



ONE-EDGE MAGIC LABELING FOR SOME CLASSES OF GRAPHS

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Abstract:

The primary objective of this research is to present a novel graph labeling technique, termed 1-Edge Magic Labeling, and to determine the conditions under which particular graphs admit this labeling.

Keywords: Graph Labeling, Edge Labeling, 0-Edge Magic Labeling

Introduction:

We denote graphs as $G(p, q)$, with p vertices and q edges, and represent vertex and edge sets as $V(G)$ and $E(G)$, respectively. Labeling refers to a one-to-one mapping of graph elements to numbers, specifically integers. We categorize labeling into:

- Vertex labeling (vertices)
- Edge labeling (edges)
- Total labeling (vertices and edges)

This concept, introduced by Rosa, has gained significant attention in graph theory due to its mathematical challenges and diverse applications:

- X-ray crystallography
- Coding theory
- Cryptography
- Astronomy
- Circuit design
- Communication networks

Recent decades have seen extensive research (over 1300 papers) on:

- Magic labeling
- Anti-magic labeling
- Prime labeling
- Graceful labeling
- k -Graceful labeling
- Odd labeling
- Even and odd mean labeling

- Strongly labeling

Building on J. Jayapriya and K. Thirusangu's 0-Edge Magic Labeling (2012), we introduce 1-Edge Magic Labeling for specific graphs:

- Path graphs (P_n)
- Cycle graphs (C_n)
- Corona graphs ($G \odot K_1$)
- Double stars (S_{mn})

This paper explores the existence of 1-Edge Magic Labeling in these graph structures.

1-Edge magic Labelling: A 1-edge magic labeling of a graph G is a labeling of the edges of G with positive integers such that the sum of the labels of the edges incident to each vertex is the same.

Vertex-Weight: The vertex-weight of a vertex v in a graph G under an edge labeling is the sum of the labels of all edge's incident with v .

Vertex-Magic Labeling: A vertex-magic labeling is an edge labeling or total labeling where all vertices in G have the same weight, denoted as k . This constant k is called the magic constant.

Vertex-Antimagic Labeling: A vertex-antimagic labeling is an edge labeling or total labeling where all vertices in G have different weights.

Edge-Weight: The edge-weight of an edge e under a vertex labeling is the sum of the labels of the vertex's incident with e . Under a total labeling, the edge-weight is the sum of the labels of the vertex's incident with e and the label of e itself.

Edge-Magic Vertex Labeling: An edge-magic vertex labeling is a vertex labeling where all edges in G have the same edge-weight, denoted as k . This constant k is called the magic constant.

Edge-Magic Total Labeling: An edge-magic total labeling is a total labeling where all edges in G have the same edge-weight, denoted as k . This constant k is called the magic constant.

Edge-Antimagic Vertex Labeling: An edge-antimagic vertex labeling is a vertex labeling where all edges in G have distinct edge-weights.

Edge-Antimagic Total Labeling: An edge-antimagic total labeling is a total labeling where all edges in G have distinct edge-weights.

(1,0) Edge-Magic Graph: A (p, q) graph G is said to be (1,0) edge-magic with a common edge count k if there exists a bijection $f: V(G) \rightarrow \{1, 2, \dots, p\}$ such that for all edges $e = uv \in E(G)$, $f(u) + f(v) = k$.

(1,0) Edge-Anti magic Graph: A (p, q) graph G is said to be (1,0) edge-antimagic if for all edges $e = uv \in E(G)$, $f(u) + f(v)$ are distinct.

(0,1) Vertex-Magic Graph: A (p, q) graph G is said to be (0,1) vertex-magic with a common vertex count k if there exists a bijection $f: E(G) \rightarrow \{1, 2, \dots, q\}$ such that for each vertex $u \in V(G)$, the sum of the labels of the edges incident on u is equal to k .

(0,1) Vertex-Anti magic Graph: A (p, q) graph G is said to be (0,1) vertex-antimagic if for each vertex $u \in V(G)$, the sum of the labels of the edges incident on u is distinct.

(1,1) Edge-Magic Graph: A (p, q) graph G is (1,1) edge-magic with common edge count k if:

There exists a bijection $f: V(G) \cup E(G) \rightarrow \{1, 2, \dots, p + q\}$

For all edges $e = uv \in E(G)$, $f(u) + f(v) + f(e) = k$

(1,1) Edge-Anti magic Graph: A (p, q) graph G is (1,1) edge-antimagic if:

There exists a bijection $f: V(G) \cup E(G) \rightarrow \{1, 2, \dots, p + q\}$

For all edges $e = uv \in E(G)$, $f(u) + f(v) + f(e)$ are distinct.

(0-Edge Magic Labeling): Given a graph $G = (V, E)$, where: $V = \{v_i \mid 1 \leq i \leq n\}$, $E = \{v_i v_{i+1} \mid 1 \leq i \leq n-1\}$, A 0-edge magic labeling is a labeling $f: V \rightarrow \{-1, 1\}$ and $f^*: E \rightarrow \{0\}$ such that: For all edges $uv \in E$, $f^*(uv) = f(u) + f(v) = 0$.

$G_+ = \mathbf{GOK}_1$: G_+ is a graph obtained by joining exactly one pendant edge (K_1) to every vertex of a graph G .

Results:

The concept of 0-Edge Magic Labeling motivate us to define the following new definition of 1-Edge Magic Labeling.

1-Edge Magic Labeling: Let $G=(V, E)$ be a graph where $V= \{v_i, 1 \leq i \leq n\}$ and $E = \{v_i v_{i+1}, 1 \leq i \leq n\}$ Let $f: V \rightarrow \{-1, 2\}$ and $f^*: E \rightarrow \{1\}$ such that for all $uv \in E$, $f^*(uv) = f(u) + f(v) = 1$ then the labeling is said to be 1-Edge Magic Labeling. Using this new definition, we prove some results as follows:

Path Graphs (P_n)

A path graph is a graph that consists of a single path. Path graphs admit 1-edge magic labeling.

Theorem 1: P_n admits 1-Edge Magic Labeling for all n .

Proof: Let $G=(V, E)$ be a graph where $V= \{v_i, 1 \leq i \leq n\}$ and $E = \{v_i v_{i+1}, 1 \leq i \leq n\}$. Let $f: V \rightarrow \{-1, 2\}$ Such that $f(v_i) = -1$ if i is odd. $f(v_{i+1}) = 2$ if i is even $1 \leq i \leq n$ $f^*(v_i, v_{i+1}) = -1+2=1$ if i is odd. $f^*(v_i, v_{i+1}) = 2-1=1$ if i is even.

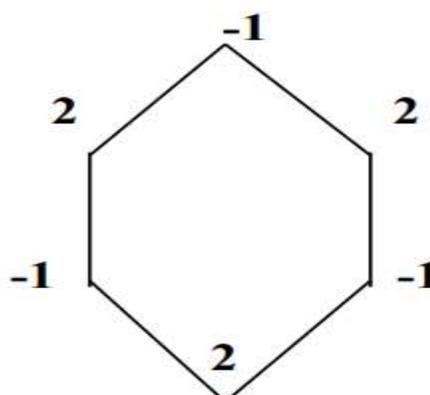
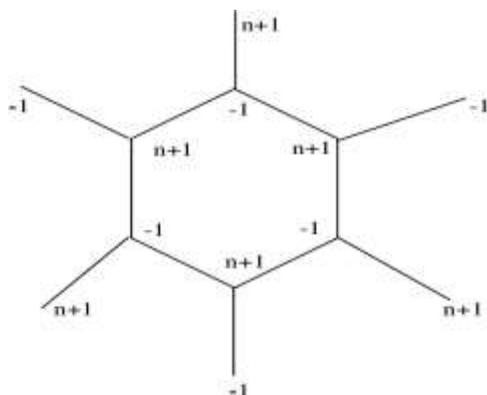
Hence p_n admits 1-Edge Magic Labeling.

Theorem 2: C_n admits 1-Edge Magic Labeling when n is even.

Proof: Let $G=(V, E)$ be a graph where $V=\{v_i: 1 \leq i \leq n\}$ and $E=\{v_i. v_{i+1}, 1 \leq i \leq n\}$.

Let $f: V \rightarrow \{-1, 2\}$ such that $f(v_i) = -1$ if i is odd $f(v_i) = 2$ if i is even $1 \leq i \leq n$ $f^*(v_i. v_{i+1}) = -1+2=1$ if i is odd. $f^*(v_i. v_{i+1}) = 2-1=1$ if i is even,

Hence C_n admits 1-Edge Magic Labeling for every even n .



1- Edge Magic labeling for c_6

Theorem 3: If G admits 1- Edge Magic Labeling then $G \circ K_1$ admits 1- Edge Magic Labeling.

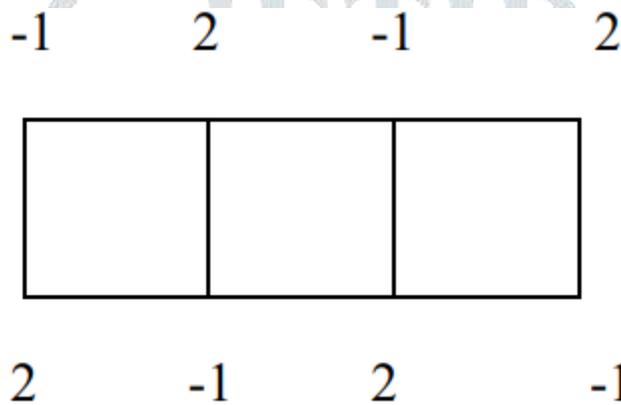
Proof: Let $G=(V, E)$ be a graph where $V=\{v_i: 1 \leq i \leq n\}$ and $E=\{v_i. v_{i+1}, 1 \leq i \leq n\}$.

Let $f: V \rightarrow \{-1, 2\}$ and $f^*: E \rightarrow \{1\}$ such that for all $v_i. v_{i+1} \in E$ $f^*(v_i. v_{i+1}) = f(v_i) + f(v_{i+1}) = 1$ Let $G \circ K_1 = (V, E) \cup \{v_j: 1 \leq j \leq n\} \cup \{v_i. v_j: 1 \leq i, j \leq n\}$, then

let $g: V \rightarrow \{-1, 2\}$ and $g^*: E \rightarrow \{1\}$, then for all $v_i. v_{i+1} \in E$.

Let $v_j = -1$ if $v_i = 2$ or $v_j = 2$ if $v_i = -1$ then $g^*(v_i v_j) = g^*(v_i) + g^*(v_j) = 1$

Hence the theorem.



1-Edge Magic Labeling for $P_4 \circ K_1$.

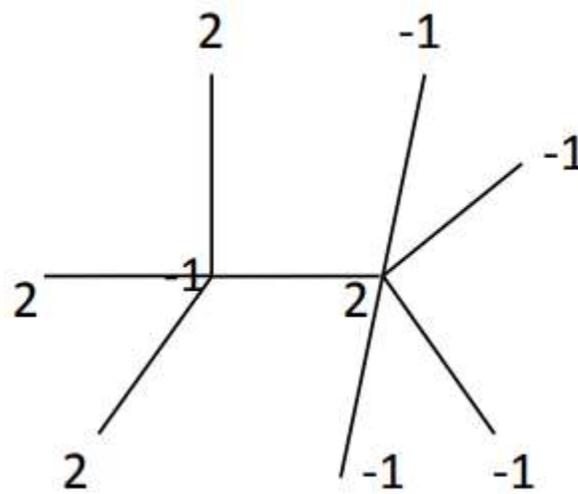
Theorem 4: Let $G = S_{m, n}$ be a double star graph then G admits 1- Edge Magic Labeling.

Proof: Let $G = (V, E)$ be a double star graph denoted by $S_{m, n}$ and v_1 and v_2 are two vertices in $S_{m, n}$ which are not pendent.

Let u_i 's are m pendent vertices to v_1 and u_j ' are n pendent vertices to v_2 .

Let $f: V \rightarrow \{-1, 2\}$ such that $f(v_1) = -1$ and $f(v_2) = 2$ and $f(u_i) = 2$ for $1 \leq i \leq m$ and $f(u_j) = -1$ for $1 \leq j \leq n$ $f^*(v_1 u_i) = -1 + 2 = 1$ if $1 \leq i \leq m$ Also $f^*(v_2 u_j) = 2 - 1 = 1$ if $1 \leq j \leq n$.

Hence the proof.



1-Edge Magic Labeling for $S_{4,5}$.

CONCLUSION

This study examines a particular class of graphs that exhibit 1-Edge Magic Labeling. Additional investigation is required to identify specific conditions under which graphs possess this labeling property.

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