A LITERATURE SURVEY ON SOFTWARE DEFINED NETWORK

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ABSTRACT--- The traditional network was unable to manage the traffic in case of link failure. It takes too much time to change the affected devices in order to maintain the flow. It was time consuming and many questions have been raised on the efficiency. It's quite difficult to manage the complex network and maintain pace with the increasing demands. Software Defined Network provides the architecture to manage the network without any change in the hardware but controlling through the software programming. Here the control and data plane is being separated to reduce the traffic with various protocols. Open-flow protocol is used for separation of control plane and data plane. Here the centralized controller is used to decide the forwarding of packets. This paper represents the brief review of SDN. The advantages and limitations of SDN have been discussed. Various simulation tools with supporting experimental analysis is being shown here.

Keyword – SDN, Open-Flow

INTRODUCTION

The network constitutes of various devices like switches routers and many others. But they are incapable of managing the network in case of link failure. They struggle very hard to convert high level policy according to the changing conditions of the network with the limited tools. SDN brings solution to this problem by providing the network architecture that supports the partition plane. Here the control plane and data plane is decoupled for the smooth functioning of packet transfer. The implementation of SDN is done through a protocol named Open-Flow, which decouples the plane and helps in the selection of path for the transmission of data. It provides an open interface between the two plane. Because of the centralized control in the Open-Flow network, it becomes quite easy to deploy routing strategies to the switch[2]. The data plane consist of switch and router, and control plane consists of controller. The forwarding plane i.e. data plane is responsible for the transmission of data and control plane formulates policy for the forwarding of data[3]. The intelligence of the whole network is shifted to the centralized software based SDN controller, which acts like manager[5]. The modification, control, and checking of transmitted data is being done by the SDN control components.

INFRASTRUCTURE OF SDN

Centralized approach is being used in the SDN to solve the problem that is observed in traditional network. It provides the programmable platform to design the network. The SDN architecture differs from traditional architecture in terms of the carrier grade network. The separation of the plane makes it quite easy to implement new protocols and applications. The three main components of the frame of SDN are switch, controller and the interface needed for communication.

Switch

Switches are taken as forwarding hardware that can be operated via open interface. An Open-Flow switch has namely three entities, flow table, set of command and secure channel. The flow table stores the flow entry for packet lookup and forwarding. These flow entries consist of match fields, counters and set of instructions that handles the matching of packets[5]. On arrival of the packets at the switch, the packet header is being extracted and matched with the matching fields. When matching entry is found, appropriate set of instructions is applied and in case of failed match the action will be taken according to the table miss flow entry. for eg. Dropping of packets, continue the match process on the next flow table.

Controller

The control plane is heart of the SDN architecture, so it is very important to give proper concern towards the design parameter of controller. Controller provides a programming interface to the network. Multiple controller are being used to hold the backup of data of controller that controls the whole network. According to the experiments done controller ONOS has good performance on clusters, linkup and throughput whereas Open-Daylight works well with topology discovery and stability. A controller is designed in such a way that it can handle upto 6.000.000 flows/sec[5].

On performing the comparative analysis of the various controller, They found out that, the controllers coded by c language like MUL, LIBFLUID_MSG gave highest performance whereas the controllers coded by java language like BEACON, IRIS and MAESTRO remains below. Finally after going through several test, they found that OPENDAYLIGHT is full featured controller[6].

Interface for communication

Various protocol are used to communicate between the control plane and the data plane. The two API's used here are northbound and south bound API. Southbound API's made the controller capable of changing the forwarding rules dynamically. While the application layer uses Northbound API's to relate with the controller.

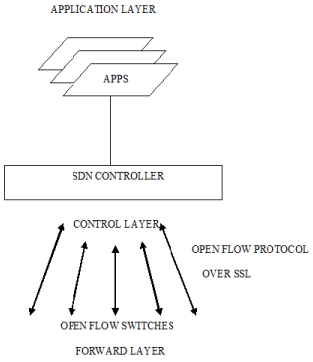

Fig 1: frame of SDN

SDN APPLICATION IN VARIOUS FIELD

Internet of Things

The merging of SDN and IOT bring exciting platform s. SDN has the capacity to beautifully distribute the traffic and handle the zillions of data emerging from the device that is being linked to the IOT[7]. SDN follows the segmentation process to handle the data arising from the network. It divides the complete IOT network into small segments and each part can be controlled by different controller so as to make the network function run smoothly. SDN linked IOT network serves better for security concerns as it has the global view of the network.

Other networking devices

They proposed an architecture that is based on the concept of SDN to resolve the fragmentation challenges of the home network by adapting the centralized approach[8]. It proposed a new type of device that realizes the home networking devices based on the preference for multimedia applications. This proposed technology provides high flexibility in configuring devices and controlling, it helps the users to rely on the software applications rather than depending on the manual configuring of multiple users.

Cloud computing

The number of data released by the network is too big to handle. It gives rise to the concept of cloud, networks create cloud. Due to the large space needed for storing applications, these applications may need to modify before storing in cloud. SDN makes it possible by the help of centralized controller , that is configured by software related protocols.

Wireless and mobile network.

The contribution of SDN in wireless network is known as SDWN i.e. software defined wireless network. The researchers have studied about the Open-flow proposed by whitepaper. Open-flow is based on the Ethernet switch, consist of flow table with the capacity of adding or removing flow entries.

Deployment of SDN in wireless network provides seamless handover between different wireless technologies by the embedding of Open-road. SDN supports the flow centric model that helps in resolving the problem of node migration by implementing functions and making it configurable at higher layer[10]. The SDN architecture is open and sharable between different service providers and employ test-bed using Open-flow such as Wifi and WiMAX.

TOOLS FOR SIMULATION OF SDN

There are large number of simulators and emulators for SDN, for e.g. fs-sdn, NS-3, EstiNet and Mininet. Among them Mininet is the most popular and tested platform[11]. Mininet has the capability to emulate different types of network like host, layer 2 switches, layer 3 routers. The researchers have created and optimize SDN network using Mininet[12]. It is open source software that emulates OpenFlow devices and SDN network. Mininet does not replace the physical switches but virtually displays the network[12]. Mininet has the capability to emulate the entire network on a single machine.

The table drawn, describes some of the common SDN simulation tools like W3, FatTire and Fs-sdn. W3 was introduced to troubleshoot bugs in SDN environment. Performance of Mininet tool is being studied for emulation of SDN[13]. Many parameters like change in topology, increase in the number of nodes, controlling the behavior of switches are being taken into consideration to study the emulation tool and it has been concluded that simulation environment plays very vital role in performance of Mininet[13].

It is being observed that Mininet uses more RAM for same topology if available. SDN testing and debugging tools have been studied in tabular manner along with the pros, cons, supported versions and license[16]. The tools stated here, also helps to detect security vulnerabilities like configuration attack or data integrity attack.

- PRO'S AND CON'S
- In the architecture of SDN, the whole control logic is transferred to the centralized server called controller. The controller manages the network via API making it easier to configure new functions[17].
- The centralized approach in SDN reduces the equipment cost by eliminating support of multiple standards and protocol on data plane[18].
- It has been presented that scalability of SDN network can be improved by the reduction of energy consumption by the use of energy efficient algorithm[19].
- In order to achieve high link utilization, high frequency requests are being sent to the controller resulting in high controller load[20].
- The SDN architecture beautifully balances the load by distributing the traffic among the possible paths and thus makes it possible to respond to large number of data flows in less time[21]. The cost of deployment is reduced by the complete utilization of distributed system.
- The flow table size is limited in SDN, as the result it cannot handle large number of requests making the switch overloaded. This results in dropping of packets or knocking down of switch.

- It is observed that lot of energy and power is wasted by the use of redundant links and idle devices. SDN makes it possible to reduce the carbon footprint by the intelligent approach.
- The software needs to be continuously upgraded in the controller in order to improve the execution of control plane and reduction of harmful effect on network.
- SDN has a faster response to the dynamic traffic scenario. It provide better balancing of load and dynamic provisioning.
- The simulation tool called Mininet is hungry for RAM, generally RAM usage in SDN is very small but also it uses the more RAM available for the same topology.

CONCLUSIONS

This paper presents the drawback of traditional network and how it is overcome by the emerging architecture of SDN. The SDN architecture is studied with the application of SDN in various other fields. Different type of simulation tools is presented but in particular, simulation tool called Mininet is highlighted. The paper is concluded by the pros and cons of SDN and its emulation tool.

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