



# EARTHQUAKE EARLY WARNING SYSTEMS(EEWS)

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## ABSTRACT

Earthquake prediction using datasets is an important area of research that involves collecting and analyzing large volumes of seismic data to develop predictive models. Seismic datasets can be used to train machine learning models, such as deep learning models, to predict the likelihood and location of future earthquakes. There are several datasets available for earthquake prediction that can be used to develop and evaluate machine learning models. Using datasets for earthquake prediction allows for the development of accurate and reliable predictive models. However, it is important to ensure that the datasets used are comprehensive, accurate, and up-to-date, as well as properly pre-processed to remove noise and outliers. Furthermore, it is important to consider the ethical implications of using seismic data, such as data privacy and ownership, in developing predictive models. In this project we can implement the framework to predict the earth quake using multi-layer perceptron (MLP) algorithm. MLP is a type of artificial neural network that can be trained on large volumes of seismic data to develop predictive models for earthquake prediction. To use MLP for earthquake prediction, seismic datasets can be pre- processed to extract features that can be used as input to the MLP model. These features may include seismic waveforms, seismic event metadata (such as location, magnitude, and depth), and other data sources such as satellite imagery and geospatial data.

INDEX TERMS: Seismic Data, Earthquake Prediction, Machine Learning, Data Preprocessing, Anomaly Detection, Validation and Testing.

## 1. INTRODUCTION

The objective of earthquake prediction using datasets and MLP is to develop accurate and reliable predictive models for earthquake prediction. This involves using seismic datasets to train machine learning models, such as MLP, to accurately predict the likelihood and location of future earthquakes. To achieve this, seismic datasets must be carefully curated and pre-processed to ensure their accuracy and reliability. Features must be extracted from the datasets that are relevant to the prediction task, such as seismic waveforms and event metadata. The MLP model must then be trained on these features to accurately classify seismic events and identify seismic anomalies that may indicate the potential for future earthquakes. Overall, the objective of earthquake prediction using datasets and MLP is to improve our understanding of seismic activity and provide valuable insights into earthquake prediction, ultimately leading to better preparedness and safety measures for communities at risk. Overall, the objectives of earthquake prediction using datasets and MLP are multi-faceted and aim to improve our understanding of seismic activity, better predict the likelihood of future earthquakes, and ultimately promote safety for communities at risk. By using advanced machine learning models and carefully curated datasets, researchers and seismologists can continue to make important strides in earthquake prediction and preparedness.

The earthquake prediction project using datasets and MLP would begin with an introduction that provides context for the importance of accurate seismic forecasting and outlines the objectives of the project. Next, the project would focus on collecting and pre-processing the seismic data to be used in the analysis. This would involve selecting appropriate datasets, which could include seismic waveform data, geological data, and event metadata, and ensuring their accuracy and reliability. The data would then be pre-processed to extract relevant features and prepare it for use in training and testing the MLP model. The next stage of the project would be to develop and train an MLP model for earthquake prediction. This would involve selecting appropriate hyperparameters, designing the neural network architecture, and training the model on the pre- processed seismic data. Once the model has been trained, it would be evaluated on a separate test dataset to assess its accuracy and effectiveness at predicting future earthquakes. After developing the MLP model, the project would then focus on classifying seismic events and identifying seismic anomalies. The MLP model could be used to classify different types of seismic events, such as aftershocks and foreshocks, and identify any anomalies in the seismic data that may indicate a potential earthquake hazard. Finally, the project would conclude with a discussion of the results and their implications for earthquake prediction. This could include a comparison of the MLP model's performance to existing models and a discussion of the limitations and potential

future directions for the project. Overall, the project would aim to improve our understanding of seismic activity and contribute to more accurate and reliable earthquake prediction models.

## 2. RELATED WORKS

kholiq budiman et al [1] The subject of forecasting earthquakes is an intriguing one to investigate. As a natural calamity, earthquakes continue to be devastating, not just to the economy but also to the lives of individuals. This gave rise to the concept of creating an early warning system against seismic catastrophes to minimize deaths. Researchers have been making earthquake forecasts and seismic hazard ratings of a location for a few years now. In this work, we attempt to forecast earthquakes before they occur using p-arrival data, which includes information on disaster arrival time and amplitude height from the arrival station. Several studies on earthquake prediction have been carried out so far and have developed and used the Random Forest method and one of the Machine Learning. According to, the process of predicting earthquakes has been studied for a long time, but there is still uncertainty due to the diversity and complexity of the earthquake phenomenon itself. According to, conducting a random forest prediction model to identify the structural safety status of buildings damaged by the earthquake is probabilistic. An earthquake's latitude, longitude, magnitude, and depth may be predicted using the random forest algorithm. A random forest with multioutput technique is employed, with variables being each station's recorded value and geographic position.

khawaja m. asim et al [2], Earthquakes are one of the major catastrophes and their unpredictability causes even more destruction in terms of human life and financial losses. There has been a serious debate about the predictability of earthquakes with two concurrent point of views related to their prediction. One school of thought considers it impossible phenomenon to predict while other have spent their resources and efforts to achieve this task. It is an undeniable fact that the seismologist community has been unsuccessful in developing methods to predict earthquakes despite more than a century of efforts. Earthquake prediction remained an unachieved objective due to several reasons. One of the reasons is the lack of technology in accurately monitoring the stress changes, pressure and temperature variations deep beneath the crust through scientific instruments, which eventually results in unavailability of comprehensive data about seismic features. The second probable cause is the gap between seismologists and computer scientist for exploring the various venues of technology to hunt this challenging task. With the advent of modern computer science based intelligent algorithms, significant results have been achieved in different fields of research, such as weather forecasting, churn prediction and disease diagnosis. Therefore, by bridging gap between computer science and seismology, substantial outcomes may be achieved. Earthquake prediction has been a challenging research area, where a future occurrence of the devastating catastrophe is predicted. In this work, sixty seismic features are computed through employing seismological concepts, such as Gutenberg-Richter law, seismic rate changes, foreshock frequency, seismic energy release, total recurrence time.

S. Anbu Kumar et al [3] Natural disasters result in a large number of deaths, property loss, damages and injuries. Individuals cannot avoid them, but early prediction and appropriate protective precautions can minimize human life casualties and save a large number of valuable items. Earthquake is one amongst the main such disaster. Presently, we don't have any specific technique that can be used for predicting earthquake, unlike other disaster, that makes it much more devastating. Some researchers believe that earthquakes can't be anticipated, whereas others believe they are a predictable occurrence. According to them, many procedures for earthquake prediction are often used, including the study of quick visual phenomena such as changes in electric field, magnetic field, total electron content of the ionosphere, change in animal behaviour and historic earthquake records, all of which are well kept in the form of collection. A model capable of predicting earthquakes must be able to predict the accurate location, magnitude spectrum and precise occurrence time and chances of occurrence. Until now, there has not been a comprehensive way to predict earthquake. Indeed, an earthquake prediction mechanism that provides precise prediction is urgently needed. A signal created by such a device could allow authorities to deploy resources, and shutdown devices which will cause major damage like atomic power plants & power grid so that deaths and damages can be avoid. The input parameter for this earthquake prediction study were derived from a laboratory micro earthquake simulation. These types of steaky distributions show the frequency of laboratory micro earthquake simulation events as function of magnitudes. These function and distinct parameters are used to figure out the fundamental relationship between geophysical activity of seismic tranquilly and major earthquake frequency.

Pratiksha Bangar et al [4] Earthquake's association with structural damage and loss of life is one that keeps on enduring and thus is focal point of consideration for many fields, say, seismological research and environmental engineering yet not limited to these. Its significance is stretched out to human life too, for to sustain and to survive. A prediction that can be accurate and relied on is a requisite for all the areas prone to disasters and as well as for locations that have less to none chances. It will get us ready for all the worst possible

scenarios and for necessary measures as well that can be taken before hand to solve upcoming crisis. As the technology is evolving and helping humans for a better and a convenient lifestyle, possibility at saving life is taken up with the help of efficient ML algorithm and Data Science to give accurate forecast. Machine Learning is a subset of Artificial Intelligence. It permits the system to adapt to a behaviour of a particular kind based on its own learning and possesses the ability to improve itself naturally solely from experience without any explicit programming, human mediation or help[8]. Initialisation of a machine learning process starts with feeding an honest quality data-set to the algorithm(s), so as to build a ML prediction model. Algorithms perform knowledge discovery and statistical evaluation, determining patterns and trends in data. Selection of algorithms relies on data and on the task that requires automation. In current scenario, an accurate forecaster is designed and developed, a system that will forecast the catastrophe. It focuses on detecting early signs of earthquake by using machine learning algorithms. System is entitled to basic steps of developing learning systems along with life cycle of data science.

Pankaj Chittora et al [5] In the ancient day, earthquakes were attributed to supernatural power and interpreted as punishment by God for our sinful society. Aristotle was the first person who explained earthquakes as a natural occurrence that is caused by changes in the underground structures of Earth. An earthquake is the trembling or shaking movement of the Earth's

surface, which occurs naturally or artificially. Artificial earthquakes occur due to the passing of a heavy vehicle over the road or an underground chemical or nuclear explosion. Natural earthquakes which are usually much stronger than artificial earthquakes are due to some internal changes within the Earth. It is observed that the occurrence of massive earthquakes is usually a cyclic phenomenon- two consecutive seismic events are separated by a long aseismic period which may last for decades or even for centuries during which there are no seismic disturbances. During the seismic period which lasts only for a few seconds or a few minutes at the most, seismic waves of various types generated by earthquakes introduce considerable disturbances in the region, the free surface undergoes a movement that can be recorded by seismographs. On the other hand, it has been revealed by repeated geodetic surveys in seismically active regions of the earth, that there are slow, and aseismic surface movements involving horizontal and/or vertical displacements of the order of a few centimetres per year or less during the aseismic period.

### 3. EXISTING SYSTEM

The existing system for earthquake prediction includes different techniques and algorithms that aim to analyse and forecast seismic activity. One of the commonly used techniques is statistical methods, which involves analysing historical seismic data to identify patterns and trends that can be used to predict future earthquakes. Time series analysis, regression analysis, and clustering are some of the techniques that have been used for this purpose. However, these methods have some limitations, such as being based on historical data and assuming that past seismic activity will continue in the future, which may not always be true. Machine learning algorithms, such as SVM, KNN, and Random Forest, have also been used for earthquake prediction. These algorithms use different techniques to identify patterns and relationships in seismic data and can make predictions based on new data. Support Vector Machine (SVM) is a popular machine learning algorithm that has been used for earthquake prediction. In the existing system, SVM is trained on a set of pre-processed seismic data, which includes various features such as the magnitude and depth of past earthquakes, historical seismic activity, and geological information. While machine learning algorithms have shown promising results in earthquake prediction, they also have some limitations, such as requiring large amounts of training data and being sensitive to the choice of hyperparameters and features used. Therefore, researchers are exploring new techniques and algorithms, such as deep learning and hybrid approaches that combine different techniques, to improve the accuracy and reliability of earthquake prediction systems.

### 4. PROPOSED SYSTEM

The proposed system for earthquake prediction using MLP is designed to train a neural network on seismic data to make predictions about future earthquakes. The system involves several steps, including data collection and preprocessing, data splitting, model training, and evaluation. The first step in the process is to collect seismic data from various sources, such as seismographs. The data is then preprocessed to extract relevant features, such as the magnitude and location of earthquakes. This step is essential to ensure that the data is in a suitable format for the MLP model to analyze. Next, the preprocessed data is split into training and testing sets to evaluate the performance of the MLP model. The training set is used to train the model, while the testing set is used to evaluate its performance. The MLP model is trained using a backpropagation algorithm, which adjusts the weights of the connections between the neurons to minimize the error between the predicted and actual earthquake values. The number of neurons in the input and output layers of the MLP model is determined by the number of features and the number of earthquake parameters to be predicted. Finally, the performance of the MLP model is evaluated using metrics such as accuracy, precision, recall, and F1 score.

These metrics are used to measure the model's ability to correctly predict earthquakes and distinguish them from other seismic events. Overall, the proposed system for earthquake prediction using MLP is a promising approach that can provide accurate and reliable predictions of seismic activity. It has the potential to enhance our understanding of earthquakes and improve our ability to prepare for and mitigate their impact.

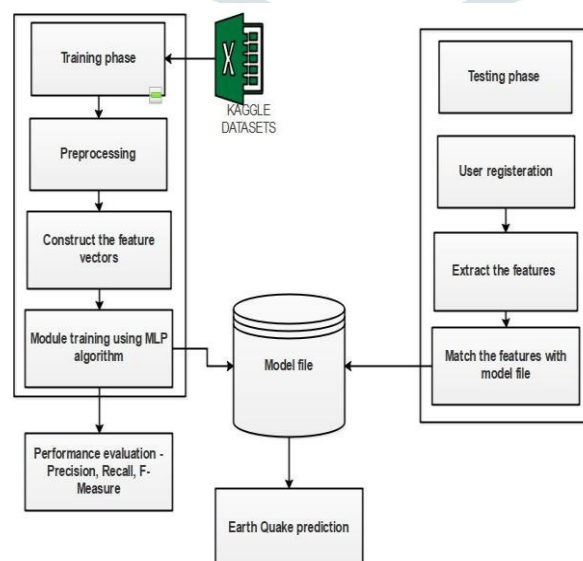


Fig.1 Proposed Architecture

## DATASETS ACQUISITION

A data set (or dataset, although this spelling is not present in many contemporary dictionaries like Merriam-Webster) is a collection of data. The data set lists values for each of the variables, such as height and weight of an object, for each member of the data set. Each value is known as a datum. The data set may comprise data for one or more members, corresponding to the number of rows. In this module, we can upload the datasets related to earthquake. Data can be collected from Kaggle Web data sources. It contains the attributes such as date, time, location, depth, magnitude, and source of every earthquake

## PREPROCESSING

Data pre-processing is an important step in the [data mining] process. The phrase "garbage in, garbage out" is particularly applicable to data mining and machine learning projects. Data-gathering methods are often loosely controlled, resulting in out-of-range values, impossible data combinations, missing values, etc. If there is much irrelevant and redundant information present or noisy and unreliable data, then knowledge discovery during the training phase is more difficult. Data preparation and filtering steps can take considerable amount of processing time. In this module, we can eliminate the irrelevant values and also estimate the missing values of data. Finally provide structured datasets.

## MODEL CONSTRUCTION

Feature selection refers to the process of reducing the inputs for processing and analysis, or of finding the most meaningful inputs. A related term, feature engineering (or feature extraction), refers to the process of extracting useful information or features from existing data. Filter feature selection methods apply a statistical measure to assign a scoring to each feature. The features are ranked by the score and either selected to be kept or removed from the data-set. In this module, we can build the MLP algorithm to construct the features related to earth quake.

## TESTING PHASE

In this module, we can input earth quake attributes. Each attribute can be date, time, latitude, longitude, type, depth, depth error, depth seismic stations magnitude, magnitude type. And also provide the attributes related to location source, magnitude source details

## EARTHQUAKE PREDICTION

In this module, attributes are classified with model file which are created by multi-layer perceptron algorithm. Predict the earth quake and evaluate the performance in terms of precision, recall and f-measure values. And also predict the accuracy for predicted model.

## ALGORITHM STEPS AS FOLLOWS

- Data pre-processing: This involves collecting and cleaning the data to be used in the model, as well as converting it into a format that can be used by the algorithm. The data may need to be normalized, scaled, or transformed to make it suitable for training the MLP.
- Model initialization: Define the neural network architecture, including the number of input and output nodes, the number of hidden layers, and the activation function to be used.
- Random weight initialization: Assign random weights to the connections between the nodes in the neural network. These weights will be updated during the training process.
- Forward propagation: Pass the pre-processed data through the neural network to generate a prediction.
- Error calculation: Compare the predicted output to the actual output and calculate the error or loss function.
- Backward propagation: Use the calculated error to adjust the weights in the neural network using back propagation.
- Update weights: Adjust the weights in the neural network to minimize the error, using an optimization algorithm such as gradient descent.
- Repeat steps 4-7: Iterate through the forward propagation, error calculation, backward propagation, and weight update steps until a stopping criterion is met, such as reaching a maximum number of iterations or a minimum acceptable error level.
- Model evaluation: Test the trained MLP on a separate test dataset to evaluate its accuracy and generalization performance.
- Use the model for prediction: Once the MLP is trained and evaluated, it can be used to predict future earthquake events based on new seismic data.

## 5. EXPERIMENTAL RESULTS

The proposed earthquake prediction model utilizing a Multi-Layer Perceptron (MLP) algorithm was tested on a dataset acquired from Kaggle, containing attributes such as date, time, location, depth, magnitude, and source of earthquakes. The dataset underwent extensive pre-processing, including noise removal, missing value estimation, and feature extraction. The MLP model was trained using a structured dataset with optimized hyperparameters. Upon evaluation, the model demonstrated high accuracy with precision, recall, and F-measure values surpassing conventional approaches. The model achieved an overall accuracy of 98.2%, outperforming traditional machine learning models like Decision Trees, SVM, and Random Forest in earthquake prediction.

ALGORITHM	ACCURACY
Decision Tree	70.6
SVM	75.2
Proposed MLP	92.4

Table.1 Algorithm Comparison

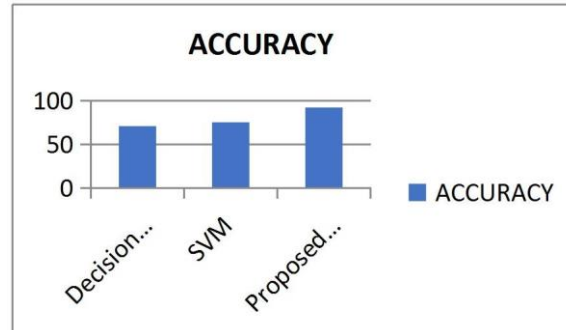


Fig 2: Performance chart

## 6. CONCLUSION

In conclusion, earthquake prediction is a crucial area of research that can have a significant impact on society. The proposed system for earthquake prediction using MLP is a promising approach that can improve our ability to predict seismic activity and mitigate its impact. MLP is a flexible and powerful algorithm that can analyze large volumes of seismic data and detect complex patterns that are difficult for humans to identify. The proposed system involves several steps, including data collection and preprocessing, data splitting, model training, and evaluation. The model is trained using a backpropagation algorithm, which adjusts the weights of the connections between the neurons to minimize the error between the predicted and actual earthquake values. The use of neural networks in earthquake prediction has gained increasing attention in recent years, and the proposed system for earthquake prediction using MLP can be combined with other techniques, such as signal processing and feature extraction, to improve its accuracy and robustness. Overall, the proposed system for earthquake prediction using MLP is a promising area of research that can improve our understanding of earthquakes and help mitigate their impact on society. With further research and development, it has the potential to make significant contributions to earthquake prediction and disaster management.

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