



# FAKE LOGO DETECTION SYSTEM

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**Abstract:** This project is designed to detect fake logos by comparing them with genuine ones. The detection process involves dividing the logo image into segments based on rows, columns, height, and width, so that each section can be analysed individually. Counterfeit logos have led to significant brand losses over time, not only financially but also by harming the reputation of the original products. These fake logos are often associated with low-quality items that misrepresent the brand's image and reduce consumer trust. A logo serves as a distinct symbol that links a product to its rightful owner, and its use is legally protected through registration and approval. Manually inspecting these logos can be time-consuming and error-prone. Automating this process improves both accuracy and efficiency. Logo recognition has been widely studied due to its practical use in areas such as marketing, product verification, advertisement filtering, and digital media organization.

**Keywords:** Image Processing, Deep Learning, Convolutional Neural Networks, E-commerce.

## 1.INTRODUCTION

In today's digital world, the spread of fake logos on websites and social media platforms has become widespread. These counterfeit logos are often used to impersonate well-known brands, deceive users, and spread false information. Such fake logos harm brand reputation, reduce user trust, and affect the credibility of online content. As digital media continues to grow, it is essential to have effective systems in place that can quickly detect and flag these fake logos in real-time.

Deep learning techniques, particularly Convolutional Neural Networks (CNNs), are highly effective in detecting fake logos. These systems can be trained to recognize patterns in logos and distinguish between real and fake ones by analysing large datasets of logo images. Through deep learning, these systems learn the unique features of authentic logos and can spot any irregularities. These systems are especially useful in fast-paced digital environments, such as e-commerce or social media, where quick decisions are made based on visual content.

Fake logos contribute to the spread of misinformation, particularly in places where people rely on visuals to make quick judgments. Detecting these fake logos is critical to ensuring the integrity of digital content and protecting both individuals and organizations from harm. However, challenges remain, including the need for systems to adapt to new types of fake logos, ensuring user-friendly designs, and addressing concerns about data privacy and ethical considerations.

As digital tools become more advanced, addressing the issue of fake logos with deep learning has become an urgent necessity, both technically and socially.

## 3.PROBLEM STATEMENT

In today's digital age, counterfeit logos have become a serious concern. Genuine brand logos stand for trust and credibility, but fake ones are increasingly being used to deceive people, spread misleading content, and impersonate well-known companies. This not only confuses consumers but also harms the reputation of established brands.

As technology advances, fake logos have become more sophisticated, making manual identification slow and often inaccurate. This highlights the need for an automated solution that can detect fake logos efficiently and precisely.

This project proposes the use of artificial intelligence and deep learning—specifically Convolutional Neural Networks (CNNs)—to build a model capable of analyzing logo images and determining their authenticity. Key features of the system include:

- A trained deep learning model to process and evaluate logo images.
- A user-friendly web platform for uploading and testing logos.

The main objective is to prevent brand misuse and enhance digital trust. This solution can support areas such as e-commerce verification, online security, and brand protection.

## 2.OBJECTIVES

- To gather and process a diverse collection of logo images—both authentic and counterfeit—spanning various brands and categories for model development.
- To build and train a deep learning-based model, specifically using Convolutional Neural Networks (CNN), to effectively distinguish between genuine and fake logos.
- To assess the model's effectiveness through widely used evaluation criteria such as accuracy, precision, recall, and F1-score.
- To improve the model's reliability by continuously updating the dataset and retraining it to adapt to new logo designs and emerging forgery methods.
- To explore practical implementations of the system in sectors like online retail, digital forensics, and content verification.

## 2.PROPOSED SYSTEM

The proposed system for fake logo detection utilizes advanced machine learning techniques to effectively distinguish between genuine and counterfeit logos. The system architecture, as shown in the diagram, begins with user input in the form of an uploaded image. The uploaded image undergoes preprocessing, such as grayscale conversion, to prepare it for analysis. Following preprocessing, feature extraction is performed to identify critical parameters of the logo image. These features are then passed through a Convolutional Neural Network (CNN) for classification, which determines the authenticity of the logo. The results are displayed to the user in a simple and interactive interface, ensuring ease of use.

This system provides an efficient solution for detecting counterfeit logos, supporting various image formats and sizes, and maintaining high accuracy. By leveraging robust image processing and neural network techniques, the system ensures reliable detection, contributing significantly to brand protection in digital environments.

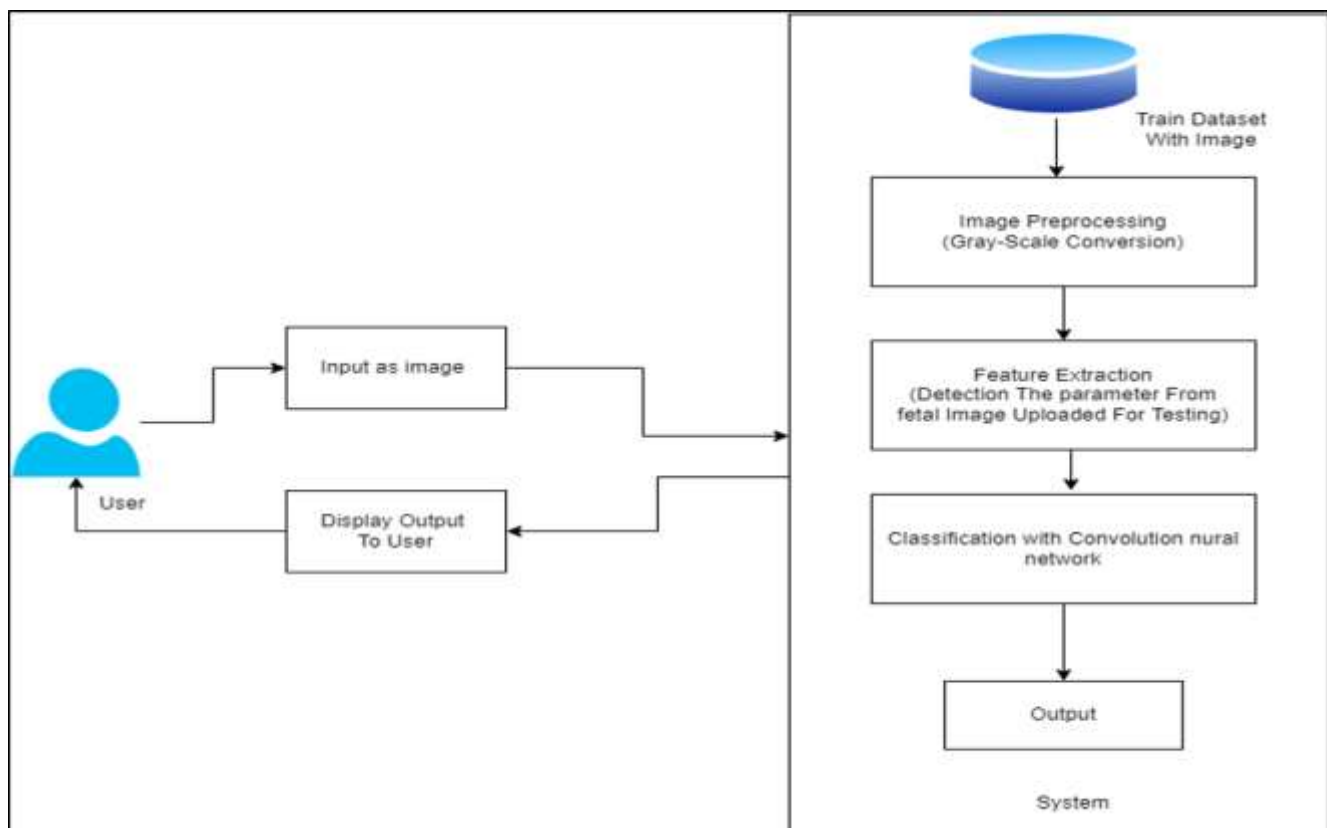


Figure 2.1: Architecture for Fake Logo Detection

The block diagram in Fig. 2.1 provides an overview of the approach to building a basic version of the intended features for fake logo detection.

### 3. WORKING

#### Working of the Fake Logo Detection System

The Fake Logo Detection system operates through a series of well-defined steps, leveraging machine learning techniques to ensure accurate and efficient classification of logos. The workflow is detailed as follows:

##### 1. Logo Image Input:

The process begins when a user uploads a logo image. The image can originate from a variety of sources, such as social media platforms, websites, or directly from a user's device. The system is designed to handle multiple image formats, making it flexible and accessible.

##### 2. Preprocessing:

Once the logo image is uploaded, it is prepared for analysis. Preprocessing steps include standardizing the image dimensions, removing background noise, and correcting brightness or contrast issues. These enhancements ensure that the image is clean and uniform for accurate comparison and analysis.

##### 3. Feature Extraction:

Next, the system identifies and extracts important visual features from the logo. These features include elements such as the shape, texture, edge patterns, and color schemes. This step is essential to highlight the unique visual signatures of the logo, which are later used for classification.

##### 4. Training the Classifier:

A classification model is trained using a dataset that includes both genuine and fake logos. During this training phase, the model is exposed to numerous labeled images, allowing it to learn and recognize the visual differences between original and duplicate logos. Over time, the model becomes more precise through repeated exposure and optimization.

##### 5. Classification:

After training, the model evaluates new logo inputs by analyzing the extracted features. Based on its learning, it determines whether

the logo is likely to be authentic or counterfeit. This decision-making step plays a vital role in the detection process.

#### 6. Detection Report:

Once a decision is made, the system provides a detailed report of the outcome. This includes the classification result (real or fake), a confidence score, and any irregularities observed during analysis. The report helps users or organizations understand the reasoning behind the decision and take necessary actions.

### 4. SYSTEM REQUIREMENTS:

- **Database Requirements:**

- Use a relational database like SQLite.
- Store prediction results and image history. ○ Include tables such as *User* and *Predictions*.
- Ensure data integrity and regular backups.

- **Software Requirements:**

- Operating Systems: Windows 10+, Ubuntu 20.04+, or macOS.
- Programming Language: Python 3. ○ Libraries: TensorFlow or PyTorch, NumPy, Pandas, OpenCV. ○ Framework: Flask for web deployment.
- Database: SQLite. ○ IDEs: VS Code, Jupyter Notebook, Google Collab.

- **Hardware Requirements:**

- Processor: Intel i5 or higher / AMD equivalent. ○ RAM: Minimum 4 GB (8 GB recommended). ○ Storage: At least 500 MB of free space.
- Graphics: GPU support recommended for faster model inference. ○ Internet: Required for web or cloud-based deployment.

### 5. RESULTS

The fake logo detection system effectively identifies whether a logo is genuine or counterfeit with high prediction accuracy using advanced machine learning techniques. It features a user-friendly and interactive interface that allows quick and seamless image uploads, supporting various sizes and formats. This system helps prevent the misuse of counterfeit brand logos, offering reliable and efficient detection to safeguard brand authenticity.

The results of the fake logo detection model are presented in **Figure 5.1** and **Figure 5. 2**. Figure 5.1 shows the training and validation loss, which consistently decreased over 50 epochs, indicating effective learning and reduced overfitting. Figure 5.2 illustrates the training and validation accuracy. Results confirm the model's strong generalization capabilities and its readiness for real-world applications.

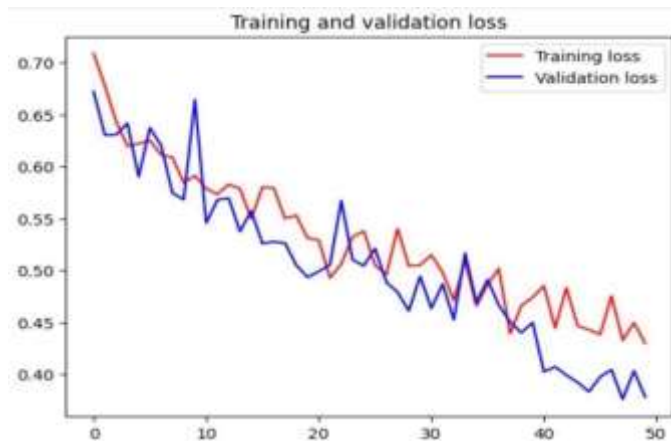


Fig.5.1 Training and validation loss



Fig.5.2 Training and validation accuracy

### Screenshots of Project:

Figure 5.3: Home Page displays the system's main user interface with introductory content. Figure 5.4: Admin Page shows the administrative interface for system management. Figure 5.5: Sign in is the user authentication page for accessing the system.

Figure 5.6: User Data presents User Name and Email Information within the admin login. Figure 5.7, History of Classification, shows a

log of past logo checks, while Figure 5.8, Classification Result, displays the outcome of a logo analysis whether it is fake or real.



Figure 5.3: Home Page

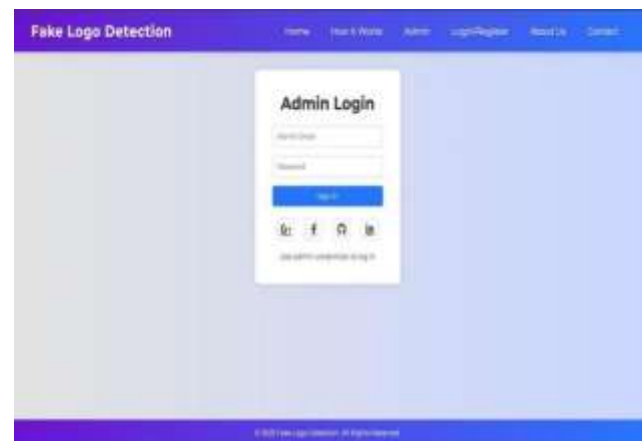


Figure 5.4: Admin Page

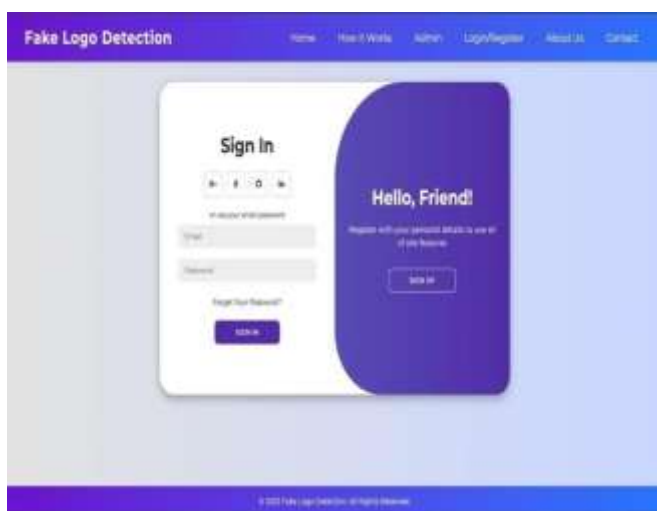


Figure 5.5: Sign in



Figure 5.6: User Data.

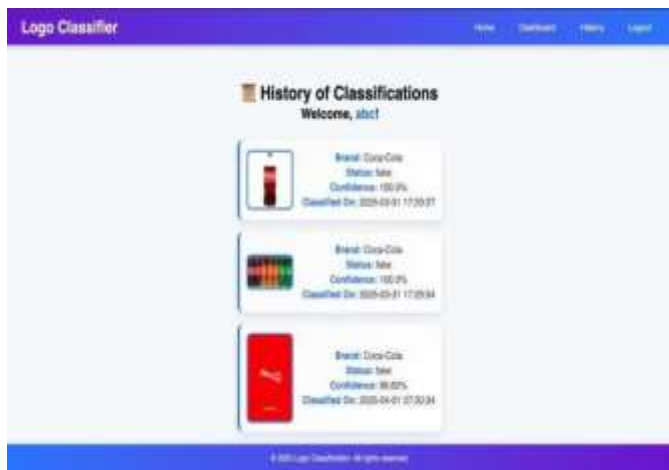


Figure.5.7: History of Classification



Figure 5.8: Classification Result

## CONCLUSION

Fake logo detection is a challenging but important problem with significant practical implications. By leveraging machine learning techniques and high-quality datasets, it is possible to develop accurate and efficient systems to combat the spread of fake logos. Future research can explore more advanced deep learning architectures, incorporate domain-specific knowledge, and address the challenges posed by adversarial attacks.

## FUTURE SCOPE

The future of fake logo detection lies in enhancing accuracy and adaptability to address evolving forgery techniques. Integration with e-commerce platforms and social media can enable real-time logo authentication, ensuring brand protection in digital environments. Scalability will play a pivotal role, with cloud-based solutions supporting large-scale data processing. Advanced models combining logo detection with metadata analysis and natural language processing could provide comprehensive content validation. Moreover, privacy-preserving techniques like federated learning will ensure data security while maintaining detection efficiency. Beyond brand protection, this technology holds potential for broader applications, including detecting tampered official seals and combating misinformation, making it a critical tool for digital content integrity in the future.

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