

# Derivative analysis of cell decomposition method for various motion planning ways in Un-Manned Guided Vehicles

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## Abstract

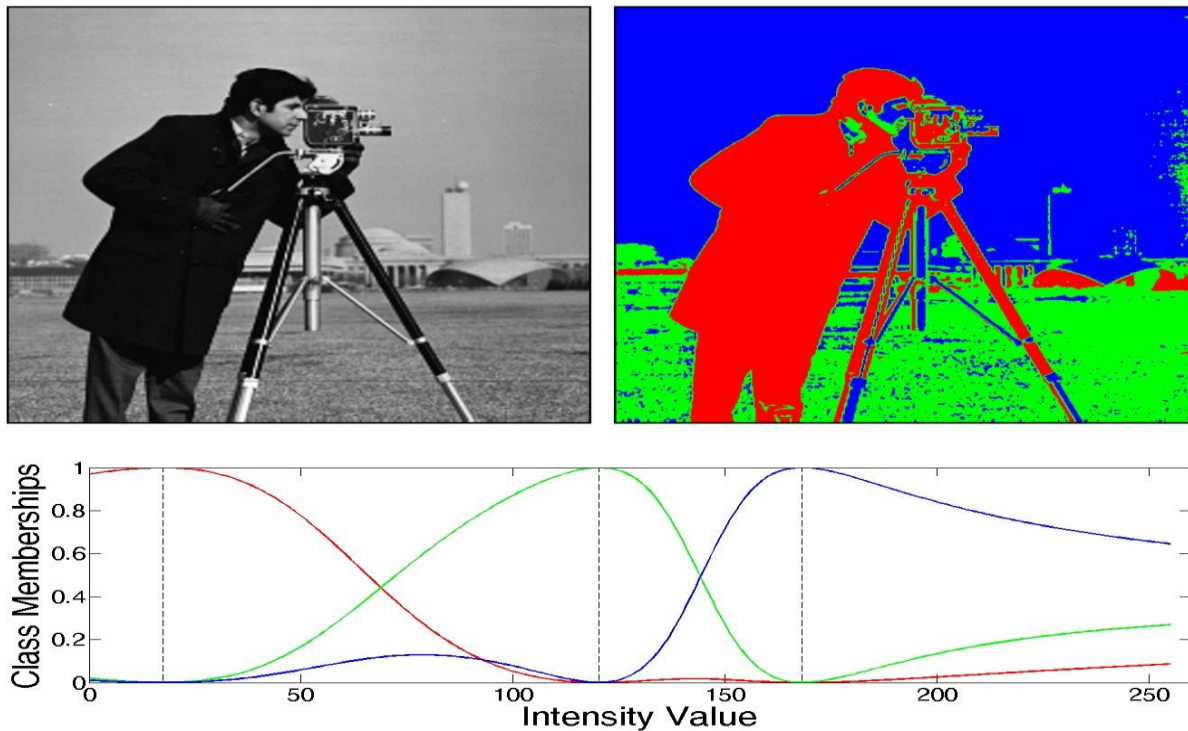
With the advancement in technology, the role of un-manned guided vehicles is getting increased day by day in various applications. The use of such tool in camera based shooting and surveillance process becomes very popular now a days. The guided vehicles are driverless carts who are moving from his target to destination with certain artificial intelligence methods even with protecting himself from obstacle and avoidances. The movement from one position to other is not an easy task. There are various motion planning methods which are helpful to design such kind of application based programming which helps the machine to move. Cell decomposition method is one of the most extensively used method to provide motion planning to such vehicles for driverless applications. The cell decomposition method is an iterative based planning method by which a motion has been planned. The main advantage of this method is to implement derivative stout of previous information. The information on which dyadic operations are performed that is presented in world space. The roll, pitch and yaw is the main concern of this paper.

**Keywords:** Motion planning, Cell decomposition, Guided vehicles, world space, coordinates.

## 1. Introduction

From few decades, the use of unmanned guided vehicles is getting popular for various kind of application and tasks. There are various kind of hazardous places where these vehicles are deputed to do a smart work like intelligent human expert. In various space programs, the use of unmanned guided vehicles are the main key role in finding the objects and research on such objects even it be done on the same time by such devices. The main focus of such research is to develop such kind of algorithm to support the task and research community can seek the use of this mathematical model. The research in unmanned guided cars were started in 1980 in Stanford university where visible graph based method was first adopted to provide the autonomy to a cart. The main logic behind the cart was edge detection method and based on edges a certain derivative point was estimated by the machine to cater the cells of space. The image processing was one of the main supportive part of this algorithm. In image processing, the first step was to convert colored image to gray scale for reduction of three dimensional data to single dimension, and then by using masking and sorting method, the edge has been detected by the Sober

and Prewitt methods. Figure 1 shows the main part of segmentation method to carry forward the decomposition method.



**Figure 1: Segmentation of decomposition of cells**

The segmentation method is used for further identifying the main edges with higher score value in the image of camera by using four method. The earlier used visibility graph was used for entropy calculations. The entropy gives the score value to derivative controller for decision taking capability. The main drawback of visibility graph was that it was used just for simple composition of edges. The roads where complexity and mixed cell formation was there, the use of such method was not appreciable to form the exact cells for guided vehicles. The guided vehicles are the need of an hour. The cell decomposing is the more advanced version of visible graph. Here the edge detection method was adopted to sort the obstacles in a new frame.

## 2. Materials and Methods

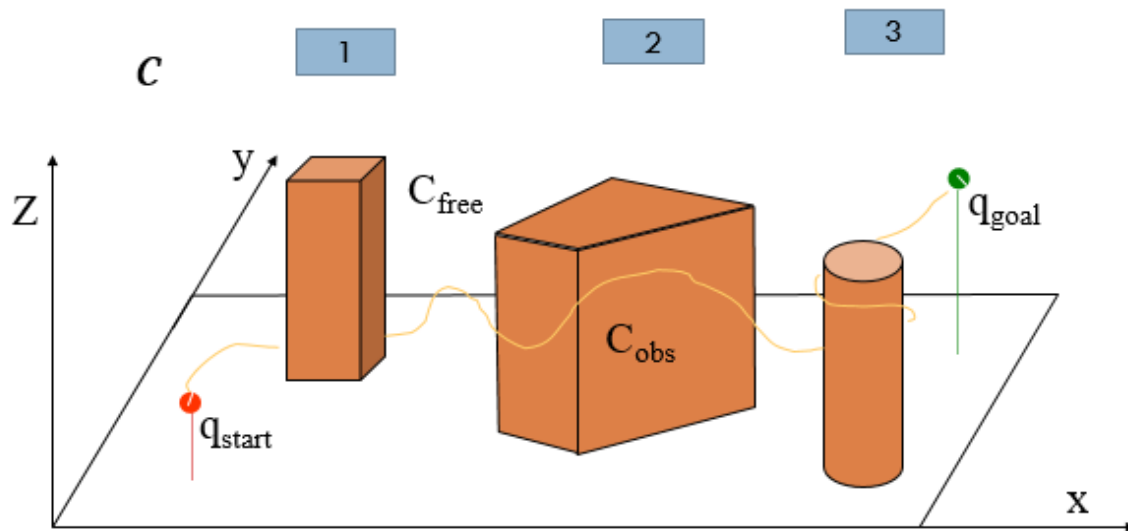
The algorithm was developed in DEV C compiler for testing and calibrations. Before the preceding of method, the demotions of the arena was calculated for such task. The virtual environment was prepared for designing the task. The three obstacles were arranged in a sequential way to arrange the objects of different size and strengths. There are two main positions which were taken in to considerations by selected one as staring position and other as end position. The Global positioning methods is embedded in the main algorithm for cell composition formations. There is star topology which is used for advanced network associations with main algorithm. The Skeltonization method is further attached to improve the cell decomposition method. The alpha and beta composition methods are also embedded for this application. The Dev. C compiler is attached with a cart to

perform the experiments using Zigbee and Arduino Uno board. The sort of assembly of this task was carried by various programming code platforms. The difference between simulation and compilers =study real and virtual environment of this methods. In the simulator, the visual inspection of mode can be done to form the view of judgment. Whereas in compiler the main and real experience of such task can be observed by the designer. The compiler method is more reliable in such practical decision taking projects where there is no scope of mistake while the sensor based decision has been decided by the cart based engine.

### 3. Results and Discussion

Figure 3 shows the main challenge part of the site to design the cell decomposition algorithm for the explained strategies. There are three obstacles and two end points. The camera is installed in a top frame mode to select the whole view. The objects are placed in a translational way to observe the corners and edges. Here, in the algorithm, the two kind of data set has been prepared to observe the changes. The Locus between two closely inserted edges are calculated by a certain program and then average and relative point will be marked by the algorithm, After marking of algorithm, the approximated decision has been taken be recurrent neural network for commanding the forward or backward decision by machine. The Microcontroller based mode is high processing speed. The declaration of function by each mode is taken by the main function pallets. There is one more need which is taken in to consideration is parallel processing of nodes. The nodes in an algorithm are interfaced by back drop looping systems. The parallel processing of each node is important to coordinate with world system. The main part of each location is to manage the inverse kinematics and corresponding to forward kinematics of each joint accordingly. The main associative part of whole system is integration of sensors and actuators. As the sensor senses the edge value with average locus value, the robot took the decision to go forward with calculative value of speed and coordinates for moving towards the goal.

# Configuration Space of a 3D Planer Robot



**Figure 3: The problem statement to design the cell decomposition method**

The cell decomposition method is helpful in management of such kind of movements in a précised way to move the cart. The cart has H bridge to sort the machine in very care full way. The encoders are attached in the robot for best defensive kind of outfits from where an algorithm can easily detect the each and every movement for controlling the speed. The earlier problems were designed by using infrared and ultraviolet sensors for prevention of obstacles us now with modern methods such as fuzzy neuron computing, artificial neural networks and core genetic algorithm based concepts are helpful to score the high precision in the carts. This new method is surely implemented in the drones by US military for their testing and calibrations. The experiments for perfect calibrations were perfect at a certain node. Now the next improved version of cell decomposition methods are Skeltonization methods where mean deviation has been taken into considerations.

## 4. Conclusion

The scope of unmanned guided vehicles are one the greatest demand by academy, industry and research communities for designing of certain kind of protocols and algorithms to move the target from one part to other part without striking of cart to obstacle and barriers. The earlier vehicles used visibility graphs for guiding the main parts but now the cell decomposition method is now used with more accuracy and systematic way to carry forward the vehicles to new horizons. The main part of such algorithms are their parallel processing's with each note to make a cart. Such kind of applications can be made in a precise way to cater the project demands.

## Acknowledgement

Author is thankful to Lovely Professional University for providing support for this study.

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