evaluated using this method

Noise image

Denoise image



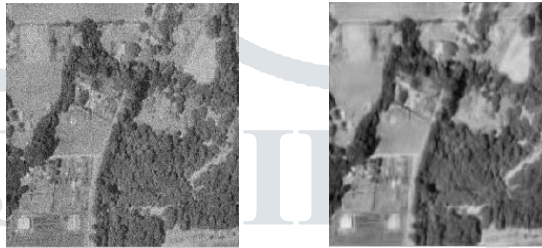
Pixel Value of Satellite image:

The input satellite image has been splitting in to multiple patches.

```

im =
Columns 1 through 18
234 233 237 235 243 246 242 241 239 245 239 238 241 244 243 240 241 240
136 144 159 178 201 201 192 193 189 185 184 180 181 184 183 183 183 185
109 136 161 176 193 188 176 184 183 173 176 171 170 173 173 169 168 174
122 170 199 203 207 189 173 183 189 180 176 170 169 174 176 174 173 180
129 181 202 201 207 199 184 188 191 186 177 173 174 178 178 171 171 176
194 186 195 195 203 195 187 185 181 180 180 177 177 179 177 176 177 178
123 182 199 196 203 193 191 189 180 182 189 184 183 183 179 174 177 176
126 183 195 193 198 195 186 185 182 183 190 181 179 181 180 176 179 179
199 192 193 191 193 195 186 184 183 185 182 181 179 180 182 182 180 182
156 210 198 194 198 199 194 193 186 181 178 183 180 179 184 181 177 183
140 202 193 191 205 212 201 194 185 182 182 184 181 178 181 178 174 181
122 183 194 200 218 218 198 185 182 187 185 183 180 178 180 179 175 178
113 162 194 204 213 203 190 185 182 185 186 179 177 179 179 177 177 177
100 136 176 184 193 191 186 187 182 180 181 174 177 180 177 177 180 178
104 138 153 160 178 184 182 184 180 184 184 179 180 180 176 181 187 182
115 143 118 140 174 176 178 178 175 183 188 186 184 181 181 186 193 190
110 121 89 127 184 183 180 173 171 175 175 180 177 175 179 181 186 187
90 94 88 114 163 190 183 175 177 177 170 177 174 172 177 177 176 176
74 84 101 103 124 170 173 165 171 183 182 189 187 185 188 190 186 184
84 101 118 119 122 137 152 140 148 174 183 189 183 195 197 198 197 200
94 115 127 124 119 116 144 120 113 153 179 193 200 200 201 205 204 206
101 117 127 121 112 124 146 113 90 127 186 200 203 203 198 194 191 195
132 130 133 127 111 118 132 108 85 104 160 187 190 196 188 172 168 174
165 146 140 135 121 114 117 113 98 98 134 172 166 163 158 155 154 164
169 146 135 135 132 127 114 108 93 92 140 169 153 136 136 148 160 175
155 142 128 127 131 131 111 95 87 111 158 163 155 143 146 156 180 194
    
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T=0.2



Noisy images

Denoised images

Calculate PSNR and MSE

MSE: 0.005500
 PSNR: 27.4035962 27.4036

T=0.4



Noised image

Denoised image

Calculate PSNR and MSE

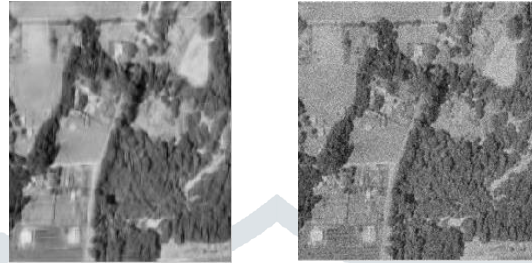
MSE: 0.005453
 PSNR: 27.3660078 27.3660

T=0.6

Calculate PSNR and MSE

MSE: 0.005561
 PSNR: 27.4514109 27.4514

T=0.8

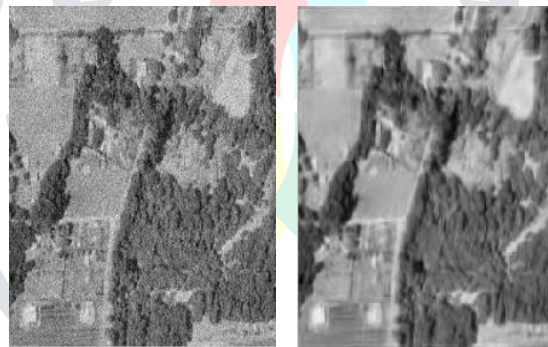


Noisy image Denoised image

Calculate PSNR and MSE

MSE: 0.005482
 PSNR: 27.3894064 27.3894

T=1



Noisy image Denoised image

MSE(Mean Square Error)

If you compare the original (speckled) picture I_s with the despeckled version, I_d , you will see that there is a difference between the two images, as shown by the MSE. Reducing the MSE indicates the filter is doing well. However, superior visual quality was not necessarily correlated with low MSE values [7].

Where $R \times C$ is the size of image.

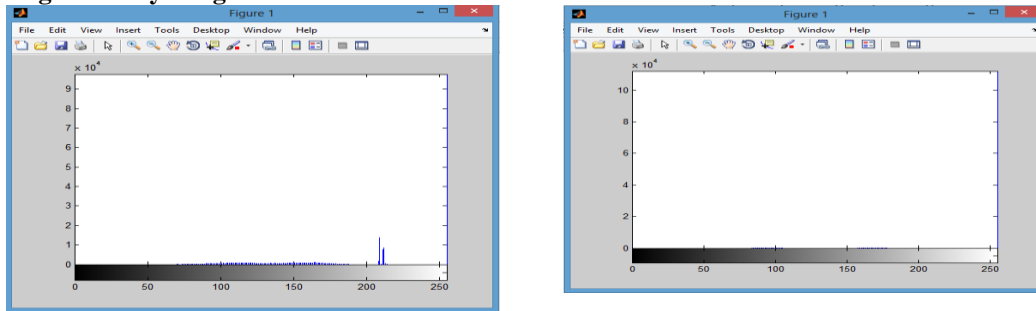
PSNR(Peak Signal-to-Noise Ratio)

$$MSE = \frac{\sum_{R \times C} (I_s(r,c) - I_d(r,c))^2}{R \times C}$$

PSNR, which stands for "Peak Signal-to-noise ratio," measures how much signal there is relative to how much background noise in a given piece of data or picture. The PSNR is often believed to be on a logarithmic decibel scale. When evaluating lossy compression algorithms for images, PSNR is often employed as a metric of reconstruction quality. In this scenario, the original data serves as the signal, while compression-related errors serve as the noise.

$$\text{PSNR (dB)} = 10 \log_{10} \left(\frac{255^2}{MSE} \right)$$

Original image histogram Noisy image



T=0.1

3.7 CONCLUSION AND FUTURE WORK

"Singular Value Decomposition" (a concept from linear algebra) was used to denoise the picture. SVD is a reliable and powerful tool for decomposing a system into a collection of linearly independent parts, each of which contributes its own amount of energy to the entire system. Our proposed system is designed to reduce noise, when the satellite image is affected by additive white Gaussian noise by image denoising using HOSVD which is a very simplified algorithm and focused on satellite images. Since we take satellite image there should be reduced noise and so the image gives detailed description of important particles in the image. The combination of patch grouping and HOSVD works effectively. Finally, our proposed system improves PSNR value and also reduces MSE by which our proposed system shows improvements when compared with other state of the art methods

THRESHOLD VALUE	MSE	PSNR
0.1	0.005465	27.3759
0.2	0.005500	27.4036
0.4	0.005453	27.3660
0.6	0.005561	27.4514
0.8	0.005482	27.3894
1	0.005511	27.4122

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